

Core features

Fog

- Saving Progress
- Displaying fog (graphics stencil)
- Store fog explored

Profile Information(turned into statistics)

- Secure login/sign up
- Store progress information

- Receive progress information when logging in [FE]
- display different features to admins/wayfinders.
- Achievements
- Leaderboardplacement
 - View global leaderboard

Create:

Signup creates new user

Request:

- Requesting stats
 - Display on user information page

Update

- Updating states / user type

Delete

Admin could delete users

Pins

- Creating pins (verify user permissions)
- Discover Pins (send info to profile information, save it to progress)
- Pin information (name, place, description)
- Live update when a new pin is created

Friends System

- Relations
 - Connecting user and friends table through one to many
- Sharing progress
- adding/removing friends
- Notifications for request
 - Done view websockets
- Friends list

CRUD:

Create:

- Friend requests being sent to others creates friend object

Request:

- Request list of friends to display
- Request frind info

Update:

- Update friend information if still friends
- Or if they accept or dont accept request

Delete:

- Delete friend objects if blocked etc...

