

Elevating 'face-to-face' into the Cisco Collaboration Cloud

Embedding Webex features into web and mobile apps

Adam Weeks, Technical Leader, Webex for Developers

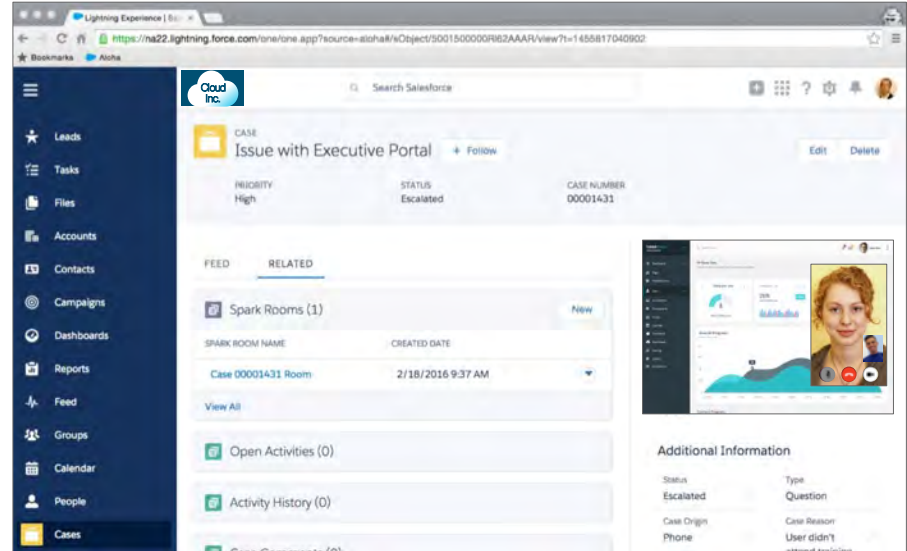




Agenda

- Introduction
- Webex Integrations
- Webex Widgets
- Webex Javascript SDK
- Webex iOS SDK
- Webex Android SDK
- Conclusion

How do we enable
face to face meetings
in our existing
business apps?



Integrations

Build the Future of Business Collaboration

[Start Building Apps](#)

[Go to Docs](#)



What can you build on Webex?

One powerful platform. One revolutionary team experience.

So many opportunities for developers like you to get involved. How will you leave your mark on Webex?

<https://developer.webex.com>



OVERVIEW

[Platform Introduction](#)

[Bots](#)

[Integrations](#)

[Widgets](#)

[Guest Issuer](#)

Platform Introduction

If you've used Cisco Webex you know just how easy it is to meet and collaborate with your team members and customers. The Cisco Webex for Developers program opens up the power of the Webex Platform to anyone seeking to extend the Webex experience.



Adam Weeks

adweeks@cisco.com

[My Webex Apps](#)

[Log out](#)

[Sharing your Webex](#)

My Apps

[Create a New App](#)

Create a New App



Integration

Request permission (OAuth) to invoke Webex Teams APIs on behalf of another

Create an Integration

[Learn More](#)



Bot

Build intelligent chatbots that post content and respond to commands.

Create a Bot

[Learn More](#)



Guest Issuer

Let guests (non-Webex users) collaborate with your organization's users.

Create a Guest Issuer

[Learn More](#)

New Integration

Integration

Name*

Name of your
integration in 100
characters or less.

My Awesome Webex Integration!

Contact Email*

Contact email.

adweeks@cisco.com



spark:all

Full access to your Webex Teams account

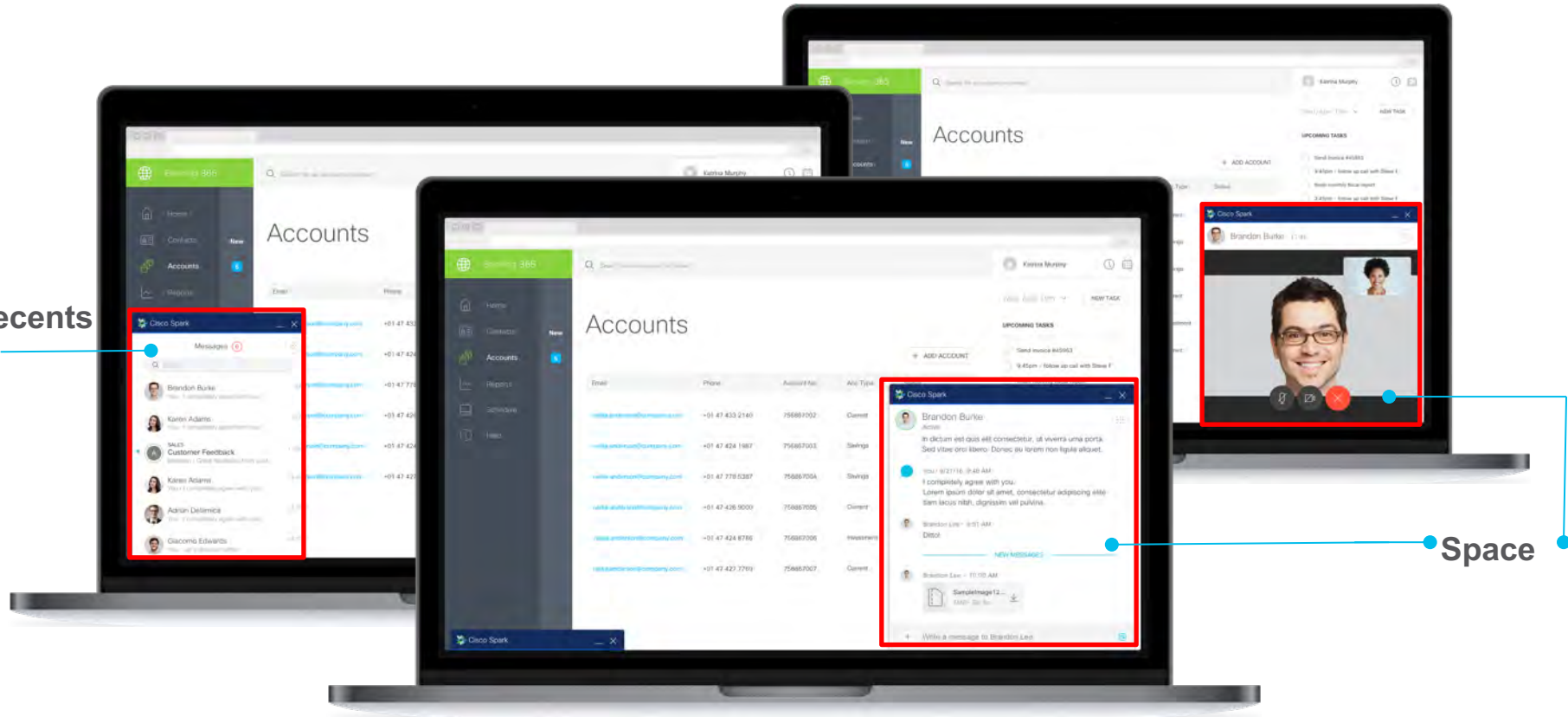
Access Token Success!



Webex Widgets

Webex Widgets

Recents



Space

```
<!DOCTYPE html>
<html>
<head>
<meta charset="utf8">
<title>Space Widget Demo</title>
<script src="https://code.s4d.io/widget-space/production/bundle.js"></script>
<link rel="stylesheet" href="https://code.s4d.io/widget-space/production/main.css">
</head>
<body>
<div id="my-webexteams-widget" style="width: 500px; height: 500px;" />
<script>
var widgetEl = document.getElementById('my-webexteams-widget');
// Init a new widget
webex.widget(widgetEl).spaceWidget({
  accessToken: 'ACCESS_TOKEN',
  destinationId: 'SPACE_ID',
  destinationType: 'spaceId'
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Sample code available at:
<https://developer.webex.com/docs/widgets>

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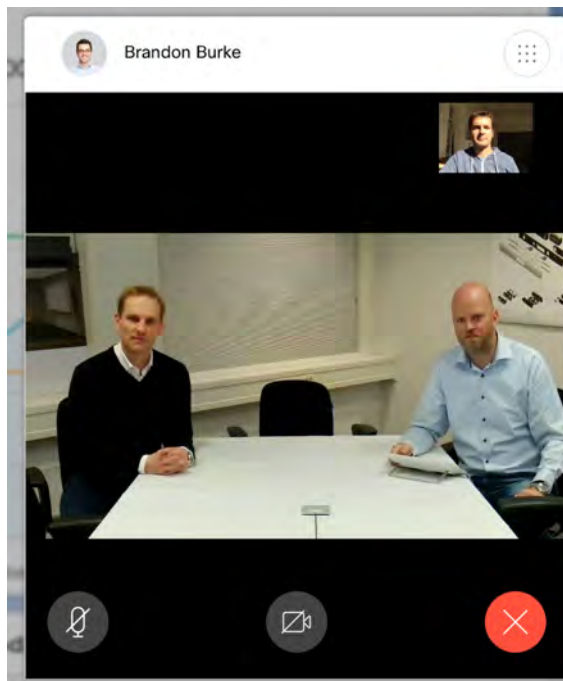
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Webex Widget Success!



Sample code available at:

<https://developer.webex.com/docs/widgets>

Webex Javascript SDK

Why GitHub? Team Enterprise Explore Marketplace Pricing Search Sign in Sign up

webex / webex-js-sdk Watch 31 Star 90 Fork 162

Code Issues 8 Pull requests 13 Actions Projects 0 Wiki Security 0 Insights

JavaScript SDK for Webex Teams <https://webex.github.io/webex-js-sdk/>

6,634 commits 490 branches 0 packages 675 releases 50 contributors MIT

Branch: master New pull request Find file Clone or download

Webex Publisher chore(release): v1.80.212 [skip ci] Latest commit fd82ef7 3 days ago

.circleci	chore: remove unused ACL_SERVICE_URL env var	12 days ago
.github	build: add code owners to all files [skip ci]	2 months ago
.vscode	chore(vscode): update eslint autofmt on save setting	5 months ago
docker/builder	chore(node): upgrade to lts/dubnium	5 months ago
docs	docs(api): update docs [skip ci]	3 days ago
documentation	chore(samples): use webex.min.js instead of bundle.js	2 months ago
packages/node_modules	chore(release): v1.80.212 [skip ci]	3 days ago
patches	chore(karma): use edgium launcher and patch for latest browser version	12 days ago

Source code available:

<https://github.com/webex/webex-js-sdk>

Javascript SDK Bundle on CDN

```
<script crossorigin src="https://unpkg.com/webex@^1/umd/webex.min.js">
```


Using the Javascript SDK for a Webex Meeting

- Initialize the SDK with Access Token
- Register the web browser as an SDK client
- Create Meeting
- Join Meeting
- Add Local Media
- Display Meeting Media on the Page

Initialize the SDK with Access Token

```
const webex = Webex.init({  
  credentials: {  
    access_token: myAccessToken  
  }  
});
```

Sample code available:

<https://github.com/WebexSamples/webex-meetings-quick-start>

Register the web browser as an SDK client

```
webex.meetings.register()  
.catch((err) => {  
  console.error(err);  
  alert(err);  
  throw err;  
});
```

Sample code available:

<https://github.com/WebexSamples/webex-meetings-quick-start>

Create Meeting

```
const meeting = await webex.meetings.create(destination);
```

Sample code available:

<https://github.com/WebexSamples/webex-meetings-quick-start>

Join Meeting

```
await meeting.join();
```

Sample code available:

<https://github.com/WebexSamples/webex-meetings-quick-start>

Add Local Media

```
const mediaSettings = {  
  receiveVideo: true,  
  receiveAudio: true,  
  receiveShare: false,  
  sendVideo: true,  
  sendAudio: true,  
  sendShare: false  
};  
  
return meeting.getMediaStreams(mediaSettings).then((mediaStreams) => {  
  const [localStream, localShare] = mediaStreams;  
  
  meeting.addMedia({  
    localShare,  
    localStream,  
    mediaSettings  
  });  
});
```

Sample code available:

<https://github.com/WebexSamples/webex-meetings-quick-start>

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Sample code available:

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Display Meeting Media on the Page

```
// Handle media streams changes to ready state
meeting.on('media:ready', (media) => {
  if (media.type === 'local') {
    document.getElementById('self-view').srcObject = media.stream;
  }
  if (media.type === 'remoteVideo') {
    document.getElementById('remote-view-video').srcObject = media.stream;
  }
  if (media.type === 'remoteAudio') {
    document.getElementById('remote-view-audio').srcObject = media.stream;
  }
});
```

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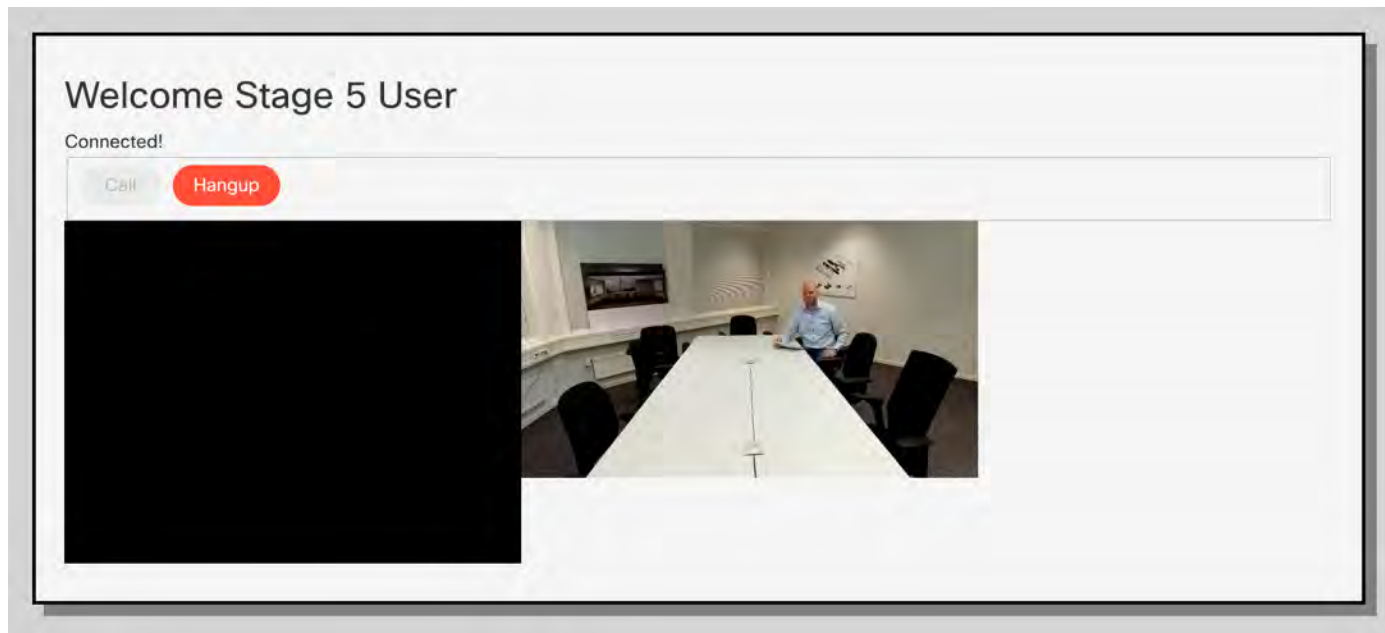
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  }
  if (media.type === 'remoteAudio') {
    document.getElementById('remote-view-audio').srcObject = media.stream;
  }
});
```

Sample code available:

<https://github.com/WebexSamples/webex-meetings-quick-start>

Successfully Connected to Meeting!



Sample code available:

<https://github.com/WebexSamples/webex-meetings-quick-start>

Webex iOS SDK

Creating a Meeting with the Webex iOS SDK

- Import SDK Via Cocoapods
- Authentication
- Register Device
- Make a Call

Import SDK Via Cocoapods

```
import WebexSDK
```

Sample code available:

<https://github.com/webex/webex-ios-sdk-example>

Authentication

```
class LoginViewController: UIViewController {  
  
    @IBAction func loginWithWebex(sender: AnyObject) {  
        let clientId = "..."  
        let clientSecret = "..."  
        let scope = "spark:all"  
        let redirectUri = "Webexdemoapp://response"  
  
        let authenticator = OAuthAuthenticator(clientId: clientId, clientSecret: clientSecret)  
        let webex = Webex(authenticator: authenticator)  
  
        if !authenticator.authorized {  
            authenticator.authorize(parentViewController: self) { success in  
                if !success {  
                    print("User not authorized")  
                }  
            }  
        }  
    }  
}
```

Sample code available:

<https://github.com/webex/webex-ios-sdk-example>

Register Device

```
webex.phone.register() { error in
  if let error = error {
    ... // Device was not registered, and no calls can be sent
  } else {
    ... // Successfully registered device
  }
}
```

Sample code available:

<https://github.com/webex/webex-ios-sdk-example>

Make a Call

```
// Make a call
webex.phone.dial("coworker@example.com", option: MediaOption.audioVideo)
switch ret {
case .success(let call):
    call.onConnected = {

    }
    call.onDisconnected = { reason in

    }
case .failure(let error):
    // failure
}
```

Sample code available:

<https://github.com/webex/webex-ios-sdk-example>

Webex iOS Meeting Success!



Webex Android SDK

Creating a Meeting with the Webex Android SDK

- Integrate the Webex Teams Android SDK
- Add the Webex Teams Android SDK Library
- Authentication
- Register Device
- Make a Call

Integrate the Webex Teams Android SDK

```
allprojects {  
    repositories {  
        jcenter()  
        maven {  
            url 'https://devhub.cisco.com/artifactory/webexsdk/'  
        }  
    }  
}
```

Sample code available:

<https://github.com/webex/webex-android-sdk-example>

Add the Webex Teams Android SDK Library

```
dependencies {  
    compile('com.ciscowebeex:androidsdk:2.0.0@aar', {  
        transitive = true  
    })  
}
```

Sample code available:

<https://github.com/webex/webex-android-sdk-example>

Authentication

```
String clientId = "YOUR_CLIENT_ID";
String clientSecret = "YOUR_CLIENT_SECRET";
String scope = "spark:all";
String redirectUri = "Webexdemoapp://response";

OAuthWebViewAuthenticator authenticator = new OAuthWebViewAuthenticator
Webex webex = new Webex(activity.getApplication(), authenticator)
if (!authenticator.isAuthenticated()) {
    authenticator.authorize(webView, new CompletionHandler<Void>() {
        @Override
        public void onComplete(Result<Void> result) {
            if (!result.isSuccessful()) {
                System.out.println("User not authorized");
            }
        }
    });
}
```

Sample code available:

<https://github.com/webex/webex-android-sdk-example>

Register Device

```
webex.phone().register(new CompletionHandler<Void>() {  
    @Override  
    public void onComplete(Result<Void> result) {  
        if (result.isSuccessful()) {  
            // Device registered  
        }  
        else {  
            // Device not registered, and calls will not be sent or received  
        }  
    }  
});
```

Sample code available:

<https://github.com/webex/webex-android-sdk-example>

Make a Call

```
webex.phone().dial("person@example.com", MediaOption.audioVideo(local,
@Override
public void onComplete(Result<Call> result) {
    Call call = result.getData();
    if (call != null) {
        call.setObserver(new CallObserver() {
            @Override
            public void onRingina(Call call) {
```

Sample code available:

<https://github.com/webex/webex-android-sdk-example>

Webex Android SDK Meeting Success!

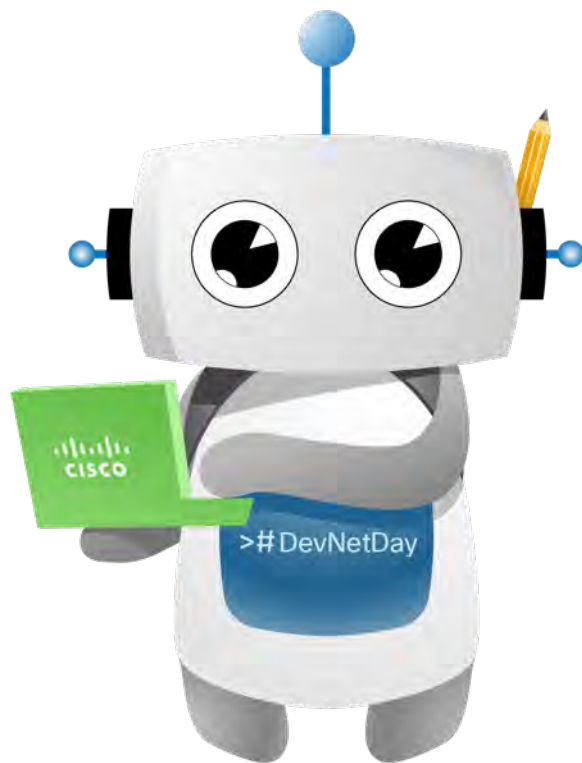


Wrapping Things Up!

1. Create an Integration for Webex Authentication
2. Webex Widgets for quick browser based meetings
3. Webex Javascript SDK for custom browser experiences
4. Webex iOS SDK for iOS mobile meetings
5. Webex Android SDK for Android mobile meetings

Explore More

- Webex for Developers
 - <https://developer.webex.com/>
- Webex Widgets
 - <https://developer.webex.com/docs/widgets>
- Javascript SDK
 - <https://developer.webex.com/docs/sdks/browser>
- iOS SDK
 - <https://developer.webex.com/docs/sdks/ios>
- Android SDK
 - <https://developer.webex.com/docs/sdks/android>



Thank you



Possibilities

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