```
subroutine vor_div_from_uv_grid_3d(u_grid, v_grid, vor_spec, div_spec, triang)
real, intent(in), dimension(:,:,:) :: u_grid, v_grid
complex, intent(out), dimension(:,:,:) :: vor_spec, div_spec
logical, intent(in), optional :: triang
complex, dimension(size(vor spec,1), size(vor spec,2), size(vor spec,3)) :: dx spec,
dy spec
       , dimension(size(u grid ,1), size(u grid ,2), size(u grid ,3)) :: grid tmp
real
logical :: do triang
if(.not.module is initialized) then
 call error_mesg('vor_div_from_uv_grid','transforms module is not initialized', FATAL)
end if
if(present(triang)) then
  do_triang = triang
else
  do triang = .true.
endif
grid tmp = u grid
call divide by cos(grid tmp)
call trans grid to spherical(grid tmp, dx spec, do truncation=.false.)
grid_tmp = v_grid
call divide_by_cos(grid_tmp)
call trans_grid_to_spherical(grid_tmp, dy_spec, do_truncation=.false.)
call compute_vor_div(dx_spec, dy_spec, vor_spec, div_spec)
if(do_triang) then
  call triangular_truncation(vor_spec)
  call triangular_truncation(div_spec)
  call rhomboidal_truncation(vor_spec)
  call rhomboidal_truncation(div_spec)
endif
return
end subroutine vor div from uv grid 3d
subroutine compute_vor_div_3d(u_cos, v_cos, vorticity, divergence)
complex, intent(in), dimension (:,:,:) :: u_cos
complex, intent(in), dimension (:,:,:) :: v_cos
complex, intent(out), dimension (:,:,:) :: vorticity
complex, intent(out), dimension (:,:,:) :: divergence
vorticity = compute_alpha_operator(v_cos, u_cos, -1)
divergence = compute alpha operator(u \cos, v \cos, +1)
return
end subroutine compute vor div 3d
```

```
subroutine uv_grid_from_vor_div_3d(vor_spec, div_spec, u_grid, v_grid)
complex, intent(in) , dimension(:,:,:) :: vor_spec, div_spec
real, intent(out), dimension(:,:,:) :: u_grid, v_grid
complex , dimension(size(vor spec,1), size(vor spec,2), size(vor spec,3)) :: dx spec,
dy_spec
if(.not.module is initialized) then
  call error mesg('uv grid from vor div', 'transforms module is not initialized', FATAL)
call compute ucos vcos
                                    (vor_spec, div_spec, dx_spec, dy_spec)
call trans_spherical_to_grid
                                    (dx_spec , u_grid)
(dy_spec , v_grid)
call trans_spherical_to_grid
call divide_by_cos
                                    (u_grid)
call divide by cos
                                    (v_grid)
return
end subroutine uv_grid_from_vor_div_3d
```