

Scheme Lists

Announcements

More Special Forms

Cond

The `cond` special form that behaves like if-elif-else statements in Python

```
if x > 10:  
    print('big')  
elif x > 5:  
    print('medium')  
else:  
    print('small')
```

```
(cond ((> x 10) (print 'big))  
      ((> x 5) (print 'medium))  
      (else (print 'small)))
```

```
(print  
  (cond ((> x 10) 'big)  
        ((> x 5) 'medium)  
        (else 'small)))
```

You can just use `if` repeatedly instead

```
(if (> x 10) (print 'big)  
  (if (> x 5) (print 'medium)  
    (print 'small)))
```

```
(print  
  (if (> x 10) 'big  
    (if (> x 5) 'medium  
      'small)))
```

This is the alternative
(3rd subexpression)
of the outer `if`

Begin

The `cond` special form that behaves like if-elif-else statements in Python

```
if x > 10:  
    print('big')  
elif x > 5:  
    print('medium')  
else:  
    print('small')  
  
(cond ((> x 10) (print 'big))  
       ((> x 5) (print 'medium))  
       (else (print 'small)))  
  
(print  
  (cond ((> x 10) 'big)  
         ((> x 5) 'medium)  
         (else 'small)))
```

The `begin` special form combines multiple expressions into one expression

```
if x > 10:  
    print('big')  
    print('guy')  
else:  
    print('small')  
    print('fry')  
  
(cond ((> x 10) (begin (print 'big) (print 'guy)))  
       (else (begin (print 'small) (print 'fry))))  
  
(if (> x 10) (begin  
                (print 'big)  
                (print 'guy))  
                (begin  
                  (print 'small)  
                  (print 'fry)))
```

Example: Euclid's Algorithm for Greatest Common Divisor (GCD)

From lab: The Greatest Common Divisor (GCD) is the largest integer that evenly divides two positive integers.

Write the procedure gcd, which computes the GCD of numbers a and b using Euclid's algorithm, which recursively uses the fact that the GCD of two values is either of the following:

- the smaller value if it evenly divides the larger value, or
- the greatest common divisor of the smaller value and the remainder of the larger value divided by the smaller value

An idea: make sure $a \geq b$ (so that a is the "larger value")

$$\begin{aligned} 252 \% 105 &= 42 \\ 105 \% 42 &= 21 \\ 42 \% 21 &= 0 \end{aligned}$$

21 is GCD(252, 105)

```
(define (gcd a b)
  (cond ((zero? b) a)
        ((< a b) (gcd b a)) ; Swap them!
        (else (gcd b (modulo a b)))))
```

(modulo a b) was 0
in the previous call

```
(define (gcd a b)
  (if (< a b) ; Swap them!
      (begin
        (define tmp a)
        (define a b)
        (define b tmp)))
      (if (zero? b) a (gcd b (modulo a b))))
```

This is the *consequent*
(2nd subexpression)
of the if

Example: Euclid's Algorithm for Greatest Common Divisor (GCD)

From lab: The Greatest Common Divisor (GCD) is the largest integer that evenly divides two positive integers.

Write the procedure gcd, which computes the GCD of numbers a and b by recursively using the fact that the GCD of two values is either of the following:

- the smaller value if it evenly divides the larger value, or
- the greatest common divisor of the smaller value and the remainder of the larger value divided by the smaller value

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(define (gcd a b)
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```

(modulo a b) was 0
in the previous call

Discuss: Why is c here?
Why didn't we need c in the other version?

```
(define (gcd a b)
  (if (< a b) ; Swap them!
      (begin
        (define c a)
        (define a b)
        (define b c)))
      (if (zero? b) a (gcd b (modulo a b))))
```

This is the consequent
(2nd subexpression)
of the if

Turtle Graphics

Drawing Stars

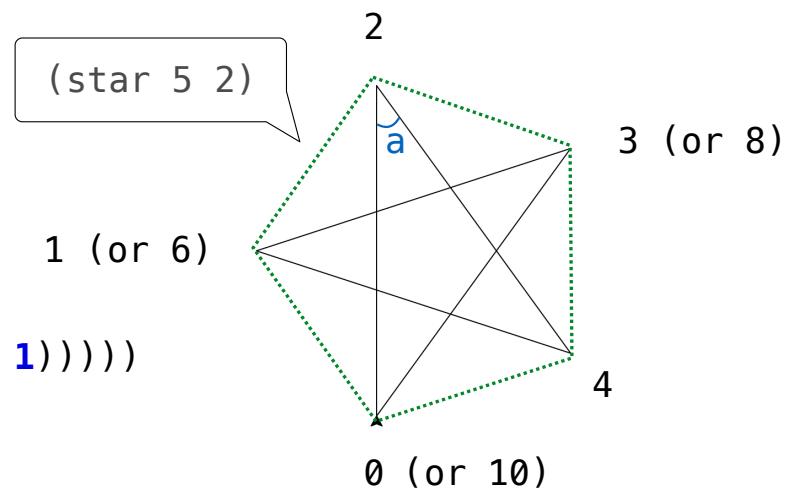
(forward 100) or (fd 100) draws a line

(right 90) or (rt 90) turns 90 degrees

Number of sides

Where to go next

```
(define (star n m)
  (define angle (/ (* 360 m) n))
  (define (side k)
    (if (< k n) (begin (fd 100) (rt angle) (side (+ k 1))))
        (side 0)))
```



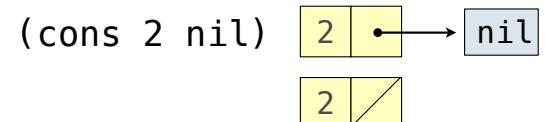
(Demo)

Lists

Scheme Lists

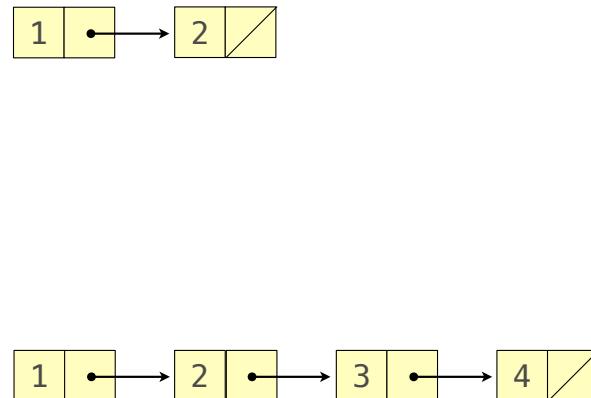
In the late 1950s, computer scientists used confusing names

- **cons**: Two-argument procedure that creates a linked list
- **car**: Procedure that returns the first element of a list
- **cdr**: Procedure that returns the rest of a list
- **nil**: The empty list



Important! Scheme lists are written in parentheses with elements separated by spaces

```
> (cons 1 (cons 2 nil))
(1 2)
> (define x (cons 1 (cons 2 nil)))
> x
(1 2)
> (car x)
1
> (cdr x)
(2)
> (cons 1 (cons 2 (cons 3 (cons 4 nil))))
(1 2 3 4)
```



(Demo)

List Construction

cons is always called on two arguments: a first value and the rest of the list.

list is called on any number of arguments that all become values in a list.

append is called on any number of list arguments that all become concatenated in a list.

```
scm> (define s (cons 1 (cons 2 nil)))          (3 1 2)  
scm> (list 3 s)                                ((3) 1 2)  
scm> (cons 3 s)                                (3 (1 2))  
scm> (append 3 s) — Error                      ((3) (1 2))  
scm> (list s s)                                (3 1 (2))  
scm> (cons s s)                                ((3) 1 (2))  
scm> (append s s)                                (3 (1 (2)))  
                                                ((3) (1 (2)))  
                                                (((1 2) (1 2)))  
                                                (((1 2) 1 2))  
                                                (1 2 1 2)
```

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Recursive Construction

To build a list one element at a time, use **cons**

To build a list with a fixed length, use **list**

```
;;; Return a list of two lists; the first n elements of s and the rest
```

```
;;; scm> (split (list 3 4 5 6 7 8) 3)
```

```
;;; ((3 4 5) (6 7 8))
```

```
(define (split s n)
```

```
; The first n elements of s
```

```
(define (prefix s n)
```

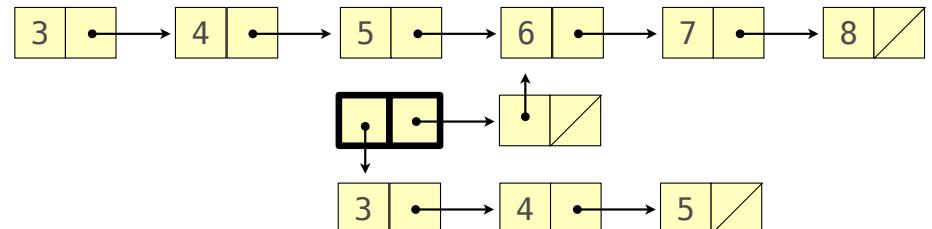
```
(if (zero? n) nil (cons (car s) (prefix (cdr s) (- n 1)))))
```

```
; The elements after the first n
```

```
(define (suffix s n)
```

```
(if (zero? n) s (suffix (cdr s) (- n 1))))
```

```
(list (prefix s n) (suffix s n)))
```



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Symbolic Programming

Symbolic Programming

Symbols normally refer to values; how do we refer to symbols?

```
> (define a 1)  
> (define b 2)  
> (list a b)  
(1 2)
```

No sign of "a" and "b" in the resulting value

Quotation is used to refer to symbols directly in Lisp.

```
> (list 'a 'b)  
(a b)  
> (list 'a b)  
(a 2)
```

Short for (quote a), (quote b):
Special form to indicate that the expression itself is the value.

Quotation can also be applied to combinations to form lists.

```
> '(a b c)  
(a b c)  
> (car '(a b c))  
a  
> (cdr '(a b c))  
(b c)
```

(Demo)

List Processing

Built-in List Processing Procedures

(**append** s t): list the elements of s and t; append can be called on more than 2 lists

(**map** f s): call a procedure f on each element of a list s and list the results

(**filter** f s): call a procedure f on each element of a list s and list the elements for which a true value is the result

(**apply** f s): call a procedure f with the elements of a list s as its arguments

```
(1 2 3 4) ; count
((and a 1) (and a 2) (and a 3) (and a 4)) ; beats
(and a 1 and a 2 and a 3 and a 4) ; rhythm
```

```
(define count (list 1 2 3 4))
(define beats (map (lambda (x) (list 'and 'a x)) count)
(define rhythm (apply append beats))
```

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