Cameron Nagle

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in /Cameron-Nagle01

SUMMARY

Visual Design student at the University of Minnesota - Twin Cities with a passion for web design and creating innovative solutions that align with company visions. Seeking to contribute User Experience design solutions to a dynamic team through a collaborative UX/SD internship.

EDUCATION

University of Minnesota, Twin Cities, MN

Expected Graduation May 2026

Bachelor of Computer Science, Minor in UX (User Experience)

GPA: 3.3

RELATED COURSEWORK

Interaction Design, Program Development, User Experience in Design, and Algorithms & Data Structures PROGRAMS: Figma, HTML, CSS, JavaScript, Python, Java, C, C++, Github, VS Code, IntelliJ, Sharepoint

RELATED EXPERIENCE

STEM Summer Camp Instructor, Tech Tac Toe, Edina, MN

May 2024 - August 2024

- Lead instructor for a 4-5 day curriculum, teaching STEM principles to classes of up to 30 kids.
- Coordinated activities around model rockets, drone racing, and Lego RC cars.
- Managed 10 different schools throughout Minnesota for each week of the internship.

Production Assistant Intern, Imprint Engine, Brooklyn Center, MN

May 2023 - Present

- Studied how APIs and company-focused design implement custom websites for brands in AWS
- Trained how to print and operate automatic presses for start-to-finish custom brand orders

Designed a Shopify Website for my Apparel Business, Maple Grove, MN

December 2021 - May 2023

- User-centered design what the product pages, collections, and custom orders would look like
- Usability-tested applications for the web, desktop, and mobile devices
- Hand fulfilled 100 t-shirt orders with 12 screen printing screens, from my basement.

LEADERSHIP, ACHIEVEMENTS, AND SERVICE

Member of The U of M ACM UNIX / Linux Environment Club with GitHub, Minneapolis, Minnesota

Explored the basics of the shell, git commands, editing with Vim, and installation of Arch Linux.

CSE First-Year Mentor Connection at the University of Minnesota

- Mentored 12+ monthly meetings for first-year Computer Science & Engineering students
- Facilitated guidance on academic planning, university resources, and extracurriculars.

Built a First Person View Drone

- Applied soldering, flight controllers, receivers, transmitters, and motors with 30 YouTube videos
- Achieved 20 flights by recharging lithium battery circuitry with a power supply

3D Printed a Custom Fitted Shower Head

Designed 5+ STL files At the UMN Anderson Design Labs learning Prusa, and Meshmixer

FEATURED PROJECTS

C)/CamNagle24

HTML, CSS, and JavaScript: Developer Website, Range Slider, Character Counter Figma: Splash Page Redesign, Smart Animations, E-commerce Mobile App Rebrand

Python: Wordle, Contact Hash Table

C: Matrix Speedup, GDB Bomb, Bitwise Puzzle