CALLUM BURGOYNE

Software Developer

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📍 New Romney, Kent ⓞ github.com/CallumB04

SUMMARY

A reliable, well-organised individual with excellent independent and team-working skills. I am extremely motivated to enter the Software Development industry and learn the skills to pursue a career as a Software Engineer.

SKILLS

Languages: Python, C++, HTML/CSS, Javascript

Technologies: Git, Linux

PROJECTS

Python	**Discord Moderation Bot**	**github.com/CallumB04/Auto-mate**

Through use of the Discord.py library, I created a bot with many moderation and levelling system features. I presented this program as the final project for my A-Level Computer Science course.

C++ / SFML	**2D Platformer Game**	**github.com/CallumB04/Platform-Shooter**

Using C++ and the SFML library, I am currently in the process of building a 2D platformer game. I am using this as a long-term project to improve my skills with OOP. This is my first real experience building a game.

HTML / CSS / JS	**Personal Portfolio Website**	**github.com/CallumB04/CallumB04.github.io**

Constantly keeping up to date with my new projects and technologies I learn - Website Link.

HTML / CSS / JS	**freeCodeCamp Curriculum**	**github.com/CallumB04/freeCodeCamp-curriculum**

A repository to document my progress through the freeCodeCamp curriculum. I am utilizing these courses to enhance my skills, currently in Web Development, and assist me in my upcoming career.

EDUCATION

2020 - 2022	**The Marsh Academy: Sixth form**	**A-levels**

Level 3 Computer Science, Maths and Psychology.

2015 - 2020	**The Marsh Academy**	**GCSE**

8 GCSE's including Maths and English.

EXPERIENCE

2024 - Current	**Arcade Attendant**	**Camber Sands - Playnation**

- Has taught me a lot about hospitality; learning lots of new skills at once; and teamwork within a professional working environment.
- Consists of Fixing machines; helping customers; maintaining 18+ area gambling policies; and overall improving customer experience.

2022 - 2023	**Part-time Labourer**	**J Burgoyne Limited**

- Worked for a company within the building and roofing industry.
- Learned a lot regarding talking to customers, working in a team, picking up new skills, and following the instructions I was given flawlessly.

ACHIEVEMENTS

2022 (Year 13)	**Academic achievement Award - Computer Science**

Awarded Best in school within the subject.

2016 (Year 7)	**Junior Maths Challenge - Gold Certificate**

Recognised as Top of the Country in Mathematics.

HOBBIES / INTERESTS

Travelling

I love exploring new places, and hope to one day have the ability to work from anywhere in the world.

Learning Languages

Similar to programming, I enjoy learning different languages.