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n ABHIMANYU SINGH BAGHEL

### **EDUCATION**

•National Institute of Technology, Warangal (Telangana)

M. Tech. in Computer Science and Information Security

•University Institute Of Technology, RGPV, Bhopal (M.P.)

B. Tech In Computer Science and Engineering

•Christ Jyoti Senior Secondary School, Satna (M.P.)

Central Board of Secondary Education

2022-2024

CGPA: **8.62** 

2018-2022

CGPA: **8.15** 

GPA: 8.15

Bhopal

Warangal

2017-2018

2017-2018 Percentage: **89**%

**EXPERIENCE** 

•CISCO Feb. 2021 - Apr. 2021

Internship On Packet Tracer and Cyber Security

- Learned about ways in which networks are vulnerable to attacks.

- Learned to use various technologies like packet tracer to simulate attacks and making a network secure.

•Defence Research and Development Organisation(DRDO)

May.2023 - Curr.

 $Part ext{-}Time\ Programmer$ 

- Implementation of **Quasi Polynomial Algorithm** for solving the Discrete Logarithm Problem.
- Coordinated with senior team members for collecting data for pre-processing using parallel computing.
- Learned the basics of **cryptography** and also explored the region of Mathematics required for implementation.

## PERSONAL PROJECTS

## Client Server Architecture for Railways

Jan. 2023 - May 2023

Created a Client Server Architecture for secure communication between Trains and Station Master.

- Tools & technologies used: JAVA, Intellij.
- This model helps us in communication between trains in order to prevent accidents.
- This system is further secured with the help of Cryptographic primitives provided in JAVA.

# •Fake face detection using Deep Learning

Jan. 2023 - May 2023

Created a hybrid **Deep learning model** to detect fake faces generated by **GAN**.

- Tools & technologies used: Python, Google Colab.
- It applies the idea of Contrastive loss and Fine tuned transformer.
- The model first removes the GAN fingerprint of the model to detect fake images with higher accuracy.

#### •Art NFT Marketplace

Sep. 2022 - Dec. 2022

 ${\it Created~a~ {\bf Decentralized~ Application~ where~ user~ can~ buy~ and~ sell~ their~ {\bf Art~ NFT}s.}$ 

- Tools & technologies used: Spring Boot, Angular, Ganache, DBeaver, Remix.
- Worked in backend to write the **smart contract** for the application.
- Helped in building the  $\bf REST$   $\bf API$  using  $\bf spring$  boot for creating and listing NFTs.

# TECHNICAL SKILLS AND INTERESTS

Languages: JAVA(Data Structures & Algorithms, Object Oriented Programming), C, C++, Python, HTML, Solidity

Developer Tools: Intellij, Colab, Net Beans, Office, VS Code, PyCharm

Frameworks: Spring Core, Spring Boot, Hibernate, Bootstrap

 ${\bf Databases:\ MySQL}$ 

Soft Skills: Adaptability, Communication, Critical Thinking, Time Management, Team Player Areas of Interest: Operating System, Database Systems, Computer Architecture, Blockchain

## Positions of Responsibility

•Head Boy, Christ Jyoti Senior Secondary School

Apr. 2017- Apr. 2018

•Branch Representative, Computer Science & Engineering, NIT Warangal

Aug. 2023-Curr.

### Hobbies & Interests

- Chess
- Travelling
- Astronomy