

Meeting Agenda

Date: 2013-04-23

Facilitator: Jonatan Magnusson

Participants: Linus Hagvall, Vidar Eriksson, Martin Calleberg, Jonatan Magnusson

1. Objectives (5 min)

- a. Create a "TODO" list with bugs and issues.
- b. Decide which Use Cases will be implemented next.

2. Reports (15 min)

- a. Everyone finished their test classes. The test classes will need more work when the classes develops.
- b. The RAD and SDD still need more work.

3. Discussion items (35 min)

- a. Which bugs needs to be fixed until more work can be done?
- b. When do we work on the SDD?
- c. Book rooms for future meetings

4. Outcomes and assignments (5 min)

- a. Linus should fix a number of projectile issues/bugs.
- b. Vidar should create a weapon factory and different kinds of weapons.
- c. Martin should fix the CollisionBox.intersects method.
- d. Jonatan should fix Enemy and EnemyFactory
- e. We will work on the SDD tomorrow.

5. Wrap up

- a. Next meeting will be thursday(25/4).