### NLP 201: EM Algorithm

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November 23, 2021

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Many slides and figures from Eric Xing, Matt Gormely, David Sontag, Shubhendu Trivedi and Noah Smith

#### **Plan for Today**

- Unsupervised learning
- K-Means clustering
- Gaussian mixture models
- Latent variable models: Applications
- EM algorithm
- Forward-backward (Baum-Welch) algorithm

### **Unsupervised Learning**

Today, we'll be talking about unsupervised learning.

- We'll start with the simplest unsupervised setting: clustering
- We'll cover unsupervised learning in graphical models
- Today's main example: unsupervised part-of-speech (POS) induction

### **Learning with Latent Variables**

Unsupervised learning as learning in graphical models with partially observed data (latent variables).

#### Applications:

- Document clustering
- POS induction
- Grammar induction
- Alignment (for machine translation)
- and many more

### Aside: Types of Machine Learning

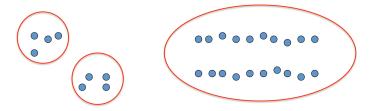
- Supervised learning: learn from input-output pairs  $(x_1, y_1) \dots (x_N, y_N)$
- Unsupervised learning: learn from unlabeled examples  $x_1 \dots x_N$
- Semi-supervised learning: have some labeled data  $(x_1, y_1) \dots (x_M, y_M)$  and some unlabeled data  $x_1 \dots x_N$
- Self-supervised learning: convert an unlabeled dataset into a labeled dataset by predicting the input (ELMO and BERT do this).
- Reinforcement learning: agent performs actions, learns from rewards or punishments. Goal: maximize total reward
- Indirect or weakly supervised learning: indirect supervision.
   Example: semantic parser learns to parse from QA pairs

### Clustering:

- Unsupervised learning
- Requires data, but no labels
- Detect patterns e.g. in
  - · Group emails or search results
  - · Customer shopping patterns
  - · Regions of images
- Useful when don't know what you're looking for
- But: can get gibberish



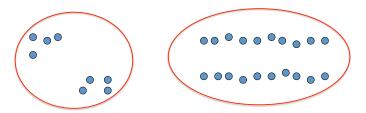
- Basic idea: group together similar instances
- Example: 2D point patterns



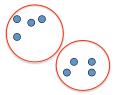
Data are points in a vector space  $\mathbb{R}^d$ .

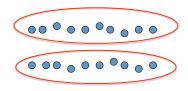
Example: embeddings of documents or words, which we want to cluster into groups

- Basic idea: group together similar instances
- Example: 2D point patterns



- Basic idea: group together similar instances
- Example: 2D point patterns





- · What could "similar" mean?
  - One option: small Euclidean distance (squared)

$$dist(\vec{x}, \vec{y}) = ||\vec{x} - \vec{y}||_2^2$$

 Clustering results are crucially dependent on the measure of similarity (or distance) between "points" to be clustered

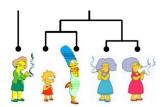
# Clustering algorithms

- Partition algorithms (Flat)
  - K-means
  - Mixture of Gaussian
  - Spectral Clustering





- Hierarchical algorithms
  - Bottom up agglomerative
  - Top down divisive

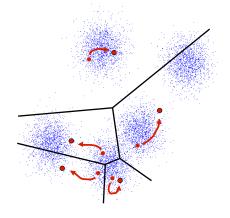


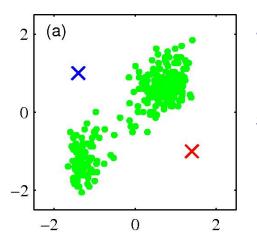
### K-Means

- An iterative clustering algorithm
  - Initialize: Pick K random points as cluster centers
  - Alternate:
    - Assign data points to closest cluster center
    - Change the cluster center to the average of its assigned points
  - Stop when no points' assignments change

### K-Means

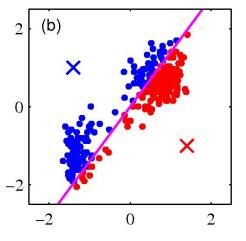
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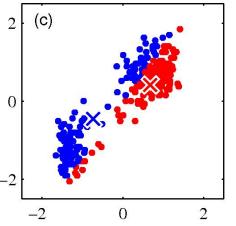
 Pick K random points as cluster centers (means)

Shown here for *K*=2



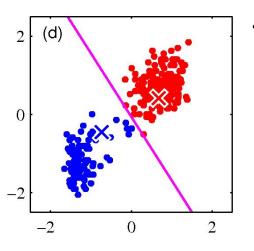
#### Iterative Step 1

 Assign data points to closest cluster center

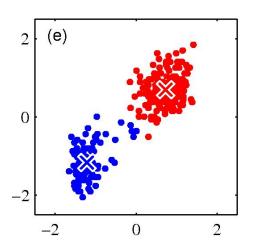


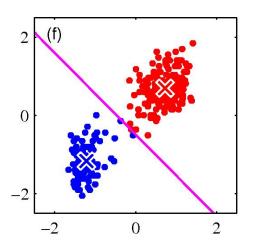
#### Iterative Step 2

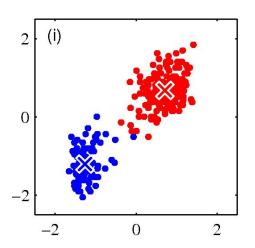
 Change the cluster center to the average of the assigned points



 Repeat until convergence







### Kmeans Convergence

#### **Objective**

$$\min_{\mu} \min_{C} \sum_{i=1}^{k} \sum_{x \in C_i} |x - \mu_i|^2$$

Fix  $\mu$ , optimize C:

optimize C: 
$$\min_{C} \sum_{i=1}^{k} \sum_{x \in C_{i}} |x - \mu_{i}|^{2} = \min_{C} \sum_{i}^{n} \left| x_{i} - \mu_{x_{i}} \right|^{2}$$

2. Fix C, optimize  $\mu$ :

$$\min_{u} \sum_{i=1}^{k} \sum_{x \in C_i} |x - \mu_i|^2$$

- Take partial derivative of  $\mu_i$  and set to zero, we have

$$\mu_i = \frac{1}{|C_i|} \sum_{x \in C_i} x$$

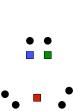
Step 2 of kmeans

Kmeans takes an alternating optimization approach, each step is guaranteed to decrease the objective - thus guaranteed to converge

### Initialization

- K-means algorithm is a heuristic
  - Requires initial means
  - It does matter what you pick!
  - What can go wrong?
  - Various schemes for preventing this kind of thing: variance-based split / merge, initialization heuristics



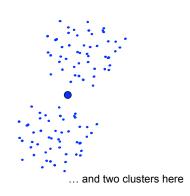


# K-Means Getting Stuck

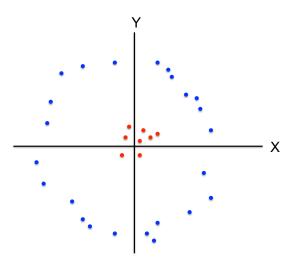
### A local optimum:



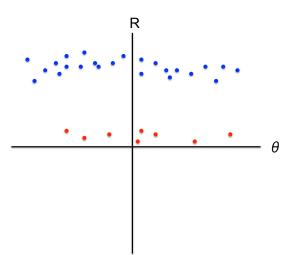
Would be better to have one cluster here



### K-means not able to properly cluster



# Changing the features (distance function) can help



Let's look at another (closely related) clustering method:

Gaussian mixture models (GMMs)

### **Mixture Models**





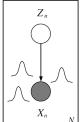
### Mixture Models, con'd



- A density model p(x) may be multi-modal.
- We may be able to model it as a mixture of uni-modal distributions (e.g., Gaussians).

• Each mode may correspond to a different sub-population (e.g., male and female).



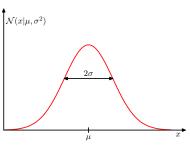


#### Reminder: univariate Gaussian distribution



$$\mathcal{N}(x; \mu, \sigma^2) = \frac{1}{(2\pi\sigma^2)^{1/2}} \exp\left\{-\frac{1}{2\sigma^2}(x-\mu)^2\right\}$$

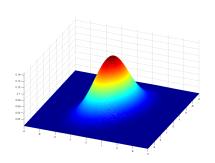
- ullet mean  $\mu$  determines location
- variance  $\sigma^2$ ; standard deviation  $\sqrt{\sigma^2}$ determines the spread around  $\mu$



#### Multivariate Gaussian

• Gaussian distribution of a random vector  $\mathbf{x}$  in  $\mathbb{R}^d$ :

$$\mathcal{N}\left(\mathbf{x};\,\boldsymbol{\mu},\boldsymbol{\Sigma}\right) \;=\; \frac{1}{(2\pi)^{d/2}|\boldsymbol{\Sigma}|^{1/2}} \exp\left(-\frac{1}{2}(\mathbf{x}-\boldsymbol{\mu})^T\boldsymbol{\Sigma}^{-1}(\mathbf{x}-\boldsymbol{\mu})\right)$$



• The  $\frac{1}{(2\pi)^{d/2}|\Sigma|^{1/2}}$  factor ensures it's a pdf (integrates to one).

#### Aside: From Univariate to Multivariate Gaussian

Univariate Gaussian centered at zero:  $\mathcal{N}(x) \propto \exp\left(-\frac{1}{2\sigma^2}x^2\right)$  Let's add another dimension:

$$\mathcal{N}(\mathbf{x}) \propto \exp\left(-\frac{1}{2\sigma^2}(x_1^2 + x_2^2)\right) = \exp\left(-\frac{1}{2\sigma^2}\mathbf{x}^T\mathbf{x}\right)$$

Center it at  $\mu$ , and allow for  $x_1$  and  $x_2$  to have different variances:

$$\mathcal{N}(\mathbf{x}) \propto \exp\left(-\frac{(x_1 - \mu_1)^2}{2\sigma_1^2} - \frac{(x_2 - \mu_2)^2}{2\sigma_2^2}\right)$$
$$= \exp\left(-\frac{1}{2}(\mathbf{x} - \mu)^T \Sigma^{-1}(\mathbf{x} - \mu)\right)$$

where 
$$\Sigma=\left(\begin{array}{cc}\sigma_1^2&0\\0&\sigma_2^2\end{array}\right)$$
 . This is a 2d Gaussian squashed or

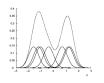
expanded along  $x_1$  or  $x_2$ . A general  $\Sigma$  allows for rotations.

# **Gaussian Mixture Models (GMMs)**



Consider a mixture of K Gaussian components:

$$p(x_n \big| \mu, \Sigma) = \sum_k \pi_k N(x, \mid \mu_k, \Sigma_k)$$
 mixture proportion mixture component





- This model can be used for unsupervised clustering.
  - This model (fit by AutoClass) has been used to discover new kinds of stars in astronomical data, etc.

### **Gaussian Mixture Models (GMMs)**



- Consider a mixture of K Gaussian components:
  - Z is a latent class indicator vector:

$$p(z_n) = \text{multi}(z_n : \pi) = \prod_k (\pi_k)^{z_n^k}$$



• X is a conditional Gaussian variable with a class-specific mean/covariance

$$p(x_n \mid z_n^k = 1, \mu, \Sigma) = \frac{1}{(2\pi)^{m/2} |\Sigma_k|^{1/2}} \exp\left\{-\frac{1}{2}(x_n - \mu_k)^T \Sigma_k^{-1}(x_n - \mu_k)\right\}$$

• The likelihood of a sample:

mixture component

$$p(x_n|\mu, \Sigma) = \sum_k p(z^k = 1 \mid \pi) p(x, \mid z^k = 1, \mu, \Sigma)$$

$$= \sum_{z_n} \prod_k \left( (\pi_k)^{z_n^k} N(x_n : \mu_k, \Sigma_k)^{z_n^k} \right) = \sum_k \pi_k N(x, \mid \mu_k, \Sigma_k)$$
mixture proportion

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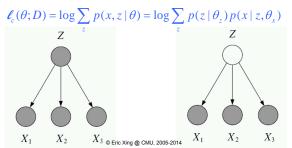
### Why is Learning Harder?



 In fully observed iid settings, the log likelihood decomposes into a sum of local terms (at least for directed models).

$$\ell_c(\theta; D) = \log p(x, z \mid \theta) = \log p(z \mid \theta_z) + \log p(x \mid z, \theta_z)$$

 With latent variables, all the parameters become coupled together via marginalization



### Toward the EM algorithm



- Recall MLE for completely observed data
- Data log-likelihood



$$\begin{split} \boldsymbol{\ell}(\boldsymbol{\theta}; D) &= \log \prod_{n} p(z_{n}, x_{n}) = \log \prod_{n} p(z_{n} \mid \pi) p(x_{n} \mid z_{n}, \mu, \sigma) \\ &= \sum_{n} \log \prod_{k} \pi_{k}^{z_{n}^{k}} + \sum_{n} \log \prod_{k} N(x_{n}; \mu_{k}, \sigma)^{z_{n}^{k}} \\ &= \sum_{n} \sum_{k} z_{n}^{k} \log \pi_{k} - \sum_{n} \sum_{k} z_{n}^{k} \frac{1}{2\sigma^{2}} (x_{n} - \mu_{k})^{2} + C \end{split}$$

- $$\begin{split} \bullet \quad \mathsf{MLE} \qquad & \hat{\pi}_{k,\mathit{MLE}} = \arg\max_{\pi} \boldsymbol{\ell}(\boldsymbol{\theta}; D), \\ & \hat{\mu}_{k,\mathit{MLE}} = \arg\max_{\pi} \boldsymbol{\ell}(\boldsymbol{\theta}; D) \\ & \hat{\sigma}_{k,\mathit{MLE}} = \arg\max_{\pi} \boldsymbol{\ell}(\boldsymbol{\theta}; D) \end{split} \qquad \Rightarrow \quad \hat{\mu}_{k,\mathit{MLE}} = \frac{\sum_{n} z_{n}^{k} x_{n}}{\sum_{n} z_{n}^{k}}$$
- What if we do not know  $z_n$ ?

### Towards the EM Algorithm

We have a chicken and egg problem:

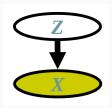
If we knew the variable assignments, we could solve for the parameters. (Maximization)

If we knew the parameters, we could find the best assignment of latent variables (using our inference algorithms). (Expectation)

### Latent Variable Example: Clustering

Our data is a collection of data points  $x_1 \dots x_N$ .

Each data point has an latent (unobserved) R.V.  $z_i$ , which is a cluster id.

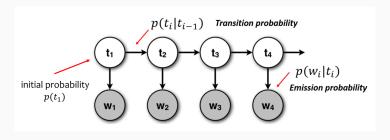


Our goal is to infer the cluster assignments  $z_i$ .

#### Latent Variable Example: HMM

Our data is a collection of sentences  $s_1 \dots s_N$ .

For each sentence, we observe the words  $w_1 \dots w_M$ . We have a model of the data:



Our goal is to infer the latent (unobserved) labels  $t_1 \dots t_M$  for each word.

#### **Latent Variables in Graphical Models**

In general, we are interested in learning with partially observed data in graphical models.

x is a collection of observed random variables, and z is a collection of unobserved (latent) random variables.

We have a joint model  $p(\mathbf{x}, \mathbf{z}; \theta)$ .

We would like to learn the parameters that maximize the data:

$$\hat{\theta} = \underset{\theta}{\operatorname{argmax}} \prod_{i=1}^{N} p(\mathbf{x}_i; \theta)$$
$$= \underset{\theta}{\operatorname{argmax}} \prod_{i=1}^{N} \sum_{\mathbf{z}} p(\mathbf{x}_i, \mathbf{z}; \theta)$$

We also might want to compute the most probable assignment of the latent variables with the learned model.

#### **EM Algorithm Motivation**

We have a chicken and egg problem:

If we knew the variable assignments, we could solve

If we knew the variable assignments, we could solve for the parameters. (Maximization)

If we knew the parameters, we could find the best assignment of latent variables (using our inference algorithms). (Expectation)

### Hard Expectation-Maximization

- Initialize parameters randomly
- while not converged
  - 1. E-Step:

Set the latent variables to the the values that maximizes likelihood, treating parameters as observed

2. M-Step:

Set the parameters to the values that maximizes likelihood, treating latent variables as observed

Estimate unobserved variables

MLE given the estimated values of unobserved variables

## (Soft) Expectation-Maximization

- Initialize parameters randomly
- while not converged
  - 1. E-Step:

Create one training example for each possible value of the latent variables

Weight each example according to model's confidence
Treat parameters as observed

2. M-Step:

Set the **parameters** to the values that maximizes likelihood

Treat pseudo-counts from above as observed

Estimate unobserved variables

MLE given the estimated values of unobserved variables

#### Example: Hard EM vs. Soft EM for Gaussian Mixture Models

Algorithm 1 Hard EM for GMMs

1: procedure HardEM(
$$\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^{N}$$
)
2: Randomly initialize parameters,  $\boldsymbol{\phi}, \boldsymbol{\mu}, \boldsymbol{\Sigma}$ 
3: while not converged do
4: E-Step:
$$z^{(i)} \leftarrow \underset{z}{\operatorname{argmax}} \log p(\mathbf{x}^{(i)}|z; \boldsymbol{\mu}, \boldsymbol{\Sigma}) + \log p(z; \boldsymbol{\phi})$$
5: M-Step:
$$\phi_k \leftarrow \frac{1}{N} \sum_{i=1}^{N} \mathbb{I}(z^{(i)} = k), \forall k$$

$$\boldsymbol{\mu}_k \leftarrow \frac{\sum_{i=1}^{N} \mathbb{I}(z^{(i)} = k)}{\sum_{i=1}^{N} \mathbb{I}(z^{(i)} = k)}, \forall k$$

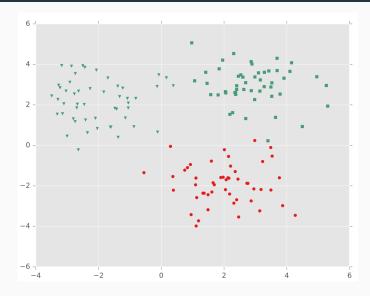
$$\boldsymbol{\Sigma}_k \leftarrow \frac{\sum_{i=1}^{N} \mathbb{I}(z^{(i)} = k)(\mathbf{x}^{(i)} - \boldsymbol{\mu}_k)(\mathbf{x}^{(i)} - \boldsymbol{\mu}_k)^T}{\sum_{i=1}^{N} \mathbb{I}(z^{(i)} = k)}, \forall k$$
6: return  $(\boldsymbol{\phi}, \boldsymbol{\mu}, \boldsymbol{\Sigma})$ 

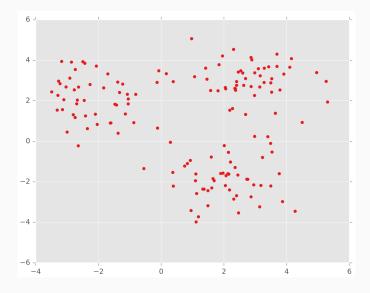
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2: Randomly initialize parameters,  $\boldsymbol{\phi}, \boldsymbol{\mu}, \boldsymbol{\Sigma}$ 
3: while not converged do
4: E-Step:
$$c_k^{(i)} \leftarrow p(z^{(i)} = k | \mathbf{x}^{(i)}; \boldsymbol{\phi}, \boldsymbol{\mu}, \boldsymbol{\Sigma})$$
5: M-Step:
$$\boldsymbol{\phi}_k \leftarrow \frac{1}{N} \sum_{i=1}^{N} c_k^{(i)}, \forall k$$

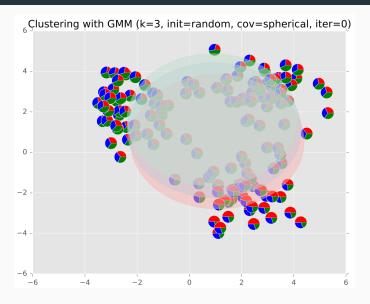
$$\boldsymbol{\mu}_k \leftarrow \frac{\sum_{i=1}^{N} c_k^{(i)}, \forall k}{\sum_{i=1}^{N} c_k^{(i)}, \forall k}$$

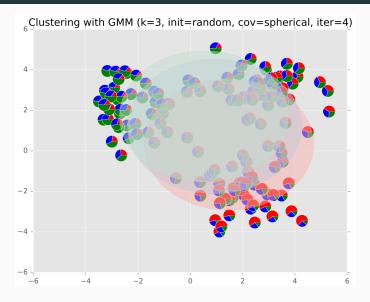
$$\boldsymbol{\Sigma}_k \leftarrow \frac{\sum_{i=1}^{N} c_k^{(i)}(\mathbf{x}^{(i)} - \boldsymbol{\mu}_k)(\mathbf{x}^{(i)} - \boldsymbol{\mu}_k)^T}{\sum_{i=1}^{N} c_k^{(i)}}, \forall k$$
6: return  $(\boldsymbol{\phi}, \boldsymbol{\mu}, \boldsymbol{\Sigma})$ 
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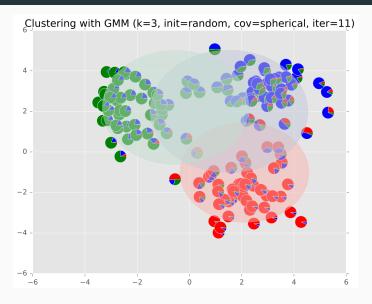
(Here I'm using  $\phi_k$  instead of  $\pi_k$  for the mixture proportion.) K-Means is Hard EM with  $\Sigma_k$  and  $\phi_k$  fixed to 1

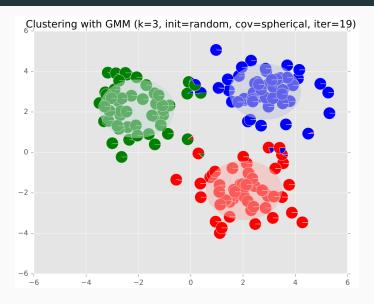












### K-Means vs. GMM

#### Convergence:

K-Means tends to converge much faster than a GMM

#### Speed:

Each iteration of K-Means is computationally less intensive than each iteration of a GMM

#### Initialization:

To **initialize** a **GMM**, we typically first run **K-Means** and use the resulting cluster centers as the means of the Gaussian components

#### **Output:**

A GMM yields a **probability distribution** over the cluster assignment for each point; whereas K-Means gives a single **hard assignment** 

#### **Board Work: Hard-EM for HMMs**

- (3 min) Write down how you would apply hard-EM for unsupervised POS induction. Things to consider:
  - What are the examples?
  - What is the E-step and M-step?
  - Where does the loop over the data go in your code?
- (3 min) Discuss with a partner

### Hard Expectation-Maximization

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2. M-Step:

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- Initialize parameters randomly
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Weight each example according to model's confidence
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Treat pseudo-counts from above as observed

Estimate unobserved variables

MLE given the estimated values of unobserved variables

Other latent variable models in NLP

#### Latent Variable Example: Word alignment for MT

Our data is a collection of pairs of sentences.

We observe the words in the original sentence (the source) and the words in the translated sentence (the target).

mi lasciate in pace
Lasciate i monti

Leave me in peace
Lasciate i monti

Leave the mountains

Our goal is to infer the latent (unobserved) alignments  $t_1 \dots t_M$  between the words in the source and the words in the target.

# IBM Alignment models

If we had explicit word alignments we could estimate translation tables directly from them.

mi lasciate in pace

Lasciate i monti

Leave me in peace

Lasciate i monti

Leave the mountains

But we don't have word alignments — just sentence alignments!

# IBM Alignment models

Unsupervised models for aligning words and phrases in parallel sentences.

mi lasciate in pace

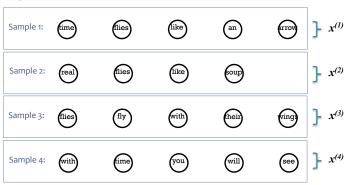
Leave me in peace

Lasciate i monti

Leave the mountains

### **Grammar Induction**

Training Data: Sentences only, without parses



**Test Data:** Sentences with parses, so we can evaluate accuracy

### **Grammar Induction**

**Question:** Can maximizing (unsupervised) marginal likelihood produce useful results?

Answer: Let's look at an example...

- Babies learn the syntax of their native language (e.g. English) just by hearing many sentences
- Can a computer similarly learn syntax of a human language just by looking at lots of example sentences?
  - This is the problem of Grammar Induction!
  - It's an unsupervised learning problem
  - We try to recover the syntactic structure for each sentence without any supervision

#### End

We stopped here.

 $Soft\text{-}EM\ for\ HMMs:\ the\ Forward\text{-}Backward\ algorithm$ 

### **Learning Problem**

• Given HMM with unknown parameters  $\theta = \{\{\pi_i\}, \{p_{ij}\}, \{q_i^k\}\}$  and observation sequence  $\mathbf{O} = \{O_t\}_{t=1}^T$ 

find parameters that maximize likelihood of observed data

$$\arg\max_{\theta} p(\{O_t\}_{t=1}^T | \theta)$$

But likelihood doesn't factorize since observations not i.i.d.

hidden variables – state sequence  $\{S_t\}_{t=1}^T$ 

EM (Baum-Welch) Algorithm:

E-step – Fix parameters, find expected state assignments

M-step – Fix expected state assignments, update parameters

# The Forward-Backward Algorithm

- Also called Baum-Welch algorithm
- A special case of EM algorithm
  - Repeat until converge
    - E-step:
      - Expected state occupancy count  $\gamma_t(j) = P(y_t = j | x, \lambda)$ 
        - · Probability of being in state j at time t
      - Expected state transition count  $\xi_t(i,j) = P(y_t = i, y_{t+1} = j | x, \lambda)$ 
        - Probability of being in state i at time t and in state j at time t+1
    - M-step:
      - Estimate  $\pi_i$ ,  $a_{ij}$ ,  $b_{ik}$

### Baum-Welch (EM) Algorithm

- Start with random initialization of parameters
- E-step Fix parameters, find expected state assignments

$$\gamma_i(t) = p(S_t = i | O, \theta) = \frac{\alpha_t^i \beta_t^i}{\sum_j \alpha_t^j \beta_t^j}$$
  $\mathbf{O} = \{O_t\}_{t=1}^T$ 

Forward-Backward algorithm

$$\xi_{ij}(t) = p(S_{t-1} = i, S_t = j | O, \theta)$$

$$= \frac{p(S_{t-1} = i | O, \theta) p(S_t = j, O_t, \dots, O_T | S_{t-1} = i, \theta)}{p(O_t, \dots, O_T | S_{t-1} = i, \theta)}$$

$$= \frac{\gamma_i(t-1) \ p_{ij} \ q_j^{O_t} \ \beta_t^j}{\beta_{t-1}^i}$$

## Baum-Welch (EM) Algorithm

- Start with random initialization of parameters
- E-step

$$\gamma_i(t) = p(S_t = i | O, heta)$$
  $\xi_{ij}(t) = p(S_{t-1} = i, S_t = j | O, heta)$ 

 $\sum_{t=1}^{T} \gamma_i(t) = \text{expected \# times}$  in state i  $\sum_{t=1}^{T-1} \gamma_i(t) = \text{expected \# transitions}$  from state i

 $\sum_{t=1}^{T-1} \xi_{ij}(t)$  = expected # transitions from state i to j

M-step

$$\pi_{i} = \gamma_{i}(1)$$

$$p_{ij} = \frac{\sum_{t=1}^{T-1} \xi_{ij}(t)}{\sum_{t=1}^{T-1} \gamma_{i}(t)}$$

$$q_i^k = \frac{\sum_{t=1}^T \delta_{O_t = k} \gamma_i(t)}{\sum_{t=1}^T \gamma_i(t)}$$

# Marginal Inference

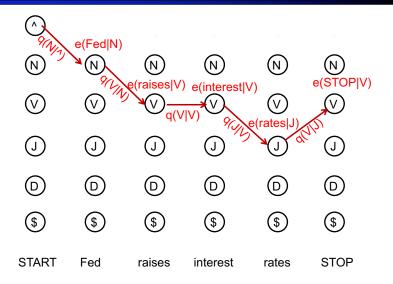
Problem: find the marginal probability of each tag for y<sub>i</sub>

$$p(x_1 \dots x_n, y_i) = \sum_{y_1 \dots y_{i-1}} \sum_{y_{i+1} \dots y_n} p(x_1 \dots x_n, y_1 \dots y_{n+1})$$

Compare it to "Viterbi Inference"

$$\pi(i, y_i) = \max_{y_1 \dots y_{i-1}} p(x_1 \dots x_i, y_1 \dots y_i)$$

### The State Lattice / Trellis: Viterbi



# The State Lattice / Trellis: Marginal

# **Dynamic Programming!**

$$p(x_1 \dots x_n, y_i) = p(x_1 \dots x_i, y_i) p(x_{i+1} \dots x_n | y_i)$$

Sum over all paths, on both sides of each y<sub>i</sub>

$$\alpha(i, y_i) = p(x_1 \dots x_i, y_i) = \sum_{y_1 \dots y_{i-1}} p(x_1 \dots x_i, y_1 \dots y_i)$$

$$\sum_{x_i \in [x_i, y_i]} p(x_1 \dots x_i, y_i) = \sum_{y_1 \dots y_{i-1}} p(x_1 \dots x_i, y_1 \dots y_i)$$

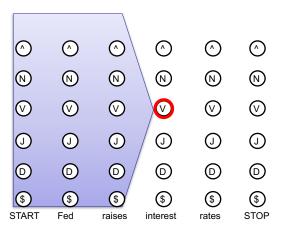
$$= \sum_{y_{i-1}} e(x_i|y_i)q(y_i|y_{i-1})\alpha(i-1,y_{i-1})$$

$$\beta(i, y_i) = p(x_{i+1} \dots x_n | y_i) = \sum_{y_{i+1} \dots y_n} p(x_{i+1} \dots x_n, y_{i+1} \dots y_{n+1} | y_i)$$

$$= \sum_{y_{i+1}} e(x_{i+1}|y_{i+1})q(y_{i+1}|y_i)\beta(i+1,y_{i+1})$$

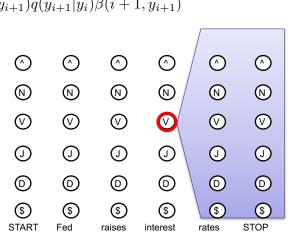
### The State Lattice / Trellis: Forward

$$\alpha(i, y_i) = p(x_1 \dots x_i, y_i) = \sum_{y_1 \dots y_{i-1}} p(x_1 \dots x_i, y_1 \dots y_i)$$
$$= \sum_{y_{i-1}} e(x_i | y_i) q(y_i | y_{i-1}) \alpha(i-1, y_{i-1})$$



### The State Lattice / Trellis: Backward

$$\beta(i, y_i) = p(x_{i+1} \dots x_n | y_i) = \sum_{y_{i+1} \dots y_n} p(x_{i+1} \dots x_n, y_{i+1} \dots y_{n+1} | y_i)$$
$$= \sum_{y_{i+1}} e(x_{i+1} | y_{i+1}) q(y_{i+1} | y_i) \beta(i+1, y_{i+1})$$



# Forward Backward Algorithm

Two passes: one forward, one back

 $u_{i-1}$ 

■ Forward:

$$\alpha(0, y_0) = \begin{cases} 1 \text{ if } y_0 == START \\ 0 \text{ otherwise} \end{cases}$$

For i = 1 ... n

$$\alpha(i, y_i) = \sum e(x_i|y_i)q(y_i|y_{i-1})\alpha(i-1, y_{i-1})$$

Backward:

$$\beta(n, y_n) = \begin{cases} q(y_{n+1}|y_n) & \text{if } y_{n+1} = \text{STOP} \\ 0 & \text{otherwise} \end{cases}$$

• For i = n-1 ... 0

$$\beta(i, y_i) = \sum_{y_{i+1}} e(x_{i+1}|y_{i+1})q(y_{i+1}|y_i)\beta(i+1, y_{i+1})$$

#### Question

Does the Forward-Backward algorithm remind you of an algorithm we recently talked about?

#### How about this algorithm?

Input: a factor graph with no cycles

Output: exact marginals for each variable and factor

#### Algorithm:

1. Initialize the messages to the uniform distribution.

$$\mu_{i \to \alpha}(x_i) = 1 \mid \mu_{\alpha \to i}(x_i) = 1$$

- Choose a root node.
- Send messages from the leaves to the root. Send messages from the root to the leaves.

1. Compute the beliefs (unnormalized marginals).

$$b_i(x_i) = \prod_{\alpha \in \mathcal{N}(i)} \mu_{\alpha \to i}(x_i) \quad b_\alpha(\boldsymbol{x}_\alpha) = \psi_\alpha(\boldsymbol{x}_\alpha) \prod_{i \in \mathcal{N}(\alpha)} \mu_{i \to \alpha}(\boldsymbol{x}_\alpha[i])$$

2. Normalize beliefs and return the **exact** marginals.

$$\boxed{p_i(x_i) \propto b_i(x_i)} \boxed{p_\alpha(\boldsymbol{x}_\alpha) \propto b_\alpha(\boldsymbol{x}_\alpha)}$$

It computes the marginals for each variable!

#### How about this algorithm?

**Input:** a factor graph with no cycles

Output: exact marginals for each variable and factor

#### Algorithm:

1. Initialize the messages to the uniform distribution.

$$\mu_{i\to\alpha}(x_i) = 1 \quad \mu_{\alpha\to i}(x_i) = 1$$

- Choose a root node.
- Send messages from the leaves to the root. Send messages from the root to the leaves.

$$\boxed{\mu_{i \to \alpha}(x_i) = \prod_{\alpha \in \mathcal{N}(i) \setminus \alpha} \mu_{\alpha \to i}(x_i)} \boxed{\mu_{\alpha \to i}(x_i) = \sum_{\boldsymbol{x}_{\alpha}: \boldsymbol{x}_{\alpha}[i] = x_i} \psi_{\alpha}(\boldsymbol{x}_{\alpha}) \prod_{j \in \mathcal{N}(\alpha) \setminus i} \mu_{j \to \alpha}(\boldsymbol{x}_{\alpha}[i])}$$

Compute the beliefs (unnormalized marginals).

$$b_i(x_i) = \prod_{\alpha \in \mathcal{N}(i)} \mu_{\alpha \to i}(x_i) \quad b_\alpha(x_\alpha) = \psi_\alpha(x_\alpha) \prod_{i \in \mathcal{N}(\alpha)} \mu_{i \to \alpha}(x_\alpha[i])$$

2. Normalize beliefs and return the exact marginals.

$$p_i(x_i) \propto b_i(x_i) p_\alpha(\boldsymbol{x}_\alpha) \propto b_\alpha(\boldsymbol{x}_\alpha)$$

It computes the marginals for each variable!

This is **Sum-product belief propagation** from last time

### Forward-Backward Algorithm as BP

 The forward-backward algorithm is belief propagation (sequential version)

#### Alternative to EM: Direct Maximization of the Marginal

x is a collection of observed RVsz is a colleciton of latent RVs

We would like to learn the parameters that maximize the data:

$$\hat{\theta} = \underset{\theta}{\operatorname{argmax}} \prod_{i=1}^{N} p(\mathbf{x}_i; \theta)$$
$$= \underset{\theta}{\operatorname{argmax}} \prod_{i=1}^{N} \sum_{\mathbf{z}} p(\mathbf{x}_i, \mathbf{z}; \theta)$$

If we can compute  $\sum_{\mathbf{z}}$ , we can use backprop and gradient ascent to maximize over  $\theta$  directly. This can work well in practice.