

## Group 10

### Week 1 Progress Report

We met this week for about 2 hours to go over our UML diagram. We discussed our high level design and how we want to approach the project. We discussed meeting times for the upcoming week. Our goals for the upcoming week are to fix any suggestions that were made for our UML diagram. We also want to get our wrappers implemented, start the construction of our game grid and objects. Connected to the server is another goal for the week.

We plan on meeting a few times this week to divide up the work.