# CS 131 Discussion 7

Winter 2015

## Announcements

#### Homework 5

Due Monday Feb 23, 23:55

# Scheme

http://download.racket-lang.org/



## Arithmetic and Comparisons

```
Adding (same thing with -, *, /)
> (+ 1 2)
Equivalence in value (#t = true, #f is false)
> (equal? "abc" "bcd")
#f
> (equal? '(a + "hi") '(a + "hi))
#t
> (< 1 2)
```

question marks are allowed in identifiers (usually used for predicates)

- '(a + "hi") is a list of 3 symbols
- a, '+, "hi" are treated similar to atoms in Prolog

## Quotes and Lists

'(#cedure:+> 1 2)

```
Suppose I want to treat + as data (a symbol), rather than a procedure:
> (symbol? '+)
                    > (symbol? +)
#t
                    #f
To create list that includes symbols
> (equal? (list '+ 1 2) '(+ 1 2))
#t
Putting quote in front of things already treated as data will have no effect
> (equal? (list '+ '1 '2) '(+ 1 2))
#t
To put procedures in the list
                                Note: Not like this
> (list + 12)
```

> (list (+ 1 2))

'(3)

Note: Saying (quote (1 2 3)) is the same as saying (123)

#### cons, car, cdr, cadr, caadr, caddr, ...etc.

Compare to OCaml, except lists can contain whatever type they wish

```
cons -> ::
                                           > (cadr '(+ 1 2))
> (cons 'a '(b c "hi"))
'(a b c "hi")
car -> hd
                                           ...etc.
> (car '(+ 1 2))
cdr -> tail
> (cdr '(+ 1 2))
'(1 2)
```

```
cadr -> (car (cdr (...))
```

```
caadr -> (car (cdr (...))
```

#### if & cond

```
(if [EXPR] [DOIFTRUE] [DOIFFALSE])
> (if (= 1 1) 1 2)
> (if "great" 1 2)
(cond ([EXPR1] [DOIFTRUE1]) ([EXPR2] [DOIFTRUE2]) ...)
> (cond [(= 1 2) (/ 1 0)] [(= 1 1) "phew"])
"phew"
```

#### or & and

```
Scheme uses "short circuit evaluation" > (or #f 2 3)
2
```

```
(or [EXPR1] [EXPR2] ...) (and [EXPR1] [EXPR2] ...)
```

Scheme will execute every expression until it determines the value of the and/or, then return the value of the last expression it executed > (and (if (= 1 1) "wow" #f) (if (= 1 1) "great" #f))
"great"

```
> (and (if (= 1 1) (display "wow") #f) (if (= 1 1) "great" #f))
wow"great"
```

## Defining functions procedures

```
(define ([NAME] [ARG1] [ARG2] ...) [BODY])
> (define (square x) (* x x))
                               > (define two (+ 1 1))
> (square 2)
                               > two
Anonymous function
(lambda ([ARG1] [ARG2] ...) [BODY])
> (lambda (x) (* x x))
                          > (lambda () (+ 1 1))
#procedure>
                          #procedure>
> (define square (lambda (x) (* x x)))
> (square 2)
```

## let

```
(let (([VAR1] [EXPR1]) ([VAR2] [EXPR2]) ...) [BODY])
> (let ((x (+ 1 1)) (y (+ 1 2))) (+ x y))
5
```

# Homework 5

## Recall Homework 2 Hint

Write a matcher for a DNA pattern

#### How a matcher worked in OCaml

- 1. Find next matching prefix
- 2. If none, return None
- 3. Otherwise, call acceptor with matching suffix
- 4. Go to 1.

#### How a matcher works in Scheme

- 1. Find next matching prefix
- 2. If none, return #f
- 3. Save current state of execution (of the program) in a **backtracker**, and return (suffix, backtracker)
- 4. If someone calls the backtracker, "rewind time" (!!!) and go back to the state saved by the backtracker and continue to 1.

#### Implementing a backtracker: call/cc

(+ 2 [???])
where
??? = what call/cc returns

The program state:

(call/cc (lambda (k) [EXPR]))

#### When call/cc is invoked:

- 1. The current state of program execution is represented by the procedure **k** of 1 argument
- 2. [EXPR] is executed
- 3. If [EXPR does not call the procedure k call/cc returns the value of [EXPR]
- 4. If k is invoked (ie. **(k [EXPR2])** at any point, anywhere, program "rewinds" to the state when call/cc was invoked, and call/cc now returns the value of [EXPR2].

(+ 2 (call/cc (lambda (k)

(\* 5 (k 4)))))

Example

=> 6

# Letting other places invoke k

Although k may never be explicitly invoked, it may be saved somewhere else for later use (or reuse!)

```
> (define retry #f)
> (define factorial
(lambd (x)

if (= x 0)

(call/cc (lambda (k) (set! retry k) 1))

(* x (factorial (- x 1))))))

> (retry 1)

24

> (retry 2)

48
```

# More places to invoke k

```
> (define writeNtimes (lambda (n)
    (or (call/cc (lambda (k)
                   (lambda () (k #f))))
         (and (> n 0))
               (display "Foo")
               (newline)
               (writeNtimes (- n 1))))))
> (let ((m (writeNtimes 3))) (if m (m) (void)))
Foo n is 3
Foo n is 2
Foo n is 1
```