

Shubham Sant

UI/UX Designer | Animator | Architect

Having an experience of 2+ years as UI/UX designer in a consultancy and with a dynamic career journey spanning architecture and animation, I bring a unique perspective to UI UX design. My diverse skills including user research, wireframing, high fidelity prototyping and animation allows me to create intuitive and user-friendly interfaces that are both visually appealing and functional. I am eager to learn and explore new design trends and technologies.

Education

Masters of Animation Design
IDC School Of Design, IIT Bombay
CPI: 8.61 (2019-2021)

Bachelors of Architecture
School Of Planning and Architecture
CGPA: 6.87 (2014-2019)

Communication

English (Good)
Hindi (Mother Tongue)

Skills

Design

UX Research & Analysis · UX Research
Prototyping · User Testing · Design
Thinking · User Journey Mapping ·
Usability Evaluation · 2D, 3D Animation ·
3D Modelling · Illustrations · Video Editing

Softwares

 Figma	 Blender
 Photoshop	 TV Paint
 InDesign	 HeavyPaint
 After Effects	 Unreal(basics)
 Premiere Pro	 Sketchup
 Adobe XD	

Interests

Animation, Film Design, Story Boarding,
Content Creation, AR, VR, Badminton,
Music

Work Experience

Visual Designer | Tata Consultancy Services, Pune

(Aug 2021 - Present)

- Using user-centered design I created wireframes and prototypes(responsive), resulting in an immersive user experience with a unique perspective.
- Engaged with the clients to gather requirements for the sprint and project..
- Collaborated closely with developer, to check feasibility of designs and ensuring the project's timely execution.
- Got client appreciation for crafting the required Visual Designs for stake holder's presentation in a short duration of time.
- Also worked on VR project heading a team to create virtual spaces in VR.

Web Designer | vinscape.in

(April 2019 - June 2021)

- Crafted a compelling and cohesive brand identity that resonates with the target audience.
- Designed a unique and memorable logo that captures the essence of the brand.
- Created visually stunning and user-friendly website interfaces to enhance the user experience.
- Created an application for the same which is under development.
- Ensured consistency and harmony in visual elements throughout the website.
- Check out the project here - [Vinscape.in the project](#)
- Visit the website - <https://vinscape.in/>

Animation Internship | 3 Petal, Mumbai

(April 2020 - June 2020)

- Conducted research on the history and culture of specific regions, construction of old ships and traditional architecture in Kerala for the project.
- Developed a 360-degree storyboard for the project.
- Check out the project here - [Visual-development-for-Virtual-Reality](#)

Architecture Internship | Chris Mischke Architecture & Interior Design

(Jan 2018 - Jun 2018)

- Produced architectural plans, elevations, sections, 3D models, and visualizations for multiple projects.
- Conducted site visits with the Head Architect for survey and documentation.
- Checkout my final year thesis here - [Interpretation-Center-for-Comics-Architecture-Thesis-2019](#)

Freelance

Director & Animator | Zindagi - Shor

(Oct 2020 - Dec 2020)

- Checkout this project here - [Zindagi-Music-video](#)

Brand Designer | 10 Feet Studio

(Oct 2020 - Nov 2020)

- Produced branding collateral, including logos, business cards, t-shirt designs.
- Checkout this project here - [Ten-Feet-Studio-Brand-Design](#)