**Report**

1. **What are three conclusions we can make about Kickstarter campaigns given the provided data?**

As we can see categories like Theaters, Film & Video and Music are the most successful on Kickstarter, the top 3 I think, particularly Plays and Rock music. We can conclude that campaigns that start in May seem to be the most successful.

1. **What are some of the limitations of this dataset?**

We cannot be sure that we are using a demonstrative sample size if we do not know the exact volume of population used. We can also infer that the data have a limited amount of sub-categories.

1. **What are some other possible tables/graphs that we could create?**

We can consider the success rate per country and currency graph.