



Callum Mackenzie

Third Year Computer Science and Statistics Student

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EDUCATION

The University of British Columbia	Vancouver, BC, Canada
Bachelor of Science in Computer Science & Statistics (GPA 4.0)	<i>Sep 2022 – May 2027</i>
Activities: CS Tri-Mentorship Program, UBC Recreation	
Coursework: Algorithm Design & Analysis, Computer Graphics, Software Construction, Applied Linear Algebra	

EXPERIENCE

Embedded Software Engineer Co-op	Jan – Current
General Dynamics	<i>Calgary, AB, Canada / Remote</i>
<ul style="list-style-type: none">Created robust, precise software for critical military systems on an R&D teamDeveloped 3 Linux device drivers and daemons, informing soldiers with battlefield insightsAdded \$10,000+ in value per platform by enabling an additional user on previously non-leveraged hardwareUtilized networking principles for embedded distributed systems for modularity and efficiencyResolved 30+ defects in embedded projects (Qt/C++), improving reliability in safety-critical environmentsReduced CI/CD system runtime by 50% on multiple pipelines with Docker, Python, Jenkins, and AISet up AI infrastructure and tooling supporting 20+ team members as well as build systemsShipped scalable client functionality in .NET apps interfacing with embedded devices & AI serversCreated documentation and presented demos for internal AI use cases	
Ice Hockey Official	Jan – Nov 2024
Thunderbird and Todd Ice Hockey Leagues	<i>Vancouver, BC, Canada</i>
<ul style="list-style-type: none">Managed player conflicts by taking action decisively, keeping calm, and communicating clearly	

PROJECTS

FITNET - Embedded Motion Sensing with EMG C, Swift, iOS, FreeRTOS, Fusion360	Feb 2025 – Current
<ul style="list-style-type: none">Motion-tracked & analyzed body position with custom wearables measuring EMG and IMU dataCreated iOS app with SwiftUI & SceneKit to read & process device data with optimized BLEPredicted movement category with dynamic time warping KNN classification with 98% accuracyDesigned system ground-up from electrical to software design, including custom PCBsUtilized microprocessor with Bluetooth Low-Energy (BLE) to communicate with iPhone CoreBluetoothAchieved 99% accuracy in muscle activation using custom EMG circuit and accelerometer data	
Deloitte ThinkTech React, Typescript, Javascript, Node, R, DocuSign, UIPath	Sep – Nov 2022
<ul style="list-style-type: none">Developed an MVP for a real-world client business problem regarding document tracking in the healthcare industry with two business and one technical teammatePlaced 4th out of 160+ candidatesPresented solution overview for 100+ Deloitte employees & executives, fellow competitors, and visitorsUsed UIPath RPA, DocuSign, and AWS , focusing on security to manage sensitive records for client company	
Exvi Fitness Java, Kotlin, AWS, R, Android, Git	Dec 2021 - Jun 2022
<ul style="list-style-type: none">Developed a full-stack desktop & Android application for tracking personal workouts and sharing with othersWebscraped and cleaned the data of 2000+ exercises from online datasets using Java and RCreated a custom login system with 2FA using cryptography to store sensitive user dataSynced across devices with a serverless backend (AWS), allowing sharing workouts with friendsFollowed responsive UI design principles, allowing multi-platform capability and intuitive use with Kotlin	

TECHNICAL SKILLS

Languages: Python, C, C++, Swift, Kotlin, TypeScript, C#, Java, R, Rust, JavaScript, GLSL

Frameworks: .NET, UWP, Qt, React, Node, Maven, Gradle, OpenGL, FreeRTOS, ESP-IDF, Jetpack Compose

Developer Tools: Git, Linux, Vim, Docker, Jenkins, Visual Studio, CMake, Make, AWS, Firebase, Open-WebUI