

## EDUCATION

Degree/Certificate	Institute/Board	CGPA/Percentage	Year
B.Tech. (ECE)	Indian Institute of Information Technology, Pune	8.22	2020-24
Senior Secondary	Narayana Junior College	93.0%	2020
Secondary	Vikas The Concept School	82.8%	2018

## EXPERIENCE

- Scaler** November 2023 - May. 2024  
*Software Developer Intern* Bangalore, India
  - Worked in the Problem solving pod of Scaler responsible for the online judge and contest held on the platform
  - Contributed to AI-driven assessment of learner-created schema designs, enhancing evaluation and cost-effectiveness.
  - Primarily focused on Ruby on Rails and MySQL as a back-end developer, ensuring robust system functionality.
- Citi Bank** May 2023 - July. 2023  
*Summer Analyst* Pune, India
  - Converted a SQL-dependent app to NoSQL, optimizing regional user response time and performance.
  - Established efficient backend-couchbase connection, adeptly managing data retrieval & interaction from frontend.
  - Utilized WebSocket in .NET Framework to facilitate real-time communication among the frontend and backend.
- Deep Learning Computer Vision Research** May 2022 - September 2023  
*Research Assistant and First Author - Dr. Sanjeev Sharma* Pune, India
  - Published at - Tewari, Vaibhav, Noamaan Abdul Azeem, and Sanjeev Sharma. "Automatic guava disease detection using different deep learning approaches." Multimedia Tools and Applications (2023): 1-24
  - Conducted meticulous analysis among various deep learning models to ascertain the most optimal one through comprehensive evaluation, systematic comparison, and substantiated by sound reasoning and empirical evidence.

## PROJECTS

- Star wars game** May. 2023 - Present  
*A multiplayer game developed to play*
  - **Tools & technologies used:** Node.js, Express.js, WebSocket
  - Developed using multiplayer game using WebSocket, optimizing data flow between front-end and back-end
  - Handled multiple issues for better user-experience such as lag during gameplay and player-interpolation
- E-Shop Website** May. 2023 - Present  
*Online platform for buying and selling goods and services electronically.*
  - **Tools & technologies used:** Node.js, Express.js, React.js, Redux, MongoDB
  - Implemented array of diverse features such as product creation, order processing, tracking and user authentication.
  - Designed APIs for seamless frontend-backend integration, optimizing data processing & enhancing user experience.
- Rock Paper Scissor using Computer Vision** April. 2022 - July. 2022  
*An interactive game of RPS using deep for enhanced gameplay experience.*
  - **Tools & technologies used:** Python, Sklearn, OpenCV
  - Utilized deep learning for hand gesture detection, enabling fun interactive real-time gameplay against the computer.
  - Employed transfer learning on pre-trained model for image classification, training a custom hand gesture classifier.

## TECHNICAL SKILLS

- Programming/Tools:** C++, Java, Python, C, Javascript ,MySQL, MongoDB, Couchbase, GIT, Google Colab
- Libraries/Frameworks:** Node.js, Express.js, Pandas, Numpy, sk-learn
- Skills:** Object Oriented Programming(OOPS), Data Base Management System(DBMS), Operating Systems(OS)

## POSITIONS OF RESPONSIBILITY

- Head of the Anti Ragging Committee, Anti Ragging Committee, IIIT Pune** May 2022 - Now  
*Leading anti-ragging committee, promoting safe, inclusive campus environment, fostering student well-being.*
- Placement Coordinator, Placement Cell, IIIT Pune** October 2022 - June 2023  
*Comprehensive research enhancing our college's placement strategies through peer institution analysis.*

## ACHIEVEMENTS

- Codeforces Specialist : Ace<sub>1</sub>** Achieved the specialist rating on the codeforces platform
- LeetCode Knight : Ace<sub>1</sub>** ranked among the top 5 percent on Leetcode and solved 700 problems
- Ranked among the top 30** coding contest conducted by Algo-University in IIIT Pune
- Ranked among the top 10** speaking contest - Eloquence held by IIIT Pune