CALLUM BURGOYNE

Software Developer

Kent, England

burgoynecallum04@gmail.com

github.com/CallumB04

in /in/callum-burgoyne

SUMMARY

A reliable, well-organised individual with excellent independent and team-working skills. I am extremely motivated to enter the Software Development industry and learn the skills to pursue a career as a Software Engineer.

SKILLS

Languages: Python, C++, HTML/CSS, Javascript

Technologies: Git, Linux, Docker, Sass, React

PROJECTS

React / JS Portfolio Website

github.com/CallumB04/CallumB04.github.io

My Personal Portfolio website, showcasing all of my projects and skills. Also contains seperate pages for each of my projects for a better overview of what I've created! - Website Link

HTML / CSS / JS russthetechguy.co.uk

github.com/CallumB04/russthetechguy.co.uk

A commercial website I built for a Computer Repair Technician business based in Kent. This is my first freelance work, and has taught me a lot about working actively alongside a client, to meet their demands quickly and efficiently. - Website Link.

React / JS Todolist App

github.com/CallumB04/react-todolist

My first React project, a Todolist App with many features. I used this project to learn React from scratch, and further improve on my Javascript ability.

Python **Discord Moderation Bot**

github.com/CallumB04/Auto-mate

Through use of the Discord.py library, I created a bot with many moderation and levelling system features. This project also displays my knowledge of Docker.

C++ / SFML 2D Platformer Game

github.com/CallumB04/Platform-Shooter

Using C++ and the SFML library, I am currently in the process of building a 2D platformer game. I am using this as a long-term project to improve my skills with OOP. This is my first real experience building a game.

EXPERIENCE

2024 - Current Freelance Web Developer

Freelance

 Building websites for clients / businesses. Allowing me to learn many skills and gain real-world experience to prepare me for when I enter the industry full-time.

2024 - 2024

Arcade Attendant (3 months)

Camber Sands - Playnation

Consists of Fixing machines; helping customers; maintaining 18+ area gambling policies; and overall improving customer experience. Taught me alot about teamwork within a professional working environment.

2022 - 2024

Professional E-Sports Player (2 years)

- After finishing education, I was given the opportunity to compete professionally in E-Sports competition. I was able to travel to different countries / places in the UK and get paid to compete.
- I decided after 2 years I wanted to pursue a career in software, and since then have switched my focus completely and worked incredibly hard to prepare myself for becoming a Software Developer.
- This experience taught me many lessons about time management; perseverance; independence; reliability; working as a team; and makes me a strong and dependable addition to any work force!

EDUCATION

2020 - 2022 The Marsh Academy: Sixth form

A-levels

Level 3 Computer Science, Maths and Psychology.

2015 - 2020 The Marsh Academy

GCSE

8 GCSE's including Maths and English.

ACHIEVEMENTS

2022 (Year 13)

Academic achievement Award - Computer Science

Awarded Best in school within the subject.

2016 (Year 7)

Junior Maths Challenge - Gold Certificate

Recognised as Top of the Country in Mathematics.