CALEB ENG

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WORK EXPERIENCE

■ Summer 2024

PureFacts

Software Engineering Intern

- Debugging and resolving:
 - Front-end issues in JavaScript and HTML
 - Back-end issues in C#
- Developed new back-end functions to support expanded application features
- Creation of a data dictionary for client use
- Presented reports in daily stand up meetings to discuss progress and challenges

EDUCATION

2021-2025

TORONTO METROPOLITAIN UNIVERSITY

• BSc (Hons) Computer Science

2017-2021 BILL HOGARTH SECONDARY SCHOOL

 Ontario Secondary School Diploma

PROJECTS

Computer Vision

Python, Google Colab, TensorFlow, Scikit-learn

Emotion Detection Program

- Developed a CNN trained on facial emotion data
- Co-led a group of 5, overseeing the development and testing of a CNN model variant
- Conducted background research to support model architecture, dataset selection and training strategy
- Facilitated team communications to track model training, and project deadlines

Computer Graphics

C++, OpenGL/Glut

3D graphics project

- Implemented 3D rendering using OpenGL, including camera controls, lighting, and textured object rendering
- Utilized vector normalization and spherical-to-Cartesian conversion for custom camera systems and projectile targeting

Web Development

XAMPP, PhP, MySQL, AngularJS, Javascript, CSS, HTML

E-Commerce Website

- Developed both front-end and back-end functionality of the reviews, home and store page
- Created the relational database schema for efficient data storage
- Led the development of the SPA architecture and routing system, allowing for unified page development for the team

SKILLS

Languages:

- Java, Python, C, C++, C#, HTML, CSS, JavaScript, PhP, Lisp, Rust, Elixir, PROLOG, SQL, Bash Scripting
- Frameworks:
 - AngularJS, Angular
- Tools:
 - GIT, VS Code, Visual Studio, Unity,
 SQL developer, MySQL, XAMPP,
 Google Colab

• Libraries:

TensorFlow, Scikit-learn,
 OpenGL/Glut, Numpy

REFERENCES

• Available upon request