

The record and replay has been partial implemented. By pressing ctrl-W or hitting start replay from the menu bar to start the replay. The user can then step through the previous moves. Using the right key or d can step forward and the left key or a can step backwards.

It is a little imperfect. Sometimes the key needs to be pressed a couple of times before the next move will be shown but it mostly work. The auto-replay doesn't fully work. This is due to the fact that there is no sleep between the steps so there is no way to tell that it all works because it just looks like it finished at the end.

Unfortunately, time ran out before being able to implement anymore.

Because of the way that the steps are stored the moves will always be valid. This is because the move is stored after Chap made the move in the game. This means that the check that the move is valid has already been done so it has to be valid.