

# Cameron Fuller

Austin, TX

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[cam-f.github.io/portfolio](https://cam-f.github.io/portfolio) ← Personal Projects

## Summary

My background in creative construction and love for gaming helped me decide to move into tech, where I can further develop my skills by building things people can enjoy every day. I am looking for opportunities to build, learn and contribute to great projects with a cultured growing company that likes to stay ahead of the curve.

## Experience

2019 - 5 mos

### Rooster Teeth - Production Assistant - Vicious Circle

- Assisted with improvements of the development pipeline via optimizations in Jira, Asana, and Steam
- Worked closely with engineers to plan, implement, test, and deliver new features for Vicious Circle
- Worked with team leads to determine resources necessary to see features to completion
- Facilitated daily playtests and documenting bugs & feedback

### QA Tester - Vicious Circle

- Ownership of multiple features including the Battle Pass and Challenge's
- Provided analysis on game-play and map design which resulted in changes to the game
- Performed in-depth targeted testing across the entire project

2012 - 2015

### Alpha Warrior - Team Lead

- Led a creative team to build Ninja Warrior style obstacles
- Daily task delegation and implementing decisions
- Improving employee workflows and training new hires
- Liaison for event staff and top-level management

## Education

2018

### Full stack Javascript web development bootcamp

University of Central Florida

## Skills

- JIRA, Asana, Agile methods, UE4, GSuite, Photoshop
- Javascript, React, Html, Css