CALLUM BURGOYNE

Software Developer

Ment, England

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github.com/CallumB04

SUMMARY

A reliable, well-organised individual with excellent independent and team-working skills. I am extremely motivated to enter the Software Development industry and learn the skills to pursue a career as a Software Engineer.

SKILLS

Languages: Python, C++, HTML/CSS, Javascript

Technologies: Git, Linux, Docker

PROJECTS

Python **Discord Moderation Bot**

github.com/CallumB04/Auto-mate

Through use of the Discord.py library, I created a bot with many moderation and levelling system features. This project also displays my knowledge of Docker.

C++ / SFML 2D Platformer Game

github.com/CallumB04/Platform-Shooter

Using C++ and the SFML library, I am currently in the process of building a 2D platformer game. I am using this as a long-term project to improve my skills with OOP. This is my first real experience building a game.

HTML / CSS / JS Personal Portfolio Website

github.com/CallumB04/CallumB04.github.io

Constantly keeping up to date with my new projects and technologies I learn - Website Link.

HTML / CSS / JS **freeCodeCamp Curriculum**

github.com/CallumB04/freeCodeCamp-curriculum

A repository to document my progress through the freeCodeCamp curriculum. I am utilizing these courses to enhance my skills, currently in Web Development, and assist me in my upcoming career.

EDUCATION

2020 - 2022 The Marsh Academy: Sixth form

A-levels

Level 3 Computer Science, Maths and Psychology.

2015 - 2020 The Marsh Academy

GCSE

8 GCSE's including Maths and English.

EXPERIENCE

2024 - Current Arcade Attendant

Camber Sands - Playnation

- Has taught me a lot about hospitality; learning lots of new skills at once; and teamwork within a professional working environment.
- Consists of Fixing machines; helping customers; maintaining 18+ area gambling policies; and overall improving customer experience.

2022 - 2023 Part-time Labourer

J Burgoyne Limited

- Worked for a company within the building and roofing industry.
- Learned a lot regarding talking to customers, working in a team, picking up new skills, and following the instructions I was given flawlessly.

ACHIEVEMENTS

2022 (Year 13)

Academic achievement Award - Computer Science

Awarded Best in school within the subject.

2016 (Year 7)

Junior Maths Challenge - Gold Certificate

Recognised as Top of the Country in Mathematics.

HOBBIES / INTERESTS

Travelling

I love exploring new places, and hope to one day have the ability to work from anywhere in the world.

Learning Languages

Similar to programming, I enjoy learning different languages.