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subroutine trans_grid_to_spherical_3d(grid, spherical, do_truncation)
real, intent(in), dimension (is:,:,:) :: grid
logical, intent(in), optional :: do truncation
complex, intent(inout), dimension (ms:,ns:,:) :: spherical
real, dimension(num lon, size(grid, 2), size(grid, 3)) :: grid xglobal
logical :: do_truncation_local, grid_x_is_global
                                         js:je, size(grid,3)) :: fourier g
complex, dimension (0:num lon/2,
complex, dimension (ms:me, je-js+1, size(grid,3), grid_layout(2)) :: fourier_s
integer(kind=kind(spherical)) :: c1, c2, c3
if(.not.module_is_initialized) then
  call error mesg('trans grid to spherical', 'transforms module is not initialized',
FATAL)
end if
if( size(grid,1).ne.ie-is+1 )&
     call mpp error( FATAL, 'TRANSFORMS: size(grid,1).ne.ie-is+1.' )
if( size(grid,2).ne.je-js+1 )&
     call mpp error( FATAL, 'TRANSFORMS: size(grid,2).ne.je-js+1.' )
if( size(spherical,1).ne.me-ms+1 )&
     call mpp_error( FATAL, 'TRANSFORMS: size(spherical,1).ne.me-ms+1.' )
if( size(spherical,2).ne.ne-ns+1 )&
     call mpp_error( FATAL, 'TRANSFORMS: size(spherical,2).ne.ne-ns+1.' )
if( size(spherical,3).ne.size(grid,3) )&
     call mpp_error( FATAL, 'TRANSFORMS: size(spherical,3).ne.size(grid,3).' )
if(present(do_truncation)) then
  do_truncation_local = do_truncation
else
  do_truncation_local = .true.
end if
call mpp get compute domain( grid domain, x is global=grid x is global )
if( .NOT.grid_x_is_global )then
    grid xglobal(is:ie,:,:) = grid(is:ie,:,:)
    call mpp update domains( grid xglobal, grid domain, XUPDATE )
    fourier_g = trans_grid_to_fourier(grid_xglobal)
else
    fourier g = trans grid to fourier(grid)
endif
if( trunc fourier.lt.me ) fourier g(trunc fourier+1:me,:,:) = cmplx(0..,0.)
call transpose fourier( fourier g, fourier s )
call trans_fourier_to_spherical(fourier_s, spherical)
if(do truncation local) then
  if(triang trunc local) then
    call triangular truncation(spherical)
    call rhomboidal truncation(spherical)
  end if
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end if
if( debug )then
   c1 = mpp chksum(spherical)
   c2 = mpp_chksum(fourier_g)
   c3 = mpp_chksum(grid)
   write(0, '(a,i2,3z18,28i4)')'G2S: ', mpp pe(), c1, c2, c3, lbound(spherical),
ubound(spherical), &
        lbound(fourier_s), ubound(fourier_s), lbound(fourier_g), ubound(fourier_g),
lbound(grid), ubound(grid)
   call mpp error( FATAL )
end if
return
end subroutine trans grid to spherical 3d
T......
subroutine trans_spherical_to_grid_3d(spherical, grid)
complex, intent (in), dimension (ms:,ns:,:) :: spherical
real, intent(out), dimension (is:,:,:) :: grid
real, dimension(num_lon,size(grid,2),size(grid,3)) :: grid_xglobal
integer(kind=kind(spherical)) :: c1, c2, c3
                                         js:je, size(grid,3)) :: fourier g
complex, dimension (0:num_lon/2,
complex, dimension (ms:me, je-js+1, size(grid,3), grid_layout(2)) :: fourier_s
logical :: grid_x_is_global, spectral_y_is_global
type(domain1D) :: spectral_domain_y
integer, allocatable :: pelist(:)
if(.not.module_is_initialized) then
  call error_mesg('trans_spherical_to_grid', 'transforms module is not initialized',
FATAL)
end if
if( size(grid,1).ne.ie-is+1 )&
    call mpp_error( FATAL, 'TRANS_SPHERICAL_TO_GRID: size(grid,1).ne.ie-is+1.' )
if( size(grid,2).ne.je-js+1 )&
    call mpp error( FATAL, 'TRANS SPHERICAL TO GRID: size(grid,2).ne.je-js+1.' )
if( size(spherical,1).ne.me-ms+1 )&
    call mpp_error( FATAL, 'TRANS_SPHERICAL_TO_GRID: size(spherical,1).ne.me-ms+1.' )
if( size(spherical, 2).ne.ne-ns+1 )&
    call mpp error( FATAL, 'TRANS SPHERICAL TO GRID: size(spherical,2).ne.ne-ns+1.' )
if( size(spherical,3).ne.size(grid,3) )&
     call mpp_error( FATAL, 'TRANS_SPHERICAL_TO_GRID: size(spherical,3).ne.size
(grid,3.')
call trans_spherical_to_fourier( spherical, fourier_s )
call mpp get compute domain( spectral domain, y is global=spectral y is global )
if( .NOT.spectral y is global )then
   allocate( pelist(spectral_layout(2)) )
   call mpp_get_domain_components( spectral_domain, y=spectral_domain_y )
   call mpp get pelist( spectral domain y, pelist )
   call mpp sum( fourier s
                                   , size(fourier s(:,:,:,:)), pelist )
```

## end if

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call reverse transpose fourier( fourier s, fourier g )
fourier_g(trunc_fourier+1:num_lon/2,:,:) = cmplx(0.,0.)
call mpp_get_compute_domain( grid_domain, x_is_global=grid x is global )
if( .NOT.grid_x_is_global )then
   grid_xglobal = trans_fourier_to_grid(fourier_g)
   grid(is:ie,:,:) = grid_xglobal(is:ie,:,:)
    grid = trans fourier to grid(fourier g)
endif
if( debug )then
    c1 = mpp chksum(spherical)
    c2 = mpp_chksum(fourier_g)
   c3 = mpp_chksum(grid)
   write(\overline{0}, '(a,i2,3z18,28i4)')'S2G: ', mpp pe(), c1, c2, c3, lbound(spherical),
ubound(spherical), &
         lbound(fourier_s), ubound(fourier_s), lbound(fourier_g), ubound(fourier_g),
lbound(grid), ubound(grid)
end if
return
end subroutine trans spherical to grid 3d
! Fields are transformed from the transform grid to spherical harmonics
   and back by trans_spherical_to_grid and trans_grid_to_spherical
! The two utilities, divide_by_cos and divide_by_cos2, provide convenient
   ways of dividing grid fields by cos(lat) and cos(lat)**2,
   as is often required when transforming to and fro in different contexts,
   without having to compute or retrieve the gaussian latitudes explicitly.
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