# **DECISION TREE CLASSIFIER API**

• class sklearn.tree.DecisionTreeClassifier(\*, criterion='gini', splitter='best', max\_depth=None, min\_samples\_split=2, min\_samples\_leaf=1, min\_wei ght\_fraction\_leaf=0.0, max\_features=None, random\_state=None, max\_le af\_nodes=None, min\_impurity\_decrease=0.0, min\_impurity\_split=None, class\_weight=None, ccp\_alpha=0.0)

### • Parameters –

- 1. criterion: {"gini", "entropy"}, default="gini"
- 2. splitter: {"best", "random"}, default="best"
- 3. max\_depth: int, default=None
- 4. min\_samples\_split: int or float, default=2
- 5. min\_samples\_leaf: int or float, default=1
- 6. min\_weight\_fraction\_leaf: float, default=0.0
- 7. max features: int, float or {"auto", "sqrt", "log2"}, default=None
- 8. random\_state: int, RandomState instance or None, default=None
- 9. max\_leaf\_nodes: int, default=None
- 10.min\_impurity\_decrease: float, default=0.0
- 11.min\_impurity\_split: float, default=0
- 12.class weight: dict, list of dict or "balanced", default=None
- 13.ccp\_alpha: non-negative float, default=0.0

## • Attributes -

- 1. classes\_ndarray of shape (n\_classes,) or list of ndarray
- 2. feature\_importances\_ndarray of shape (n\_features,)
- 3. max features int
- 4. n\_classes\_int or list of int
- 5. n\_features\_int
- 6. n\_outputs\_int
- 7. tree\_Tree instance

#### • ADVANTAGES: -

1. Simple to understand and to interpret. Trees can be visualised.

- 2. Requires little data preparation.
- 3. The cost of using the tree (i.e., predicting data) is logarithmic in the number of data points used to train the tree.
- 4. Able to handle both numerical and categorical data.
- 5. Able to handle multi-output problems.
- 6. Possible to validate a model using statistical tests. That makes it possible to account for the reliability of the model.
- 7. Performs well even if its assumptions are somewhat violated by the true model from which the data were generated.

#### • DISADVANTAGES:

- 1. Decision-tree learners can create over-complex trees that do not generalise the data well. This is called overfitting.
- 2. Decision trees can be unstable because small variations in the data might result in a completely different tree being generated. This problem is mitigated by using decision trees within an ensemble.
- 3. Predictions of decision trees are neither smooth nor continuous, but piecewise constant approximations as seen in the above figure. Therefore, they are not good at extrapolation.
- 4. Decision tree learners create biased trees if some classes dominate. It is therefore recommended to balance the dataset prior to fitting with the decision tree.