

## Interpreters

---

## Announcements

## Exceptions (in Python)

## Raise Statements

---

Python exceptions are raised with a `raise` statement

```
raise <expression>
```

`<expression>` must evaluate to a subclass of `BaseException` or an instance of one

Exceptions are constructed like any other object. E.g., `TypeError('Bad argument!')`

`TypeError` -- A function was passed the wrong number/type of argument

`NameError` -- A name wasn't found

`KeyError` -- A key wasn't found in a dictionary

`RecursionError` -- Too many recursive calls

(Demo)

## Try Statements

---

Try statements handle exceptions

```
try:  
    <try suite>  
except <exception class> as <name>:  
    <except suite>  
...  
...
```

### **Execution rule:**

The <try suite> is executed first

If, during the course of executing the <try suite>,  
an exception is raised that is not handled otherwise, and

If the class of the exception inherits from <exception class>, then

The <except suite> is executed, with <name> bound to the exception

## Exceptions Example: Reduce

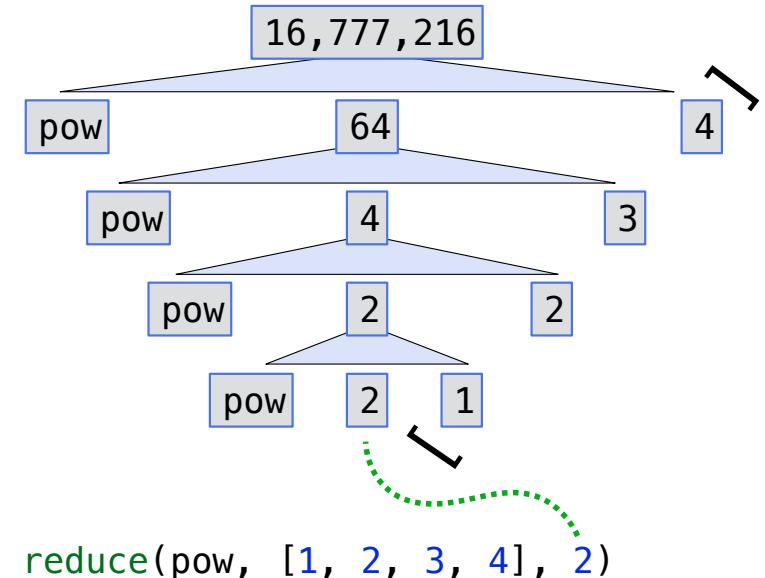
## Reducing a Sequence to a Value

```
def reduce(f, s, initial):
    """Combine elements of s pairwise using f, starting with initial.

    E.g., reduce(mul, [2, 4, 8], 1) is equivalent to mul(mul(mul(1, 2), 4), 8).
```

```
>>> reduce(mul, [2, 4, 8], 1)
64
....
```

f is ...  
a two-argument function that returns a first argument  
s is ...  
a sequence of values that can be the second argument  
initial is ...  
a value that can be the first argument



## Reduce Practice

---

Implement `sum_squares`, which returns the sum of the square of each number in a list `s`.

```
def reduce(f, s, initial):
    """Combine elements of s pairwise using f, starting with initial.

    E.g., reduce(mul, [2, 4, 8], 1) is equivalent to mul(mul(mul(1, 2), 4), 8).

>>> reduce(mul, [2, 4, 8], 1)
64
"""

def sum_squares(s):
    """Return the sum of squares of the numbers in s.

>>> sum_squares([3, 4, 5])  # 3*3 + 4*4 + 5*5
50
"""
    return reduce( lambda x, y: x + y * y , s, 0)
```

(Demo)

## Reducing a Linked List

---

A `reduce` that takes a function, a Scheme list represented as a Link, and an initial value.

```
def reduce(fn, s, initial):
    """Reduce a Scheme list s made of Links using fn and an initial value.

>>> reduce(add, Link(1, Link(2, Link(3, nil))), 0) ; (+ (+ (+ 0 1) 2) 3)
6
#####
if s is nil:
    return initial

return _____ reduce(fn, s.rest, fn(initial, s.first))_____
```

```
class Link:
    empty = ()
    def __init__(self, first, rest):
        self.first = first
        self.rest = rest

nil = Link.empty
```

## Calculator Evaluation

## The Calculator Language (a Small Subset of Scheme)

The Calculator language has primitive expressions and call expressions. (That's it!)

A primitive expression is a number: 2 -4 5.6

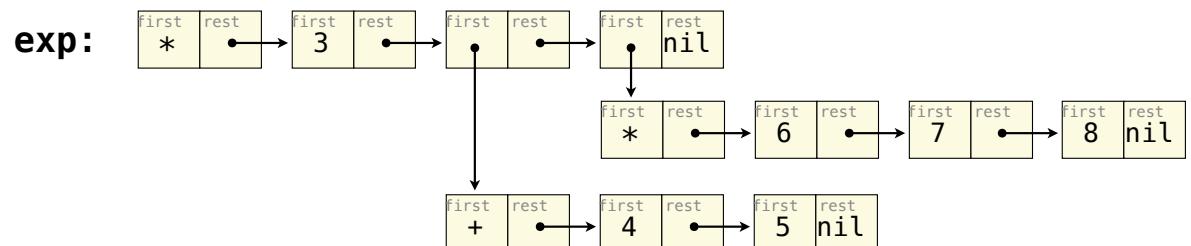
A call expression is a combination that begins with an operator (+, -, \*, /) followed by 0 or more expressions: (+ 1 2 3) (/ 3 (+ 4 5))

Expressions are represented as Scheme lists (Link instances) that encode tree structures.

Expression	Expression Tree	Representation as Link objects
$(\ast 3(\text{+} 4 5)(\ast 6 7 8)))$	<pre>graph TD; Root[*] --- Node3[3]; Root --- Plus[+] --- Node4[4]; Root --- Plus --- Node5[5]; Root --- Mult[*] --- Node6[6]; Root --- Mult --- Node7[7]; Root --- Mult --- Node8[8]</pre>	<pre>first[*] rest --&gt; first[3] rest --&gt; first[+] rest --&gt; first[6] rest --&gt; first[7] rest --&gt; first[8] rest --&gt; nil</pre>

## Calculator: The Eval Function

The eval function computes the value of an expression, which is always a number



### Implementation

```
def calc_eval(exp):  
    if isinstance(exp, (int, float)):  
        return exp  
    elif isinstance(exp, Link):  
        arguments = map_link(calc_eval, exp.rest)  
        return calc_apply(exp.first, arguments)  
    else:  
        raise TypeError
```

Recursive call  
returns a number  
for each operand

'+', '-',  
'\*', '/'

A Scheme list  
of numbers

### Language Semantics

*A number evaluates to...  
itself*

*A call expression evaluates to...  
its argument values  
combined by an operator*

(Demo)

## Interactive Interpreters

## Read-Eval-Print Loop (REPL)

---

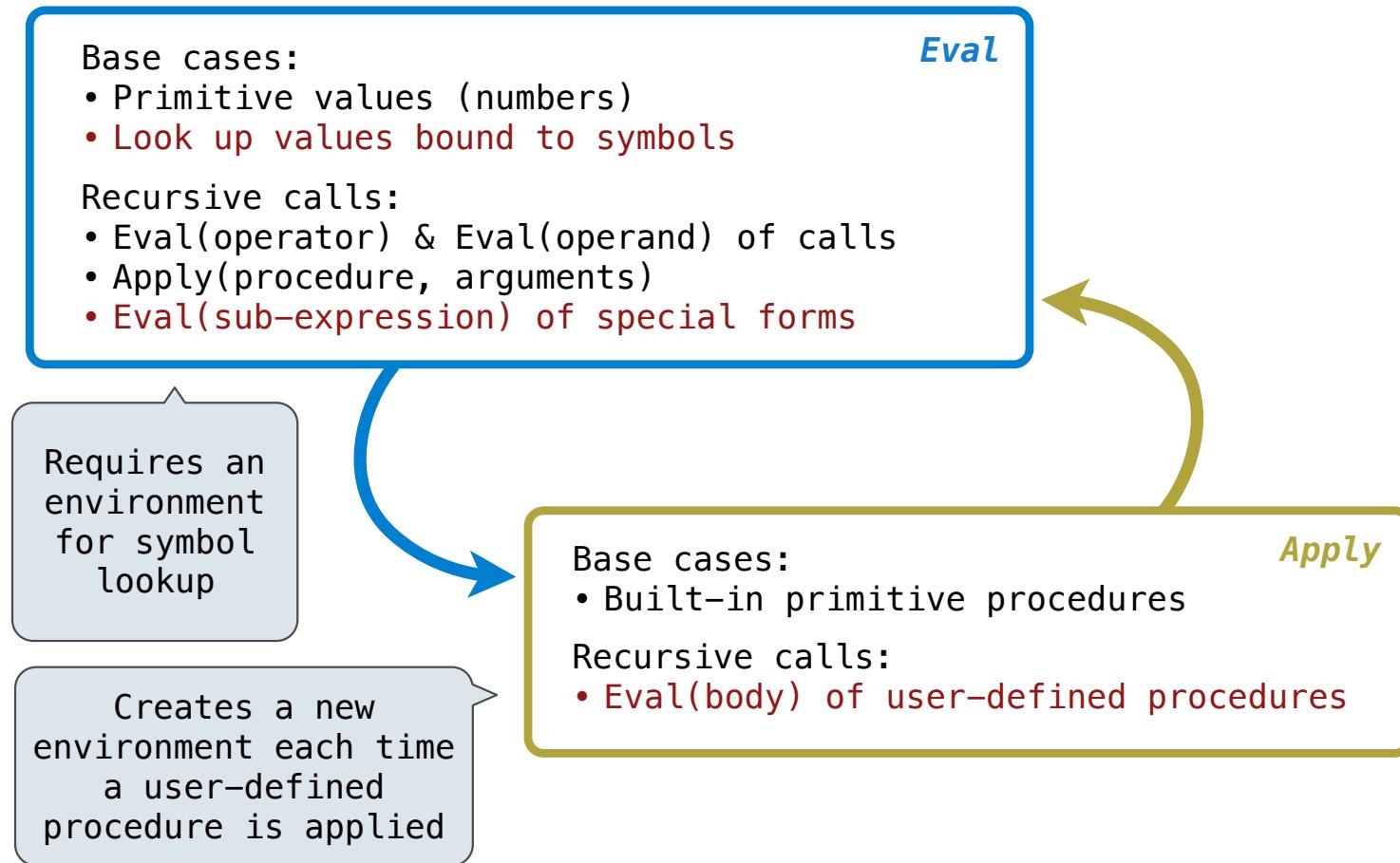
The user interface for many programming languages is an interactive interpreter

1. Print a prompt
2. **Read** text input from the user
3. Parse the text input into an expression
4. **Evaluate** the expression
5. If any errors occur, report those errors, otherwise
6. **Print** the value of the expression and repeat

(Demo)

## Interpreting Scheme

## The Structure of an Interpreter



# Project 4

## Linked Lists in Project 4: Scheme

---

<https://cs61a.org/proj/scheme/>

**Tokenization/Parsing:** Converts text into Python representation of Scheme expressions:

- Numbers are represented as numbers
- Symbols are represented as strings
- Lists are represented as instances of the Link class

**Evaluation:** Converts Scheme expressions to values while executing side effects:

- `scheme_eval(expr, env)` returns the value of an expression in an environment
- `scheme_apply(procedure, args)` applies a procedure to its arguments
- The Python function `scheme_apply` returns the return value of the procedure it applies

(Demo)

## Discussion Question: The Symbol of a Define Expression

---

Return the symbol of a define expression. There are two formats for define expressions:

(define x (+ 2 3)) or (define (f x) (+ x 3))

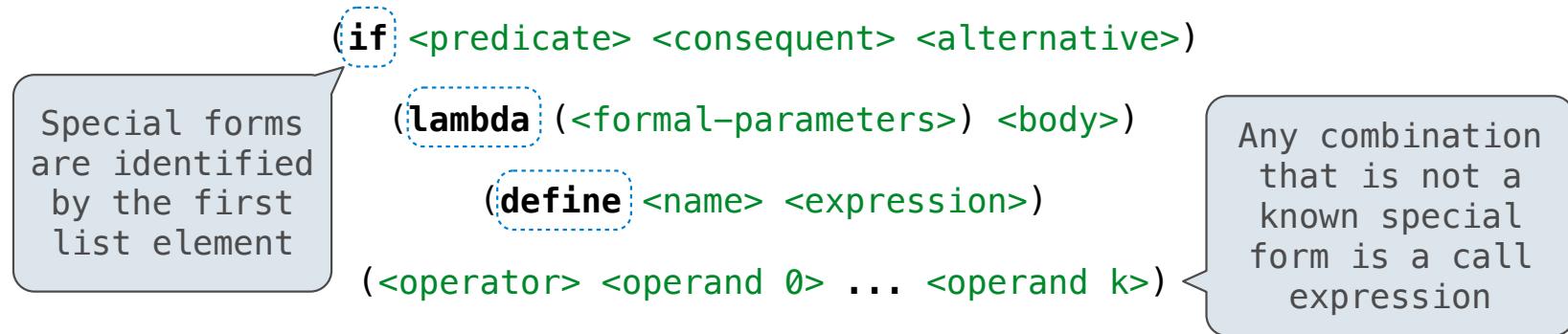
```
def symbol(expr):
    """Given a define expression exp, return the symbol defined.
    >>> def_x = read_line("(define x (+ 2 3))")
    >>> def_f = read_line("(define (f x) (+ x 3))")
    >>> symbol(def_x)
    'x'
    >>> symbol(def_f)
    'f'
    .....
    assert exp.first == 'define' and exp.rest is not nil and exp.rest.rest is not nil
    signature = expr.rest.first
    if scheme_symbolp(signature):
        return signature
    else:
        return signature.first
```

## Special Forms

## Scheme Evaluation

The scheme\_eval function choose behavior based on expression form:

- Symbols are looked up in the current environment
- Self-evaluating expressions are returned as values
- All other legal expressions are represented as Scheme lists, called combinations



```
(define (demo s) (if (null? s) '(3) (cons (car s) (demo (cdr s)))))  
          (demo (list 1 2))
```

## Lambda Expressions

## Lambda Expressions

---

Lambda expressions evaluate to user-defined procedures

```
(lambda (<formal-parameters>) <body>)
```

```
(lambda (x) (* x x))
```

```
class LambdaProcedure:  
    def __init__(self, formals, body, env):  
        self.formals = formals ..... A scheme list of symbols  
        self.body = body ..... A scheme list of expressions  
        self.env = env ..... A Frame instance
```

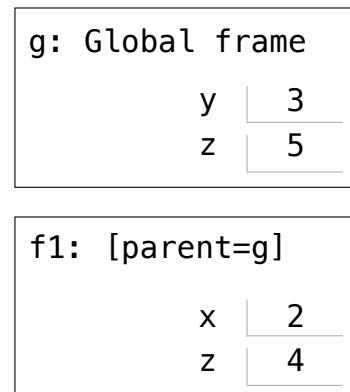
## Frames and Environments

---

A frame represents an environment by having a parent frame

Frames are Python instances with methods `lookup` and `define`

In Project 4, Frames do not hold return values



(Demo)