

# Homework1 - Shell

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## 1. Executing simple commands

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在实验要求中曾出现过一下片段

This prints a prompt and waits for input. sh.c prints as prompt 6.828\$ so that you don't get confused with your computer's shell. Now type to your shell:

```
6.828$ ls
```

Your shell may print an error message (unless there is a program named ls in your working directory or you are using a version of exec that searches PATH). Now type to your shell:

```
6.828$ /bin/ls
```

This should execute the program /bin/ls, which should print out the file names in your working directory. You can stop the 6.828 shell by typing ctrl-d, which should put you back in your computer's shell.

可以得知，如果shell的指令能去调用/bin目录下的指令就可以执行。

那么我们可以用一些接口函数去调用相应的指令，从而达到实现指令执行的目的。

```

case ' ':
    ecmd = (struct execcmd *)cmd;
    if (ecmd->argv[0] == 0)
        _exit(0);

    if (access(ecmd->argv[0], F_OK) == 0) //用access函数查看对应文件是否可以访问
    {
        char *file_path = ecmd->argv[0];
        execv(file_path, ecmd->argv); //执行对应文件的指令
    }
    else
    {
        char *file_path = (char *)malloc(sizeof(char) * (5 + strlen(ecmd->argv[0])));
        strcpy(file_path, "/bin/");
        file_path = strcat(file_path, ecmd->argv[0]); //使用bin目录下的指令
        if (access(file_path, F_OK) == 0)
        {
            execv(file_path, ecmd->argv);
        }
        else
        {
            fprintf(stderr, "%s: Command not found\n", ecmd->argv[0]); //调用指令失败
        }
    }
    break;

```

## 2. I/O redirection

根据xv6 book出现的片段来说

```

char *argv[2];
argv[0] = "cat";
argv[1] = 0;
if(fork() == 0) {
    close(0);
    open("input.txt", O_RDONLY);
    exec("cat", argv);
}

```

如果想重定向，那么就要把对应的file descriptor关掉，并且赋予新的输入/输出源

因为每一次分配都是最小的未分配的file descriptor，所以close之后再open就一定是刚才关掉的fd

```

case '>':
case '<':
    rcmd = (struct redircmd *)cmd;

    // Your code here ...
    close(rcmd->fd); // 关掉对应fd
    if (open(rcmd->file, rcmd->flags, 0777) < 0) //重新打开fd, 并且要赋予权限, 不然
可能会失败
    {
        fprintf(stderr, "ERROR: %s Open failed!\n", rcmd->file);
        exit(0);
    }

    runcmd(rcmd->cmd);
    break;

```

### 3. Implement pipes

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对于管道左边的部分，我们需要把左边的输出当做管道的输入，那么这时候我们就要把管道的写端口重定向到标准输出端口，同理，我们需要把管道的读端口重定向到标准输出端口，从而实现管道通信

```

case '|':
    pcmd = (struct pipecmd *)cmd;
    // fprintf(stderr, "pipe not implemented\n");
    // Your code here ...

    if (pipe(p) < 0)
    {
        fprintf(stderr, "Create pipe failed\n");
        exit(0);
    }

    int t1 = fork();
    if (t1 == 0)
    {
        close(1);
        dup(p[1]); //关闭输出接口，并重定向到管道写端口
        close(p[0]);
        close(p[1]);
        runcmd(pcmd->left);
    }
    else
    {
        wait(&r);
        int t2 = fork1();
        if (t2 == 0)
        {
            close(0);
            dup(p[0]); //关闭输入接口，并重定向到管道读接口
            close(p[0]);
            close(p[1]);
            runcmd(pcmd->right);
        }
        else
        {
            close(p[0]);
            close(p[1]);
            wait(&r);
        }
    }

    break;

```

## 4. 感想

比较清晰的认识了执行命令，重定向和管道通信的指令原理。