

# LINEAR SEARCH

```
C/C++
#include <iostream>
using namespace std;

int linearSearch(int arr[], int size, int target) {
    for (int i = 0; i < size; i++) {
        if (arr[i] == target) {
            return i;
        }
    }
    return -1;
}

int main() {
    int arr[] = {5, 3, 8, 4, 2};
    int size = sizeof(arr) / sizeof(arr[0]);
    int target;

    cout << "Enter a number to search: ";
    cin >> target;

    int result = linearSearch(arr, size, target);
    if (result != -1) {
        cout << "Element found at index: " << result << endl;
    } else {
        cout << "Element not found." << endl;
    }
    return 0;
}
```

## Output

```
Enter a number to search: 5
Element found at index: 0
```

## BINARY SEARCH

```
C/C++
#include <iostream>
using namespace std;

int binarySearch(int arr[], int size, int target) {
    int left = 0;
    int right = size - 1;

    while (left <= right) {
        int mid = left + (right - left) / 2;
        if (arr[mid] == target) {
            return mid;
        }
        if (arr[mid] < target) {
            left = mid + 1;
        } else {
            right = mid - 1;
        }
    }
    return -1; // Return -1 if not found
}

int main() {
    int arr[] = {2, 3, 4, 5, 8};
    int size = sizeof(arr) / sizeof(arr[0]);
    int target;

    cout << "Enter a number to search: ";
    cin >> target;

    int result = binarySearch(arr, size, target);
    if (result != -1) {
        cout << "Element found at index: " << result << endl;
    } else {
        cout << "Element not found." << endl;
    }
    return 0;
}
```

## Output

```
Enter a number to search: 5  
Element found at index: 3
```