



CALC SCRIPT 2

A simple programmable scripting tool.

EXPRESSION RUNTIME

- Feature Set.
- Add expressions at runtime.
- Supports If then else, Loop , Case expressions separate by semi colons.
- Supports multiple expression statements per calculation.
- Bind to Local Variables in your favourite language.
- Bind to Classes in your favourite language.
- Pass result of an expression to next statement separated semi colons.
- Conditionally bind variables and classes.
- Platform independent expressions.
- Simple Binding interface to classes.
- Mix and Match multiple language Dlls for seamless expression results.

SUPPORTED INTERFACE

- Tokenise (Expression), returns a numeric ID to a parsed expression.
- Compute(ID), compute an expression that has been tokenised.
- ComputeStrFromStr(Expression), return a string result from an expression.
- Bind Int, Real Str(Variable), bind a variables of Int, real or string.
- Bind Int , Real , String IFC(variable,IGetSetBindable), bind a class that supports get set. BindInt(context, address), BindReal(context cstring,address),Bindstrref(context cstring,address,length)
- **getParamStr**(number), get a parameter result of an expression.
- getparamcount() , get the number of parameters in an expression.
- getboundname(), get the bound name of the function executing.
- Getboundcontext() , get the bound context of the function executing.
- Bind classes and access the math results directly.

CREATE A CALC SCRIPT OBJECT

- `Calc2 &lcalcscrip !` Declare a calc script interface to calc2
- `Expression cstring(255) !` expression
- `Expressionhandle long !` Expression tokenised ID
- `QYTYTD long !` Local qty long
- `QYTTOTAL long !` Local qty total long
 - **Code**
- `Calc2 &= Calccreatescript () !` Create calc script instance
- `Calc2.Bindint(QTYTYD) !` Bind a long variable to calc to use in expressions
- `QYTYTD = 45000`
- `Expression = '45*QTYTYD' !` Create an runtime expression
- `expressionhandle = Calc2.Tokenise(Expression) !` Parse an expression
- `QYTTOTAL = Calc2.Computeint(expressionhandle) !` Compute the result