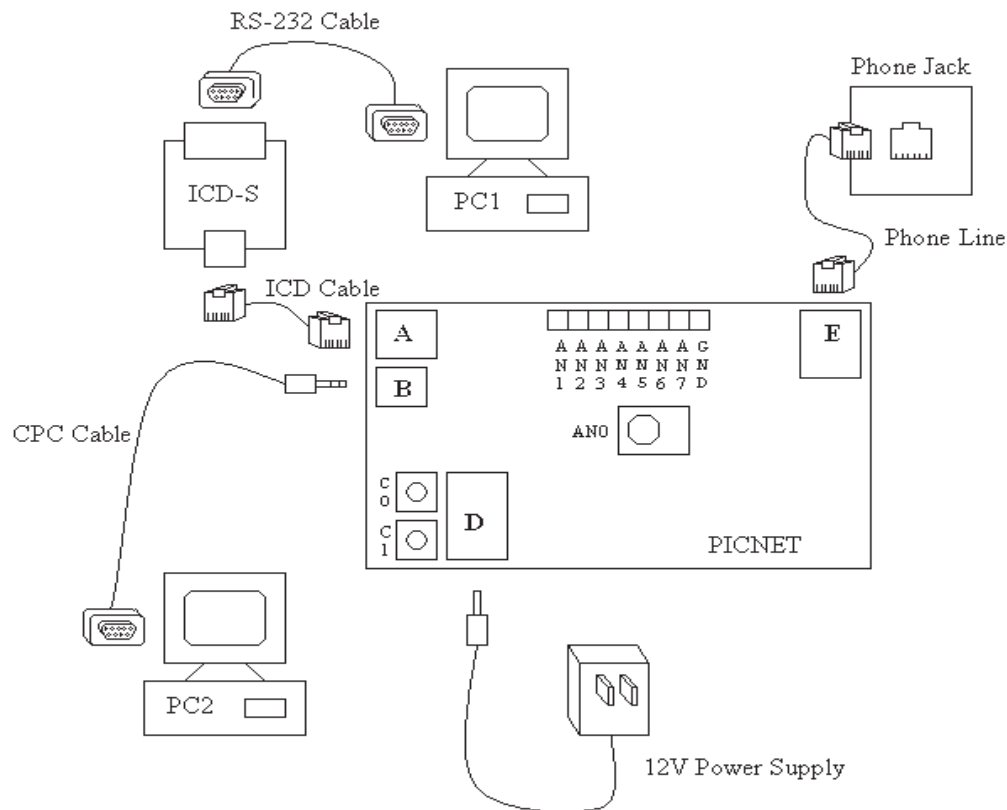


# Set-up Instructions



## A---ICD Connector

Connects the prototype board to an ICD (In Circuit Debugger) unit for debugging or programming. CCS sells two ICD units, the ICD-S (serial connection) and ICD-U (USB connection). For more documentation on programming or debugging a PIC with an ICD, please refer to your ICD manual. PC1 controls the ICD for debugging and programming.

## B---CPC Connector

Connects a CCS CPC cable to the board. The CCS CPC cable is essentially an RS232 serial cable, but with the connector on the prototype board replaced with a 3 pin connector to save space on the board. Connect the CPC cable to the board and a PC to have an RS232 link between the board and a PC. PC2 communicates to PIC16F877 on the board to receive and transmit data.

PC2 and PC1---can be the same computer if it has two serial ports. PC1 communicates with the ICD-S and PC2 communicates with the internet board.

## C0---Switch Button

This button connects to PINC0 of the PIC16F877, and is active low. CCS refers to this as BUTTON2 in their example programs.

## C1---Switch Button

This button connects to PINC1 of the PIC16F877, and is active low. CCS refers to this as BUTTON1 in their example programs.

## D---12V Supply

A connector for a 12V DC power supply; CCS provides a 300mA 12V DC power supply to connect here.

## AN0 Potentiometer connected to AN0

CCS provides a potentiometer connected to AN0 on the PIC16F877's ADC.

## AN1-AN7 Header to PIC16F877's ADC

With this header you can connect external signal sources to the PIC16F877's analog to digital converter channels. AN0 is already connected to a potentiometer on the board.

## GND Ground

Easy access to the board's common ground.

## E Phone Jack

Connects the board to a phone line. The board's modem uses the phone line to dial your ISP and make a PPP connection to the Internet.

# Program Examples:

CCS provides the following examples:

Ex\_websv.c -----How to be a webserver

Ex\_dnslookup.c --How to resolve DNS lookups

EX\_email.c -----How to send an E-mail over the internet

These examples are found in the examples directory of your CCS C Compiler installation. The examples share a few common features. First, in order to receive and send data to and from the board using a PC you must connect a CPC cable to connector B. The other side of the CPC cable (the 9pin RS232 connector) connects to the COM port of your PC. On the PC use a serial program at a baud rate of 9600 and no parity.

To change the board's ISP settings (phone number, username, password), press the SPACE bar on the PC running the serial program before the board is connected to the Internet. Since these settings are saved into an EEPROM they will be saved even after a power down.

Pressing BUTTON1 when the board is not connected to the Internet will cause the board to connect to the Internet with the saved settings. After connection the board will display the connected IP address on the PC running the serial program. Pressing BUTTON1 when the board is connected will cause the board to disconnect from the Internet, and hang up the phone.

## Ex\_email.c

This example shows how to use CCS's provided SMTP driver to send static and dynamic e-mails. Once the board is connected to the Internet you can send e-mail in two ways. The first method is by pressing BUTTON2, which causes the board to send an e-mail with dynamic information to a pre-determined recipient. The second method is by pressing SPACE bar, which will allow you to send any e-mail you wish to any person.

## Ex\_dnslookup.c

This is an example of how DNS are done using CCS's provided DNS lookup library. You enter in the hostname you want to lookup (example, [www.ccsinfo.com](http://www.ccsinfo.com)) and the program returns the IP address (in the example of [www.ccsinfo.com](http://www.ccsinfo.com), 66.36.102.48). Once connected to the Internet, press the SPACE bar to query a hostname for DNS lookup.

## Ex\_websv.c

This is an example of how to be a simple webserver, listening to port 80 and sending out a dynamic web page any time a client opens port 80. This webserver is so simple, however, it does not actually see if the client made an HTTP request or see what page the client requested. It does show the basics of opening port 80 in listen mode and answering requests when they are made.

This example has another added feature in that it listens to port 6666 for requests. Clients can telnet into 6666 of your PIC webserver and change one of the messages that is displayed on the dynamic webpage. Note: You must use the RAW telnet protocol as the s7600 on the PICNET board does not support the telnet protocol.