

# 论文阅读笔记

## Step6

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# 1 Cognitive Graph for Multi-Hop Reading Comprehension at Scale

这篇文章基于Bert和GNN，在迭代中逐步构建出cognitive graph:  $\mathcal{G}$ ，图中的每一个节点都和一个实体或者一个可能的答案有关。由两部分组成：implicit extraction (System 1) 和explicit reasoning (System 2)。

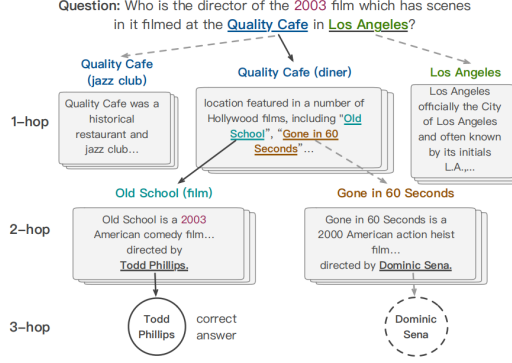


Figure 1: An example of cognitive graph for multi-hop QA. Each *hop node* corresponds to an entity (e.g., “Los Angeles”) followed by its introductory paragraph. The circles mean *ans nodes*, answer candidates to the question. Cognitive graph mimics human reasoning process. Edges are built when calling an entity to “mind”. The solid black edges are the correct reasoning path.

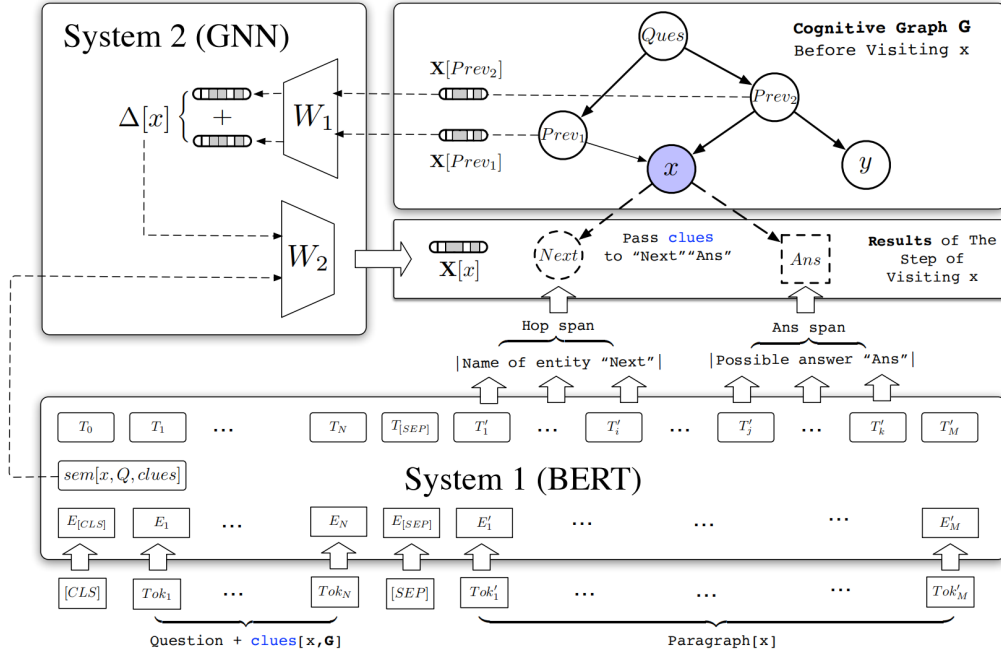


Figure 2: Overview of CogQA implementation. When visiting the node  $x$ , System 1 generates new hop and answer nodes based on the  $clues[x, \mathcal{G}]$  discovered by System 2. It also creates the initial representation  $sem[x, Q, clues]$ , based on which the GNN in System 2 updates the hidden representations  $\mathbf{X}[x]$ .



## 2 Exploiting Explicit Paths for Multi-hop Reading Comprehension

本文基于WikiHop数据集，在该数据集中问题以三元组的形式出现( $h_e, r, ?$ )， $h_e$ 代表head entity， $r$ 代表head entity和未知的tail entity之间的关系。任务是从给定的candidates集合中选出一个答案： $(c_1, c_2, \dots, c_N)$ 。

所做的工作是在预测答案的同时，将推理的path展示出来。方法很intuitive，但难的是想到并去做这个工作。

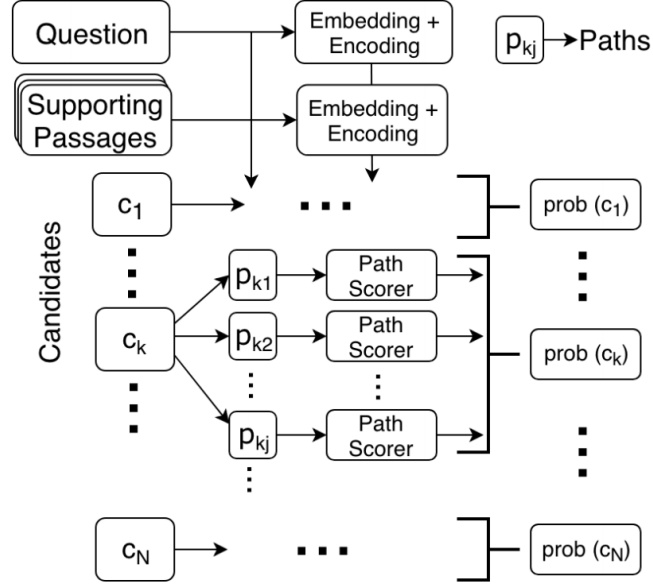


图 1: Architecture of the proposed model

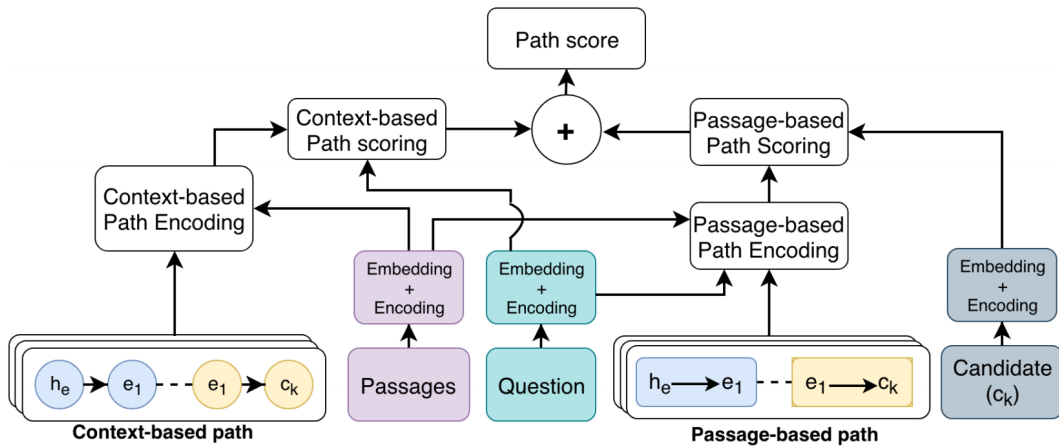


图 2: Architecture of the proposed path scoring module

模型的流程是：

1. 提取Path 在含有 $h_e$ 的第一篇文章中，找出在那句话或者下一句话中出现的所有实体，然后在其它的passage中寻找这些实体，如果该passage也包含candidate中的单词那么则构建出了一个path。为每一个candidate构建一个从 $h_e$ 的路径。
2. 对所有的path进行encoding以及score，选出answer以及输出path。

[1] Context-based Path Encoding:

对于2-hop的path:  $(h_e, e_1), (e_1, c_k)$ :

$$\mathbf{g}_{h_e} = \mathbf{s}_{p_1, i_1} \parallel \mathbf{s}_{p_1, i_2} \quad (2.1)$$

$$\text{FFL}(\mathbf{a}, \mathbf{b}) = \tanh(\mathbf{a}\mathbf{W}_a + \mathbf{b}\mathbf{W}_b) \quad (2.2)$$

$$\mathbf{r}_{h_e, e_1} = \text{FFL}(\mathbf{g}_{h_e}, \mathbf{g}_{e_1}) \quad (2.3)$$

$$\mathbf{x}_{ctx} = \text{FFL}(\mathbf{r}_{h_e, e_1}, \mathbf{r}_{e_1, c_k}) \quad (2.4)$$

[2] Passage-based Path Encoding:

首先计算相似矩阵:  $\mathbf{A}_p \in \mathbb{R}^{T \times U}$ ，然后分别计算question-aware passage和passage-aware question:  $\mathbf{S}_p^{q_1} = \mathbf{A}\mathbf{Q}$ 和 $\mathbf{Q}_p = \mathbf{A}^\top \mathbf{S}_p$ ，根据更新的question表示再计算 $\mathbf{S}_p^{q_2} \in \mathbb{R}^{T \times H}$ ，其中 $\mathbf{S}_p^{q_2} = \mathbf{A}\mathbf{Q}_p$

然后将两次计算的结果拼接:  $S_p^q \in \mathbb{R}^{T \times 2H} = \mathbf{S}_p^{q_1} \parallel \mathbf{S}_p^{q_2}$ 。

$$a_t^p \propto \exp(\mathbf{s}_{p,t}^q \mathbf{w}^\top) \quad (2.5)$$

$$\tilde{\mathbf{s}}_p = \mathbf{a}^p \mathbf{S}_p^q$$

$$\mathbf{x}_{psg} = \text{FFL}(\tilde{\mathbf{s}}_{p_1}, \tilde{\mathbf{s}}_{p_2}) \quad (2.6)$$

[3] Path Scoring:

$$\tilde{\mathbf{q}} = (\mathbf{q}_0 \parallel \mathbf{q}_U) \mathbf{W}_q \quad (2.7)$$

$$\mathbf{y}_{x_{ctx}, q} = \text{FFL}(\mathbf{x}_{ctx}, \tilde{\mathbf{q}}) \quad (2.8)$$

$$z_{ctx} = \mathbf{y}_{x_{ctx}, q} \mathbf{w}_{ctx}^\top \quad (2.9)$$

$$z_{psg} = \tilde{\mathbf{c}}_k \mathbf{x}_{psg}^\top \quad (2.10)$$

$$z = z_{ctx} + z_{psg} \quad (2.11)$$

### 3 Relational inductive biases, deep learning, and graph networks

主要介绍了一些GNN的相关应用方法，是Section 1 的论文中System 2的组成部分。

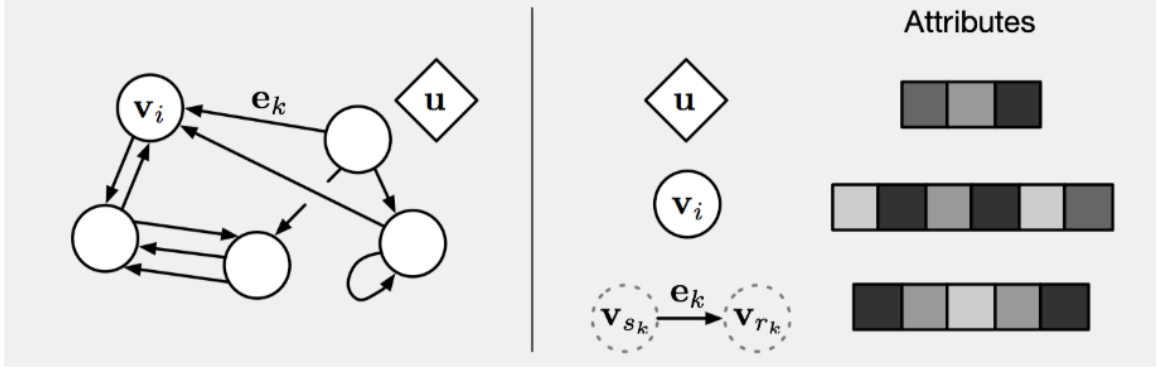


图 3: GNN的定义

GNN中节点更新方式:

$$\begin{aligned}
 \mathbf{e}'_k &= \phi^e(\mathbf{e}_k, \mathbf{v}_{r_k}, \mathbf{v}_{s_k}, \mathbf{u}) & \bar{\mathbf{e}}'_i &= \rho^{e \rightarrow v}(E'_i) \\
 \mathbf{v}'_i &= \phi^v(\bar{\mathbf{e}}'_i, \mathbf{v}_i, \mathbf{u}) & \bar{\mathbf{e}}' &= \rho^{e \rightarrow u}(E') \\
 \mathbf{u}' &= \phi^u(\bar{\mathbf{e}}', \bar{\mathbf{v}}', \mathbf{u}) & \bar{\mathbf{v}}' &= \rho^{v \rightarrow u}(V')
 \end{aligned} \tag{3.1}$$

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**Algorithm 1** Steps of computation in a full GN block.

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function GRAPHNETWORK( $E, V, \mathbf{u}$ )
  for  $k \in \{1 \dots N^e\}$  do
     $\mathbf{e}'_k \leftarrow \phi^e(\mathbf{e}_k, \mathbf{v}_{r_k}, \mathbf{v}_{s_k}, \mathbf{u})$                                 ▷ 1. Compute updated edge attributes
  end for
  for  $i \in \{1 \dots N^n\}$  do
    let  $E'_i = \{(\mathbf{e}'_k, r_k, s_k)\}_{r_k=i, k=1:N^e}$ 
     $\bar{\mathbf{e}}'_i \leftarrow \rho^{e \rightarrow v}(E'_i)$                                           ▷ 2. Aggregate edge attributes per node
     $\mathbf{v}'_i \leftarrow \phi^v(\bar{\mathbf{e}}'_i, \mathbf{v}_i, \mathbf{u})$                                     ▷ 3. Compute updated node attributes
  end for
  let  $V' = \{\mathbf{v}'_i\}_{i=1:N^n}$ 
  let  $E' = \{(\mathbf{e}'_k, r_k, s_k)\}_{k=1:N^e}$ 
   $\bar{\mathbf{e}}' \leftarrow \rho^{e \rightarrow u}(E')$                                           ▷ 4. Aggregate edge attributes globally
   $\bar{\mathbf{v}}' \leftarrow \rho^{v \rightarrow u}(V')$                                           ▷ 5. Aggregate node attributes globally
   $\mathbf{u}' \leftarrow \phi^u(\bar{\mathbf{e}}', \bar{\mathbf{v}}', \mathbf{u})$                                     ▷ 6. Compute updated global attribute
  return  $(E', V', \mathbf{u}')$ 
end function

```

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## 4 BAM! Born-Again Multi-Task Networks for Natural Language Understanding

多任务模型的性能通常比它们的单任务对应对象差,本文就提出了了一种通用的解决方案。通过Knowledge Distillation, Multi-Task Distillation和Teacher Anneal来解决这个问题。主要思想是对于每一个Task, 由Teacher(Teacher的结构和student一样)来“教导”它们该如何去做, 在训练一定时间之后, “student” 再去向golden answer学习。理由是teacher提供的answer的预测是一个分布, 比golden answer的one-hot能够提供更多的信息。比如在图像分类的时候, 该图片为马, one-hot只会标注这是一只马, 而Teacher预测的distribution不仅能知道是马, 还能够知道, 相比于自行车飞机什么的, 更有可能是一只驴。

1. Knowledge Distillation:

$$\text{传统的one-hot: } \mathcal{L}(\theta) = \sum_{x_\tau^i, y_\tau^i \in \mathcal{D}_\tau} \ell(y_\tau^i, f_\tau(x_\tau^i, \theta))$$

$$\text{Distillation: } \mathcal{L}(\theta) = \sum_{x_\tau^i, y_\tau^i \in \mathcal{D}_\tau} \ell(f_\tau(x_\tau^i, \theta'), f_\tau(x_\tau^i, \theta))$$

2. Multi-Task Distillation:

$$\mathcal{L}(\theta) = \sum_{\tau \in \mathcal{T}} \sum_{x_\tau^i, y_\tau^i \in \mathcal{D}_\tau} \ell(f_\tau(x_\tau^i, \theta_\tau), f_\tau(x_\tau^i, \theta))$$

3. Teacher Annealing:

$$\ell(\lambda y_\tau^i + (1 - \lambda) f_\tau(x_\tau^i, \theta_\tau), f_\tau(x_\tau^i, \theta))$$

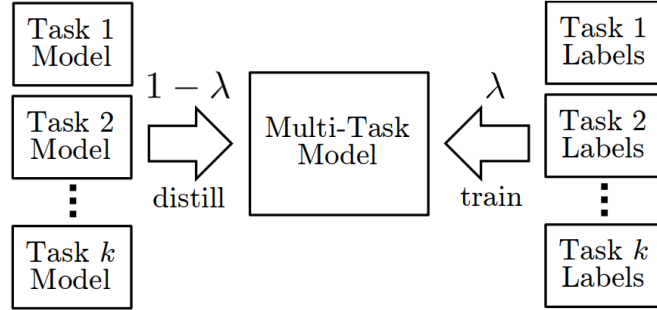
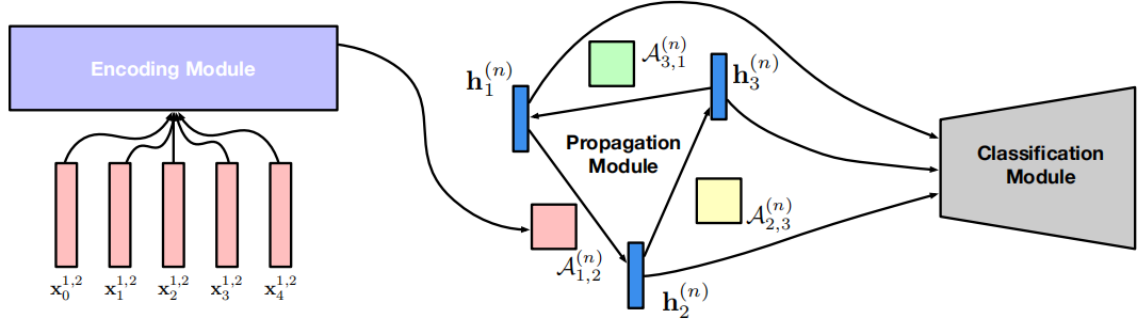


Figure 1: An overview of our method.  $\lambda$  is increased linearly from 0 to 1 over the course of training.

## 5 Graph Neural Networks with Generated Parameters for Relation Extraction

本文是刘知远老师组里的工作，是GNN在推理和关系抽取上的一次应用：Graph Neural Network with Generated Parameter (GP-GNNs)。



结构分为三部分：

1. Encoding Module:

$$s = (x_0, x_1, \dots, x_{l-1}) \quad (5.1)$$

$$E(x_t^{i,j}) = [\mathbf{x}_t; \mathbf{p}_t^{i,j}] \quad (5.2)$$

$$\mathcal{A}_{i,j}^{(n)} = f(E(x_0^{i,j}), E(x_1^{i,j}), \dots, E(x_{l-1}^{i,j}); \theta_e^n) \quad (5.3)$$

$i, j$ 分别是对应的entity的索引， $x_t$ 是一个sequence中 $t$ 位置的word。 $\mathbf{p}_t$ 是相对位置向量，即表示该单词是否在实体 $i$ ，实体 $j$ 中还是都不在。

2. Propagation Module:

$$\mathbf{h}_i^{(n+1)} = \sum_{v_j \in \mathcal{N}(v_i)} \sigma(\mathcal{A}_{i,j}^{(n)} \mathbf{h}_j^{(n)}) \quad (5.4)$$

3. Classification Module:

$$\mathcal{L} = g(\mathbf{h}_{0:|\mathcal{V}|-1}^0, \mathbf{h}_{0:|\mathcal{V}|-1}^1, \dots, \mathbf{h}_{0:|\mathcal{V}|-1}^K, Y; \theta_c) \quad (5.5)$$

$$\mathbf{r}_{v_i, v_j} = \left[ \left[ \mathbf{h}_{v_i}^{(1)} \odot \mathbf{h}_{v_j}^{(1)} \right]^\top; \left[ \mathbf{h}_{v_i}^{(2)} \odot \mathbf{h}_{v_j}^{(2)} \right]^\top; \dots; \left[ \mathbf{h}_{v_i}^{(K)} \odot \mathbf{h}_{v_j}^{(K)} \right]^\top \right] \quad (5.6)$$

$$\mathcal{L} = \sum_{s \in S} \sum_{i \neq j} \log \mathbb{P}(r_{v_i, v_j} | i, j, s) \quad (5.7)$$



## 6 Multi-hop Reading Comprehension across Multiple Documents by Reasoning over Heterogeneous Graphs

本文所解决的问题是跨文档的多跳阅读理解，提出的模型是Heterogeneous Document-Entity Graph (HDEGraph)。

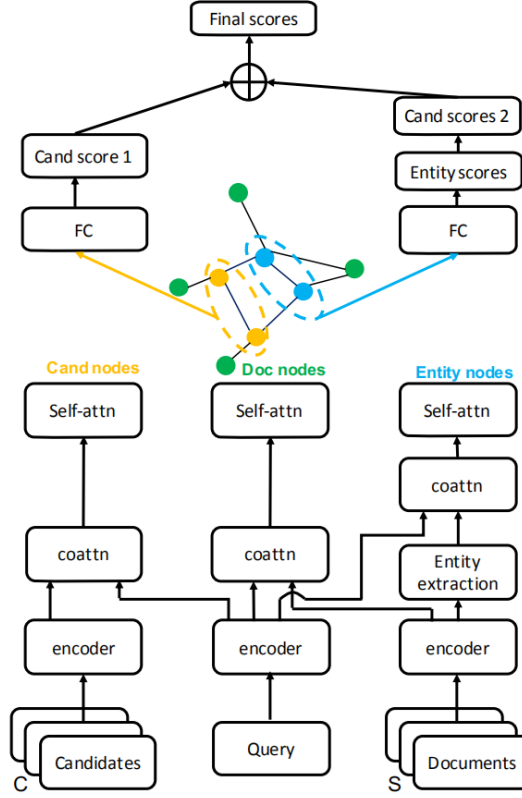


Figure 2: System diagram.  $S$  and  $C$  are the number of support documents and candidates respectively. We use yellow nodes to represent query-aware candidate representation, blue nodes to represent extracted query-aware entity representation and green nodes to represent query-aware document representation.

### 1. Context Encoding

以support document的encoding距离，candidates和query的情况类似。

$$\mathbf{A}_{qs}^i = \mathbf{H}_s^i (\mathbf{H}_q)^T \in \mathbb{R}^{l_s \times l_q} \quad (6.1)$$

$$\mathbf{C}_q = \text{softmax}(\mathbf{A}_{qs}^T) \mathbf{H}_s \in \mathbb{R}^{l_q \times h} \quad (6.2)$$

$$\mathbf{C}_s = \text{softmax}(\mathbf{A}_{qs}) \mathbf{H}_q \in \mathbb{R}^{l_s \times h} \quad (6.3)$$

$$\mathbf{D}_s = f(\text{softmax}(\mathbf{A}_{qs}) \mathbf{C}_q) \in \mathbb{R}^{l_s \times h} \quad (6.4)$$

$$\mathbf{S}_{ca} = [\mathbf{C}_s; \mathbf{D}_s] \in \mathbb{R}^{l_s \times 2h} \quad (6.5)$$

$$\mathbf{a}_s = \text{softmax}(\text{MLP}(\mathbf{S}_{ca})) \in \mathbb{R}^{l_s \times 1} \quad (6.6)$$

$$\mathbf{s}_{sa} = \mathbf{a}_s^T \mathbf{S}_{ca} \in \mathbb{R}^{1 \times 2h}$$

## 2. Reasoning over HDE graph

$$\mathbf{z}_i^k = \sum_{r \in \mathcal{R}} \frac{1}{|\mathcal{N}_i^r|} \sum_{j \in \mathcal{N}_i^r} f_r(\mathbf{h}_j^k) \quad (6.6)$$

$$\mathbf{u}_i^k = f_s(\mathbf{h}_i^k) + \mathbf{z}_i^k \quad (6.7)$$

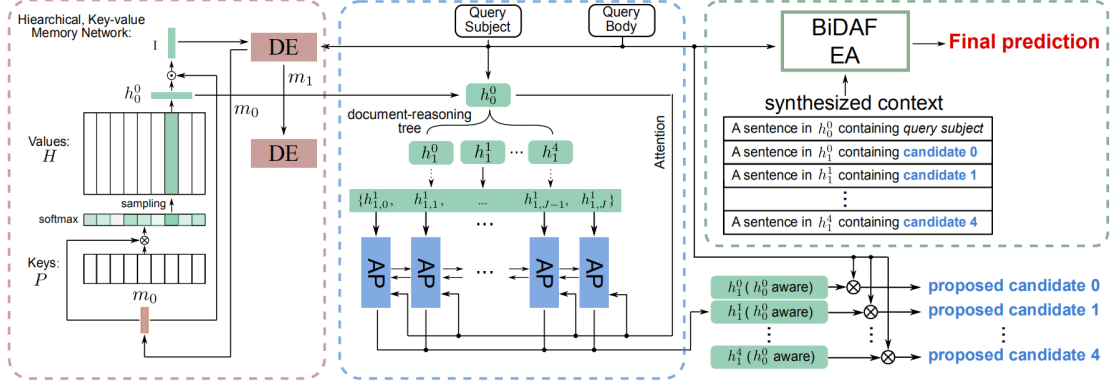
$$\begin{aligned} \mathbf{g}_i^k &= \text{sigmoid}(f_g([\mathbf{u}_i^k; \mathbf{h}_i^k])) \\ \mathbf{h}_i^{k+1} &= \tanh(\mathbf{u}_i^k) \odot \mathbf{g}_i^k + \mathbf{h}_i^k \odot (1 - \mathbf{g}_i^k) \end{aligned} \quad (6.8)$$

## 3. Score accumulation

$$\mathbf{a} = f_C(\mathbf{H}^C) + ACC_{\max}(f_E(\mathbf{H}^E)) \quad (6.9)$$

## 7 Explore, Propose, and Assemble: An Interpretable Model for Multi-Hop Reading Comprehension

本文也是应用于multi-hop multi-document的一篇文章，提出了Explore-Propose-Assemble reader (EPAr)模型。



### 1. Retrieval and Encoding:

使用TF-IDF算法来先筛选出一部分的document，减少计算量。

### 2. Document Explorer:

用document-level的representation和word-level的representation分别作为Memory Network的Key和value。

Read:

$$x_n = p_n^T \mathbf{W}_r m^t \quad \chi = \text{softmax}(x) \quad P(d_i) = \chi_i \quad (7.1)$$

Write:

$$\begin{aligned} w_k &= h_k^T \mathbf{W}_w m & \tilde{h} &= \sum_{k=1}^K h_k \omega_k \\ \omega &= \text{softmax}(w) & m^{t+1} &= \text{GRU}(\tilde{h}, m^t) \end{aligned} \quad (7.2)$$

### 3. Answer Proposer

$$\begin{aligned} e_i^k &= \mathbf{v}^T \tanh(\mathbf{W}_h \hat{h}_{cct}^i + \mathbf{W}_s s^k + \mathbf{b}) \\ a^k &= \text{softmax}(e^k); \quad c^k = \sum_i a_i^k h_{cct}^i \\ y^k &= \text{LSTM}(\hat{h}_T^{k-1}, s^{k-1}, c^{k-1}) \\ w^k &= \alpha(y^k, u_s) + \alpha(y^k, u_b); \epsilon = \text{softmax}(w) \end{aligned} \quad (7.3)$$

$$a = \sum_{k=1}^K \hat{h}_T^k \epsilon_k; \quad \text{Score}_l = \beta(c_l, a) \quad (7.4)$$

### 4. Evidence Assembler:

将相关的sentence拼接起来，送入传统的单document算法模型。

### 5. Joint Optimization