Introduction to Computational Science in Julia

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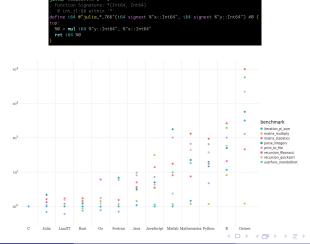
- Established in 2009, then first appeared in 2012
- Strong math support and numerical focus
- Package manager
- Fast, dynamic, and high-level syntax
- Reproducible and composable
- General and open source
- Rising popularity and presence in the sciences, particular climate science (CliMA), computational fluid dynamics (Trixi).

Our aim: give you a crash course introduction

https://github.com/Cambridge-ICCS/Summer-School-Julia-Tutorial/tree/main



 Performance: High performance via just-in-time (JIT) compilation to LLVM





JIT

- Specializes on types of function arguments
- When a function is called, it compiles efficient machine code
- Existing machine code is reused, if same function is called again



Multi-paradigm language

 Imperative: Sequence of statements and definitions, providing a step-by-step sequence of commands

$$y = 5$$
$$y = y + 2$$

• Functional: Functions can be treated as data, i.e, returned or can be passed as arguments

```
function mkConstantFunction(x)
  function inner(_y)
    x
    end
end
function applyTwice(f, x)
    f(f(x))
end
```



Dynamically typed

```
function plusInt(x :: Int)
   x + 1
end

function plusGen(x)
   x + 1
end
```

- Type checking is performed at runtime, rather than at compile time
- We can explicitly write signature types



Which function gets executed when a generic function is called for a given set of input arguments?

Multiple dispatch

- Allows execution of different methods of a function
- Depending on the types of the arguments
- Chooses the most specialized open
- This provides more flexibility and efficiency

```
function scale(x :: Int, y :: Int) :: Int
    x * y
end

function scale(x :: Int, y :: String) :: String
    join([y for i in 1:x])
end
```



Learning Outcomes

- Understand the core ideas of Julia programming language
- Use Julia to solve simple numerical programming tasks
- Working with Julia's type systems and data structures
- Use multiple dispatch, including for overloading programs
- Put these ideas together to use in your models

Style: code along plus exercises





- Similar to Jupyter notebook
- Interactive and reactive: if you change a cell, all the cells depending on it will get run again.
- Reproducible: someone else can run your notebook
- Evaluate cell via Shift + Enter

