点赞功能详解

先讲讲点赞功能的实现。

首先,你得为点赞功能建立一个表,表里需要记录点赞的topic的ID,已经点赞的人的id. 对应的实体类如下:

```
package com.example.demo.domain;
import javax.persistence.*;
import java.io.Serializable;
import java.util.Date;
@Table(name = "praise")
public class Praise extends BaseDomain implements Serializable {
   @GeneratedValue(strategy = GenerationType.IDENTITY)
   @Column(name = "praise_id")
   private int praiseId;
   @Column(name = "topic_id")
   private int topicId;//被点赞的话题
   @Column(name = "user_id")
   private int userId;//点赞人id
   @Column(name = "praise_time")
   private Date praiseTime;//点赞时间
    public int getPraiseId() {
       return praiseId;
   public int getTopicId() {
       return topicId;
```

```
public int getUserId() {
   return userId;
public Date getPraiseTime() {
   return praiseTime;
public void setPraiseId(int praiseId) {
   this.praiseId = praiseId;
public void setTopicId(int topicId) {
   this.topicId = topicId;
public void setUserId(int userId) {
   this.userId = userId;
public void setPraiseTime(Date praiseTime) {
    this.praiseTime = praiseTime;
public Praise() {
public Praise(int topicId, int userId, Date praiseTime) {
    this.topicId = topicId;
    this.userId = userId;
    this.praiseTime = praiseTime;
```

与点赞对应的必然是取消点赞,也就是说前端必须有两个按钮,一个是点赞,另一个是取消点赞,并且这两个按钮只能出现一个。先判断你有没有给这个文章点赞,如果你已经点赞了,那么就给你取消点赞的按钮,反之亦然。

点赞以后,前端通过ajax将点赞信息发送到后端,后端保存下点赞信息并且修改文章的点赞次数即可。

注意下面is的写法

```
function ChangePraise(id) {
    var userId = document.getElementById("userId").value;
   console.log(Object.prototype.toString.call(userId));
   if (userId != "0") {
        $.ajax({
           async: false,
            type: 'POST',
           dataType: 'json',
           url: '/topic/like/' + id,
           error: function (XMLHttpRequest, textStatus, errorThrown) {
                console.log(XMLHttpRequest);
               console.log(textStatus);
               console.log(errorThrown);
           },
            success: function (like) {
                if ($("#like" + id).is(":hidden")) {
                    $("#like" + id).show();
                    var praiseCount = parseInt($("#praiseC" + id).val())
 - 1;
                    $("#praiseC" + id).val(praiseCount);
                    $("#likeS" + id).html("点赞(" + praiseCount + ")");//
                    $("#likel" + id).show();
                    $("#unlike" + id).hide();
                    $("#unlikel" + id).hide();
                    $("#like" + id).hide();
                    $("#likel" + id).hide();
                    $("#unlike" + id).show();
                    $("#unlikel" + id).show();
                    var praiseCount = parseInt($("#praiseC" + id).val())
 + 1;
                    $("#praiseC" + id).val(praiseCount);
                    $("#unlikeS" + id).html("取消点赞(" + praiseCount +
")");
```

```
});
} else {
    //toast.fail("请先登录");
    window.location.href = "/login";
}
```

后端

```
@RequestMapping("topic/like/{topicId}")
    public ResponseData changePraise(HttpServletRequest request, @PathVar
iable("topicId") int topicId){
        System.out.println(111);
        try {
            User user = getSessionUser(request);
            praiseServiceImp.like(topicId,user.getUserId());//完成修改
        }
        catch (Exception e){
            System.err.println("有错误");
        }
        return new ResponseData(ExceptionMsg.SUCCESS);
}
```

```
@Override
    public void like(int topicId, int userId) {
        Praise praise = praiseDao.findByUserIdAndTopicId(userId,topicId);
        Topic topic = topicDao.findByTopicId(topicId);
        if(praise==null) {
            praise = new Praise(topicId,userId,new Date());
            praiseDao.save(praise);//先保存点赞信息

topicDao.updatePraiseByTopicId(topic.getPraise()+1,topicId);//+1操作
        }
        else {
            praiseDao.deleteByPraiseId(praise.getPraiseId());

topicDao.updatePraiseByTopicId(topic.getPraise()-1,topicId);//-1操作
        }
    }
}
```