<?PastPHP ?>

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1. Introduction

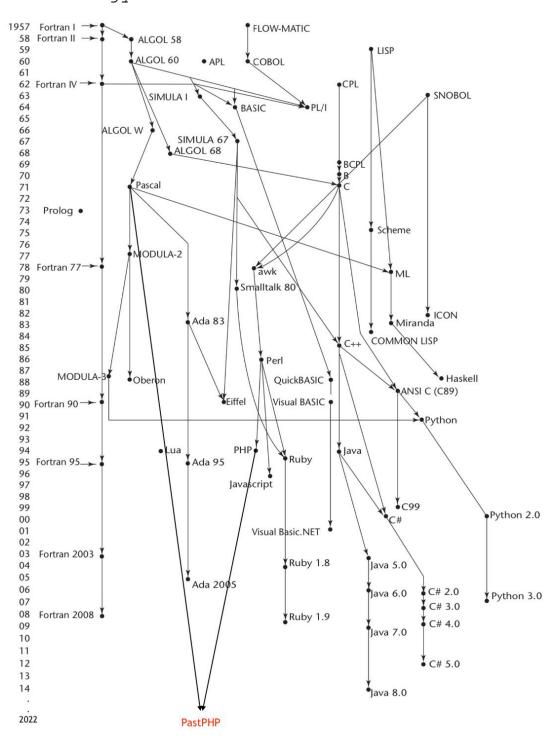
Take a blast from the past with PastPHP! Created as a strictly typed procedural programming language, PastPHP was designed by combining the favorable aspects from Pascal and PHP. The intention was to use syntax from Pascal and other languages to improve PHP and its decaying reputation in comparison to its adversary, JavaScript. Does PastPHP accomplish this? No, but its resulting syntax is intriguing and fun so let's check out in what ways PastPHP improves, and in what ways it falters.

PastPHP is more readable than PHP with its contributions from Pascal. The language is more verbose and easier to understand and recognize (maybe) but having to combine both symbols and words to make special identifiers makes the language tedious to write. This issue of writability is compounded with added strict type checking. Having to variable types, expected parameter types, return types, program names, and number of expected parameters for specified functions adds way more code to write, but then type errors will likely never happen with this added strictness.

While PastPHP is based on Pascal and PHP, if differs in the following ways:

- 1. Functions must be defined at the top with their expected number of parameters. This draws inspiration from Erlang.
- 2. Public functions are called "function" and private functions are called "method".
- 3. Types must be declared for every declared variable, for every incoming parameter, and for every function return.
- 4. Global and Local scope variables should be declared within <var > blocks.
- 5. Return statements receive their own <return > blocks.
- 6. Inputs are read with readln and outputs are performed with writeln.

1.1 Genealogy



1.2 Hello World

1.3 Program Structure

The key organizational concepts in PastPHP are as follows:

- 1. PastPHP is strictly typed. This means variable types, function and method return types and their expected parameters all need to be declared. This allows type errors to be caught by the compiler before reaching the interpreter, thus saving run-time.
- 2. The less than "<" and greater than ">" operators are combined with special characters or words to create standardized identifiers. The result is unique and readable syntax using easily recognizable identifiers and wrapped sections within the signs.
- 3. Local scope variables are declared within "var" and initialized within "
begin" "end>".
- 4. Programs must declare a main method. This is done using the "<past" "future>" identifiers.
- 5. Programs must be wrapped within "<?PastPHP" and "?>".
- 6. Programs must be declared with "<?module(ProgramName)".
- 7. Programs must declare public functions and their expected parameter inputs.

Example Program:

```
<?PastPHP</pre>
     <?module(passTheClass)</pre>
     <?functions([passFail/1])</pre>
     method avgGrades($gradeList: Arr): Float
          <var
              $average: Float;
              $temp: Float;
              $i := 0;
             while(i << $gradeList.length) do
                  $temp += $gradeList[i];
                  $i++;
16
              $average := $temp / $gradeList.length;
17
         end:
18
         <return $average>
20
     function passFail($gradeList: Arr): Bool
         <var
              $passTheClass: Bool;
          <begin
              $passTheClass := avgGrades($gradeList);
              if ($avgGrade << 65.0) do
                  $passTheClass := true;
              done
              else do
30
                  $passTheClass := false;
              done
32
         end>
          <return $passTheClass>
```

<?example program continues next page</pre>

example program continued>

```
36
         <var
             $numGrades: Int;
             $grades: Arr;
             $passed: Bool;
         <begin</pre>
             $numGrades := readln("How many grades would you like to enter? ");
             for ($i:Int := 0; $i <<= $numGrades; $i++) do
                 $grades += readln("Enter Grade #$i: ");
             done
             $passed := passFail($grades);
             if ($passed) do
                 writeln("After evaluation, your grade indicates that you have");
49 🖁
                 write(" PASSED this class! Congrats!");
50
             done
             else do
                 writeln("After evaluation, your grade indicates that you have");
                 write(" FAILED this class...");
             done
55
         end>
     future>
```

1.4 Types and Variables

There are two types in PastPHP: value types and reference types.

- 1. Value type variables directly retrieves the data stored within that variable.
- 2. Reference type variables have indirect "references" to the data stored within that variable. An example of this would be an object variable, in which the data "referenced" is the data nested within the properties of that object.

1.5 Visibility

In PastPHP, public visibility is determined but functions being labeled as "function". Private functions are then appropriately labeled "method".

1.6 Statements Differing from Pascal and PHP

Statement Example

Expressions <?module(ExpressionStatements)</pre> \$string: Str; \$character: Char; \$integer: Int; \$decimal: Float; \$boolean: Bool; \$array: Arr; \$string := "PastPHP is cool"; \$character := "P"; \$integer := 1991; \$decimal := 20.01; \$boolean := false; \$array := ["Pascal", "PHP"]; <?PastPHP</pre> Ιſ <?module(IfElseIfElse)</pre> \$numGrade: Float; \$letterGrade: Char; if (\$numGrade >> 93) do \$letterGrade := "A"; elseif (\$numGrade >> 83) do \$letterGrade := "B"; elseif (\$numGrade >> 73) do \$letterGrade := "C"; elseif (\$numGrade >> 65) do \$letterGrade := "D"; else do \$letterGrade := "F"; future>

```
For
                      <?module(ForLoops)</pre>
                     <var
                          $grades: Arr;
                          $grades := [91, 87, 74, 95, 85, 92];
                         for ($i:Int := 0; $i <<= $grades.length; $i++) do
                             writeln("Grade: $grades[i]");
                     future>
     While
                       <?PastPHP</pre>
                       <?module(WhileLoops)</pre>
                        <var
                             $grades: Arr;
                             $i: Int;
                             $grades := [91, 87, 74, 95, 85, 92];
                             $i := 0;
                             while($i << $grades.length) do
                11 🖁
                                   writeln("Grade: $grades[i]");
                                   $i++;
                             done
                        future)
Comments
                        $a: Int;
                        $b: Int;
                        $c: Int;
                        $a := 365;  // Days per Year

$b := 24;  // Hours per Day

$c := $a * $b;  // Hours per Year
```

2. Lexical Structure

2.1 Programs

A PastPHP program uses one or more source files which are arranged in folder structures. These files are formatted in Unicode and utilize the .pphp file extension.

2.2 Grammers

These specifications present the syntax of the PastPHP programming language where it differs from Pascal and PHP:

2.2.1 Lexical grammer (tokens) where PastPHP is different from Pascal and PHP

```
<Variable Operator> -> $

<Assignment Operator> → :=

<Type Operator> → :

<Mathematical Operator> → + | * | / | -

<Comparison Operator> -> <=> | <!=> | << | <<= | >> | >>=

<Input> -> readln() | read()

<Output> -> writeln() | write()
```

2.2.2 Syntactic ("parse") grammar where PastPHP is different from Pascal and PHP

```
<Program Declaration> -> <?PastPHP | ?>
<Module Declaration> -> <?module(ModName) | ?>
<functions Declaration> -> <?functions([fun1/1, fun2/2]) | ?>
<Declarations Block> -> <var | >
<Body Block> -> <begin | end>
<Return Block> -> <return | >
<Main Method Block> -> <past | future>
```

2.3 Lexical Analysis

2.3.1 Comments

Two forms of comments are supported: single-line comments and delimited comments:

- 1. Single-line comments start with the characters "//" and extend to the end of the source line.
- 2. Delimited comments start with the characters "<//" and end with the characters "//>". If delimited comments span multiple lines, each inner line must start with double slashes "//".
- 3. Nested comments start with the characters "<<///" and end with the characters "///>". If nested comments span multiple lines, each inner line must start with a single slash "///>>".

2.4 Tokens

There are several kinds of tokens: identifiers, keywords, literals, operators, and punctuators. White space and comments are not tokens, though they act as separators for tokens where needed.

tokens:

- identifierkeyword
- integer-literal
- real-literal
- character-literal
- string-literal
- operator-or-punctuator

2.4.1 Keywords different from Pascal and PHP

A keyword is an identifier-like sequence of characters that is reserved, and cannot be used as an identifier.

New keywords:

Removed keywords:

```
<?php | program ProgramName | var | begin end; | do end; |
return</pre>
```

3. Type System

PastPHP uses a strong static type system, allowing for early binding compile-time type checking.

3.1 Type Rules

```
S ⊢ e1: T
S ⊢ e2: T
T is a primitive type
S ⊢ e1 := e2: T
S ⊢ e1: T
S ⊢ e2: T
T is a primitive type
_____
S ⊢ e1 <=> e2: T
S ⊢ e1: T
S \vdash e2: T
T is a primitive type
_____
S + e1 <!=> e2: T
S ⊢ e1: T
S ⊢ e2: T
T is a primitive type
_____
S ⊢ e1 << e2: T
```

3.2 Value Types

3.3 Reference Types

```
Str: An array of characters.
$string: Str := "PastPHP";
Arr: A mutable, comma separated collection of values with a variable length.
```

4. Example Programs

4.1 Caesar Cipher

```
// Global Declarations
// Global Declarations
// Global Declarations
// ScipherStr: Str;
// Sshift: Int;

// Call Caesar Cipher Encryption Method
cipherStr := encrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Value: ' + cipherStr);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Value: ' + cipherStr);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Value: ' + cipherStr);
// Call Caesar Cipher Decryption Method
cipherStr := decrypt(cipherStr, shift);
// Call Caesar Cipher Value: ' + cipherStr);
// Call C
```

4.2 Factorial

```
<?PastPHP
     <?module(Factorial)</pre>
     <past
         <var
             $input: Int;
             $factorial: Int;
             $i: Int;
             $input := readln("How many grades would you like to enter? ");
             $factorial = 1;
12
             for ($i := $input; $i >>= 1; $i--) do
                 $factorial = $factorial * $i;
13
14
             done
             writeln("Factorial of $input is $factorial");
15
16
17
     future>
18
19
```

4.3 QuickSort

```
<?PastPHP
<?module(QuickSort)</pre>
<?functions([insertionSort/2])</pre>
function insertionSort($listToSort: Arr, $n: Int): Arr
        $key: Float;
        $j: Int;
        $k: Int;
        for ($j := 1; $j << $n; $j++) do
            $key := $listToSort[$j];
            $k := $j-1;
            while (\$k \ge 0 \&\& \$arr[\$k] > \$key) do
                $listToSort[$k + 1] := $listToSort[$k];
                $k := $k - 1;
            $arr[$k + 1] := $key;
    <return $sorted>
   <var
        $numOfNumbers: Int;
        $numbers: Arr;
        $i: Int;
        $n: Int;
        $sortedNums: Arr;
        $numOfNumbers := readln("How many numbers would you like to enter to be sorted? ");
        for ($i := 0; $i <<= $numOfNumbers; $i++) do
            $numbers += readln("Enter Number #$i: ");
        $n := $arr.length;
        $sortedNums := insertionSort($numbers, $n);
        for($i := 0; $i << $n; $i++) do
            write("$sortedNums[i], ");
future>
```

<?quicksort program continues next page</pre>

quicksort program continued>

```
<?PastPHP</pre>
<?module(QuickSort)</pre>
<?functions([quickSort/3])</pre>
method partition($listToSort: Arr, $left: Int, $left: Int): Arr
        $pivotIndex: Int;
        $pivotValue: Float;
        $j: Int;
        $k: int;
        $pivotIndex := floor($left + ($right - $left) / 2);
        $pivotValue := $listToSort[$pivotIndex];
        $j := $left;
        $k := $right;
        while ($j <<= $k) do
            while (($listToSort[$j] << $pivotValue) ) do</pre>
                     $i++;
            done
            while (($listToSort[$k] >> $pivotValue)) do
                    $k--;
            done
            if ($j <= $k ) do
                    $temp := $listToSort[$j];
                    $listToSort[$j] := $listToSort[$k];
                    $listToSort[$k] := $temp;
                    $j++;
                    $k--;
            done
        done
    <return $listToSort & $j>
```

<?quicksort program continues next page</pre>

quicksort program continued>

```
function quickSort($listToSort: Arr, $left: Int, $left: Int): Arr & Int
         <var
37
             $pivot: Int;
             $list: Arr;
             $sorted: Arr;
             if($left < $right) {</pre>
                 $list & $pivot := partition($listToSort, $left, $right);
                 $sorted := quicksort($list, $left, $pivot-1);
                 $sorted := quicksort($list, $pivot, $right);
         end>a
         <return $sorted>
         <var
             $numOfNumbers: Int;
             $numbers: Arr;
             $i: Int;
             $sortedNums: Arr;
         <begin
             $numOfNumbers := readln("How many numbers would you like to enter to be sorted? ");
             for ($i := 0; $i <<= $numOfNumbers; $i++) do
                 $numbers += readln("Enter Number #$i: ");
             $sortedNums := quicksort($numbers, 0, ($numbers.length)-1);
             for($i := 0; $i << $sortedNums.length; $i++) do</pre>
                 write("$sortedNums[i], ");
             done
         end>
     future>
```

4.3 BubbleSort

```
<?PastPHP
<?module(BubbleSort)</pre>
<?functions([bubbleSort/2])</pre>
function bubbleSort($listToSort: Arr): Arr
    $j: Int;
    $k: Int;
    $temp: Int;
        for($j := 0; $j << $listToSort.length; $j++) do</pre>
            for ($k := 0; $k < $listToSort.length - $i - 1; $k++) do
                if ($listToSort[$j] > $listToSort[$j+1]) do
                    $temp = $listToSort[$j];
                    $listToSort[$j] = $listToSort[$j+1];
                    $listToSort[$j+1] = $temp;
                done
    <return $listToSort>
        $input: Int;
        $factorial: Int;
        $i: Int;
    <begin
        $numOfNumbers := readln("How many numbers would you like to enter to be sorted? ");
        for ($i := 0; $i <<= $numOfNumbers; $i++) do
            $numbers += readln("Enter Number #$i: ");
        done
        $sortedNums := bubbleSort($numbers);
        for($i := 0; $i << $sortedNums.length; $i++) do</pre>
            write("$sortedNums[i], ");
future>
```

