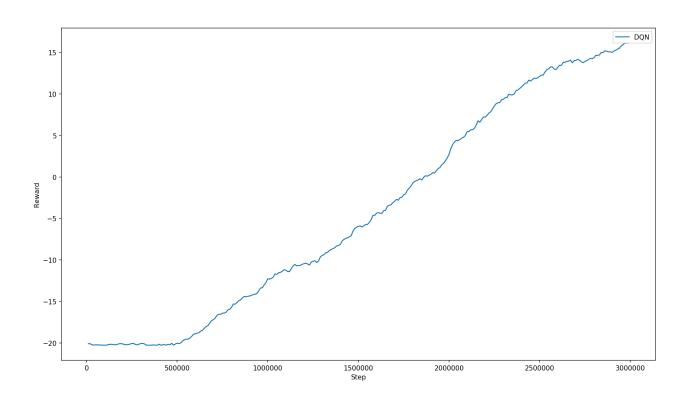
HW3 Report

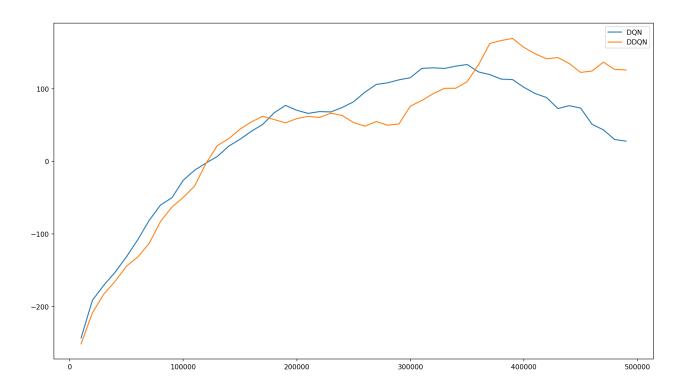
Q1: DQN python cs285/scripts/run_hw3_dqn.py --env_name PongNoFrameskip-v4 --exp_name q1



Q2: DDQN (Double DQN)

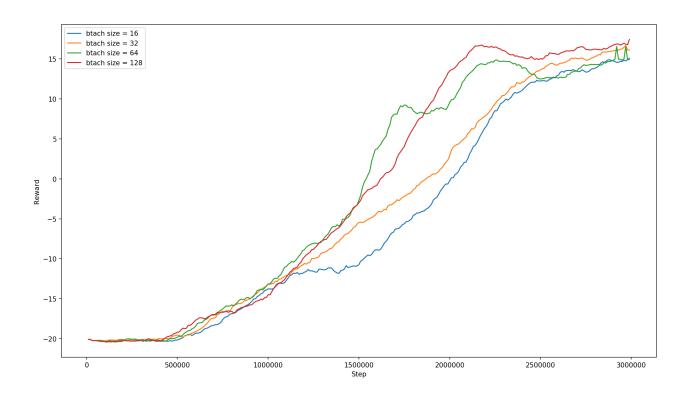
```
python cs285/scripts/run_hw3_dqn.py --env_name LunarLander-v2 --exp_name q2_dqn_1 --seed 1
python cs285/scripts/run_hw3_dqn.py --env_name LunarLander-v2 --exp_name q2_dqn_2 --seed 2
python cs285/scripts/run_hw3_dqn.py --env_name LunarLander-v2 --exp_name q2_dqn_3 --seed 3

python cs285/scripts/run_hw3_dqn.py --env_name LunarLander-v2 --exp_name q2_doubledqn_1 --double_q --seed 1
python cs285/scripts/run_hw3_dqn.py --env_name LunarLander-v2 --exp_name q2_doubledqn_2 --double_q --seed 2
python cs285/scripts/run_hw3_dqn.py --env_name LunarLander-v2 --exp_name q2_doubledqn_3 --double_q --seed 3
```



Q3: Experiment with hyperparameters

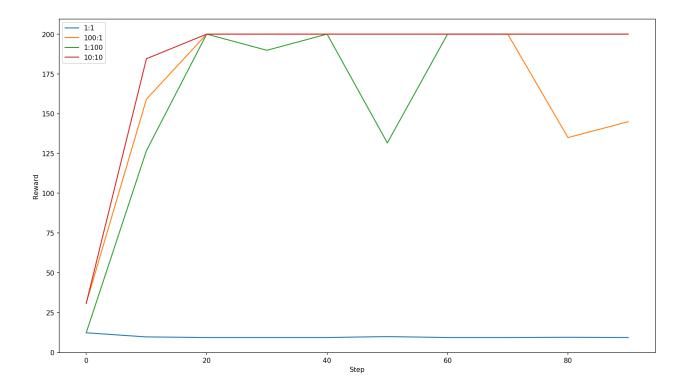
python cs285/scripts/run_hw3_dqn.py --env_name PongNoFrameskip-v4 --exp_name q3_batch16 --batch_size 16 python cs285/scripts/run_hw3_dqn.py --env_name PongNoFrameskip-v4 --exp_name q3_batch64 --batch_size 64 python cs285/scripts/run_hw3_dqn.py --env_name PongNoFrameskip-v4 --exp_name q3_batch128 --batch_size 128



Using larger batch size increases increases d(Reward)/d(Step) on average.

Q4: Actor-Critic on Cartpole

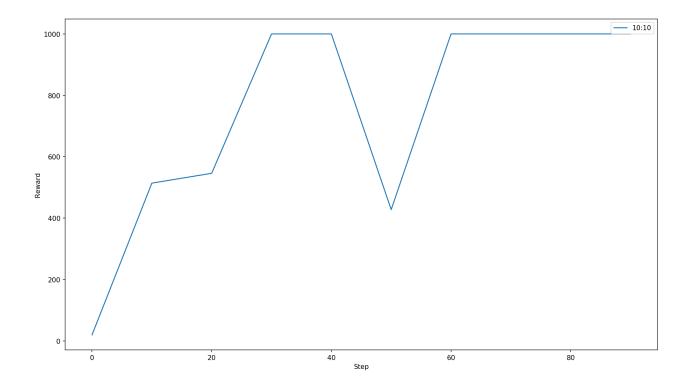
```
python cs285/scripts/run_hw3_actor_critic.py --env_name CartPole-v0 -n 100 -b 1000 --exp_name 1_1 -ntu 1 -ngsptu 1
python cs285/scripts/run_hw3_actor_critic.py --env_name CartPole-v0 -n 100 -b 1000 --exp_name 100_1 -ntu 100 -ngsptu 1
python cs285/scripts/run_hw3_actor_critic.py --env_name CartPole-v0 -n 100 -b 1000 --exp_name 1_100 -ntu 1 -ngsptu 100
python cs285/scripts/run_hw3_actor_critic.py --env_name CartPole-v0 -n 100 -b 1000 --exp_name 10_10 -ntu 10 -ngsptu 10
```



10 target/critic gradient updates and 10 policy/actor gradient updates achieves best performance.

python cs285/scripts/run_hw3_actor_critic.py --env_name InvertedPendulum-v2 -ep_len 1000 --discount 0.95 -n 100 -l 2 -s 64 -b 5000 -lr 0.01 --exp_name 10_10
-ntu 10 -ngsptu 10

python cs285/scripts/run_hw3_actor_critic.py --env_name HalfCheetah-v2 --ep_len



150 --discount 0.90 --scalar_log_freq 1 -n 150 -l 2 -s 32 -b 30000 -eb 1500 -lr 0.02 --exp_name 10_10 -ntu 10 -ngsptu 10

