

CALLUM BURGOYNE

Software Developer

📍 Kent, England

✉ burgoynecallum04@gmail.com

🐙 github.com/CallumB04

🌐 /in/callum-burgoyne

SUMMARY

A reliable, well-organised individual with excellent independent and team-working skills. I am extremely motivated to enter the Software Development industry and learn the skills to pursue a career as a Software Engineer.

SKILLS

Languages: Python, C++, HTML/CSS, Javascript

Technologies: Git, Linux, Docker

PROJECTS

HTML / CSS / JS	russthetechguy.co.uk A commercial website I built for a Computer Repair Technician business based in Kent. This is my first freelance work, and has taught me a lot about working actively alongside a client, to meet their demands quickly and efficiently. - Website Link .	github.com/CallumB04/russthetechguy.co.uk
Python	Discord Moderation Bot Through use of the Discord.py library, I created a bot with many moderation and levelling system features. This project also displays my knowledge of Docker.	github.com/CallumB04/Auto-mate
C++ / SFML	2D Platformer Game Using C++ and the SFML library, I am currently in the process of building a 2D platformer game. I am using this as a long-term project to improve my skills with OOP. This is my first real experience building a game.	github.com/CallumB04/Platform-Shooter
HTML / CSS / JS	Personal Portfolio Website Constantly keeping up to date with my new projects and technologies I learn. - Website Link	github.com/CallumB04/CallumB04.github.io

EXPERIENCE

2024 - Current	Freelance Web Developer • Building websites for clients / businesses. Allowing me to learn many skills and gain real-world experience to prepare me for when I enter the industry full-time.	Freelance
2024 - Current	Arcade Attendant • Consists of Fixing machines; helping customers; maintaining 18+ area gambling policies; and overall improving customer experience. Taught me alot about teamwork within a professional working environment.	Camber Sands - Playnation
2022 - 2024	Professional E-Sports Player • After finishing education, I was given the opportunity to compete in E-Sports competition. I was able to travel to different countries / places in the UK and get paid to compete. • I decided after 2 years I wanted to pursue a career in software, and since then have switched my focus completely and worked incredibly hard to prepare myself for becoming a Software Developer. • This experience taught me many lessons about time management; perseverance; independence; reliability; working as a team; and makes me a strong and dependable addition to any work force!	

EDUCATION

2020 - 2022	The Marsh Academy: Sixth form Level 3 Computer Science, Maths and Psychology.	A-levels
2015 - 2020	The Marsh Academy 8 GCSE's including Maths and English.	GCSE

ACHIEVEMENTS

2022 (Year 13)	Academic achievement Award - Computer Science Awarded Best in school within the subject.
2016 (Year 7)	Junior Maths Challenge - Gold Certificate Recognised as Top of the Country in Mathematics.