

Sheet1

Name	Material	Damage Reduction	Notes
Jerkin	Leather		1
	Chain		2
Hide			

Half-Plate	Leather		2 Init + 1
	Chain		3 Init + 1
	Iron		4 Init + 1
	Steel		5 Init + 1
Full-Plate	Leather		3 Init + 2
	Chain		4 Init + 2
	Iron		5 Init + 2
	Steel		6 Init + 2

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Armor is not a big part of the native setting of this game, so these rules are really more for other settings.