27 February 2024 | OOPP Meeting

Participants: Verkoren F. (Absent), Lam D., Furlan Piva Demarzo L., Anica-Popa V., Clatici V., Olaru C. Estimated time: 55 minutes (Actual length: 45 minutes)

- Opening by the chair (1min)
 Nothing of note.
- Check-in: How is everyone doing? (1min) Everybody is great!
- Announcements by the team (5min)

We have a basic UI to show for the app. The basic class scheme has been designed and implemented.

- Approval of the agenda Does anyone have any additions? (2min)
 No additional items.
- Approval of last minutes Did everyone read the minutes from the previous meeting? (3min)
 Everybody is up-to date

Announcements by the TA (5min)

Knockout criteria should be met. Only commits on the main branch are taken into account. Everybody will receive an email once grading is finished detailing the completion of said criteria individually (email should be received today). Lines changed are based on the lines strictly added on main compared to the previous week. Erased lines count for previous weeks but do not impact the current week.

Code of conduct deadline is due this Friday (23:59, 1.3.2024). It must be uploaded both on Brightspace and Gitlab and will be graded formatively. Later, a reflection assignment about the course will take place. Code of Conduct feedback will be available next week. Revisions are allowed for the code and are advised depending on the different challenges that will arise. "Assignment Description" should contain our learning objectives for this course, talks about the product but mainly about the project. Listing every feature of the product is superfluous.

Git work looks "pretty ok" based on Mike's feedback. Number of commits is acceptable. Mike tells us to only push whenever the pipeline does not fail locally in order to have a more orderly Git history.

Lucca must repair the Git assignment by Friday at the latest.

Presentation of the current app to TA (7 min)

We have presented the current version of the app to Mike and explained our course of action for the following days regarding the implementation of the Database. Mike recommended to use databases with H2. As long as our implementation works in the end, the code should be acceptable given that there are logical reasons to use a certain implementation. SetID methods are slated for removal.

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Talking points: (Inform/brainstorm/decision making/discuss) Show off UI (3min)

Duco showed his UI design to Mike and the team. It was received favorably by Mike. An important note is that we shouldn't leave the CSS code for a single person as the Knockout criteria will not count those lines of code, leading to the possible burnout of the team member.

Code of Conduct (5min)

Everybody is working on the document currently. We are currently at 2500 words. Advanced language support will be considered for the later working weeks. Some stuff currently overlaps and might have to be removed.

Start On Database Scheme (10min)

We will begin working on the classes for 1-1, 1-M relationships. It has been proposed that we skip the Conceptual schema and work directly on the Logical one. Ultimately, we've decided that the Logical schema be realised tomorrow (28.2.2024) by the team members who are available.

Summarize action points: Who, what, when? (5min)

We've decided that we should wrap up the class structure and make a simple UI this week and possibly implement features the next week. We have decided on creating a Debt class that depends on a Person and Expenses, akin to a relationship between the two.

Page split: Participant page (TBA), Main Menu (Duco, List of Events, Create Event Button, Join Event etc.), Settings (Vlad), Events (Victor), Expenses (Calin), Open Debts (Lucca). Possible use of dummy values for proof of concept.

- Feedback round: what went well and what can be improved next time? (1min)
 Everything was great!
- Planned meeting duration != actual duration? Where/why did we mis-estimate? (1min) We overestimated the time, since the meeting took 45 minutes and not the slated 55.
- Closure (1min)

Nothing of note.