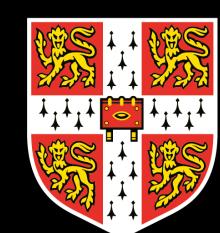
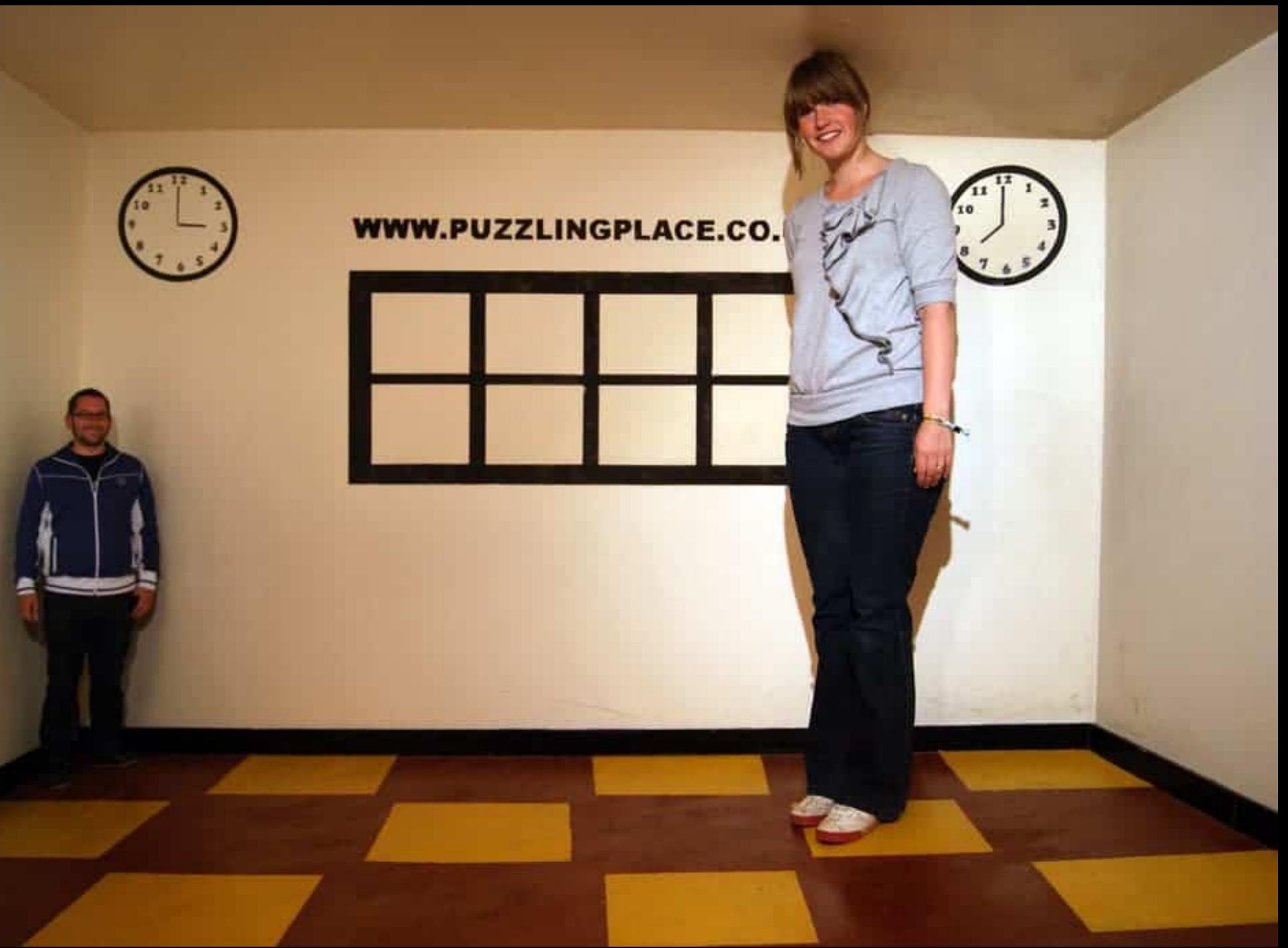


Advanced Computer Vision: Diffusion Models

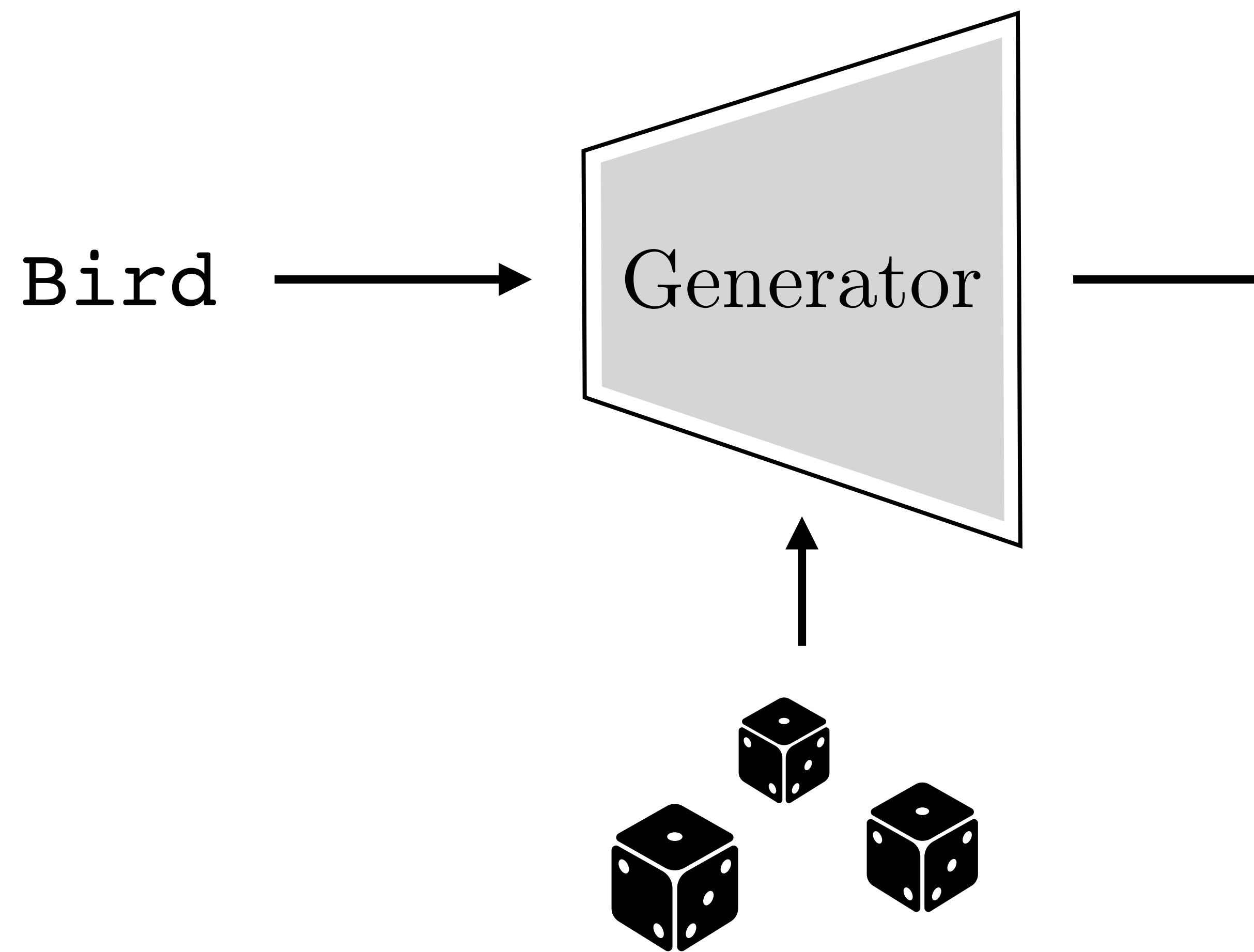
MLMI17

Ayush Tewari



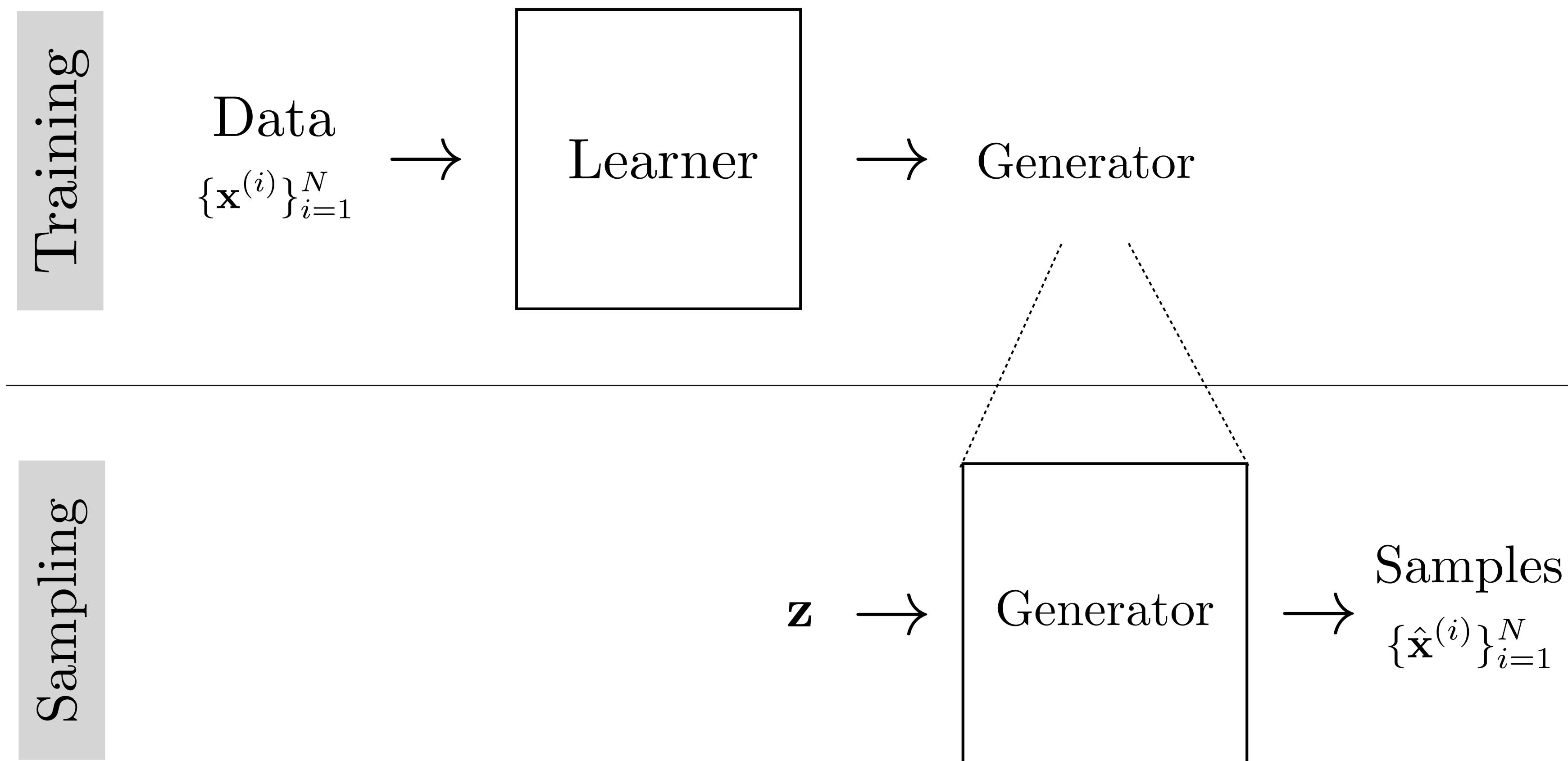
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Generative models

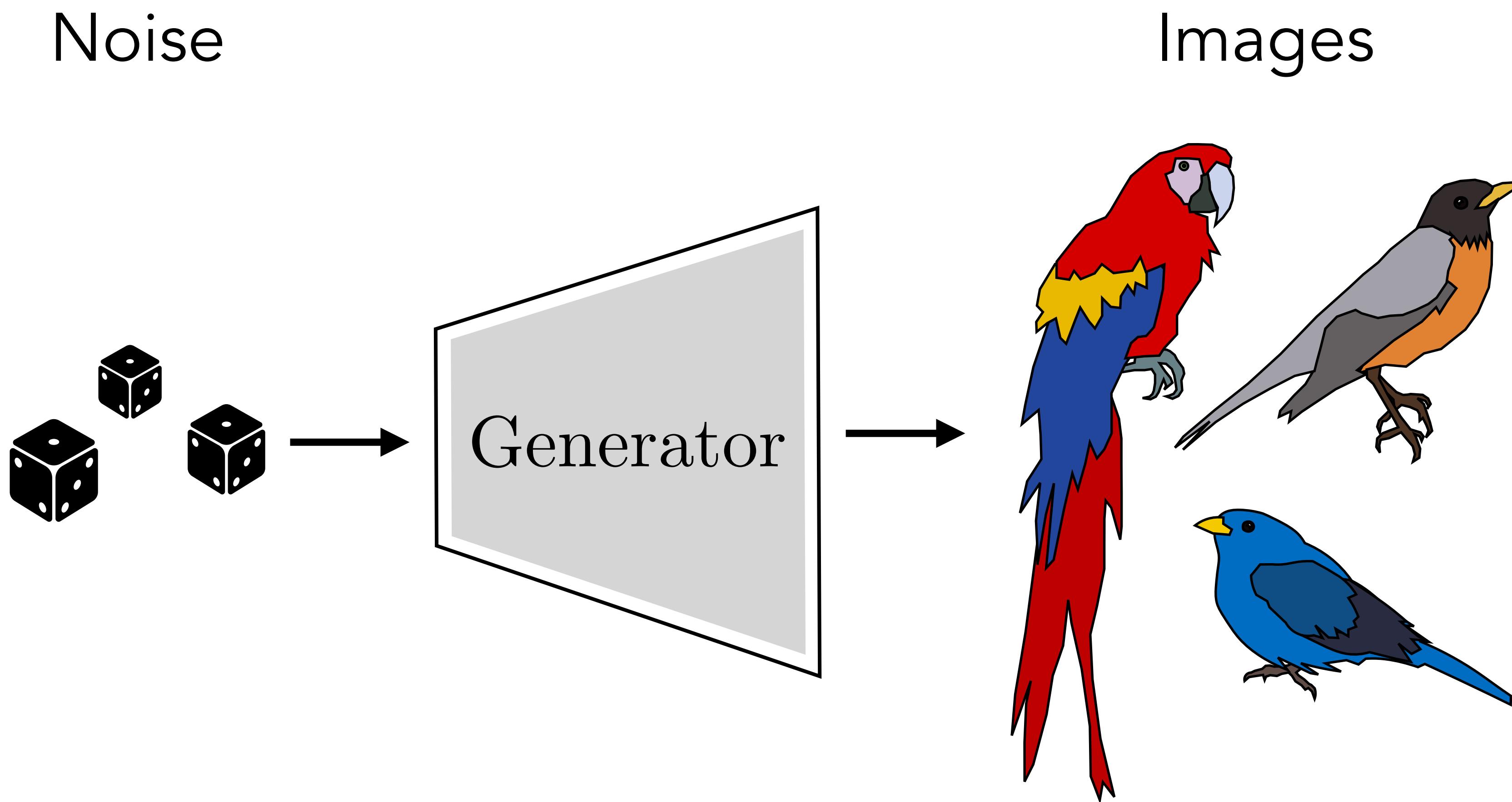


What is a generative model?

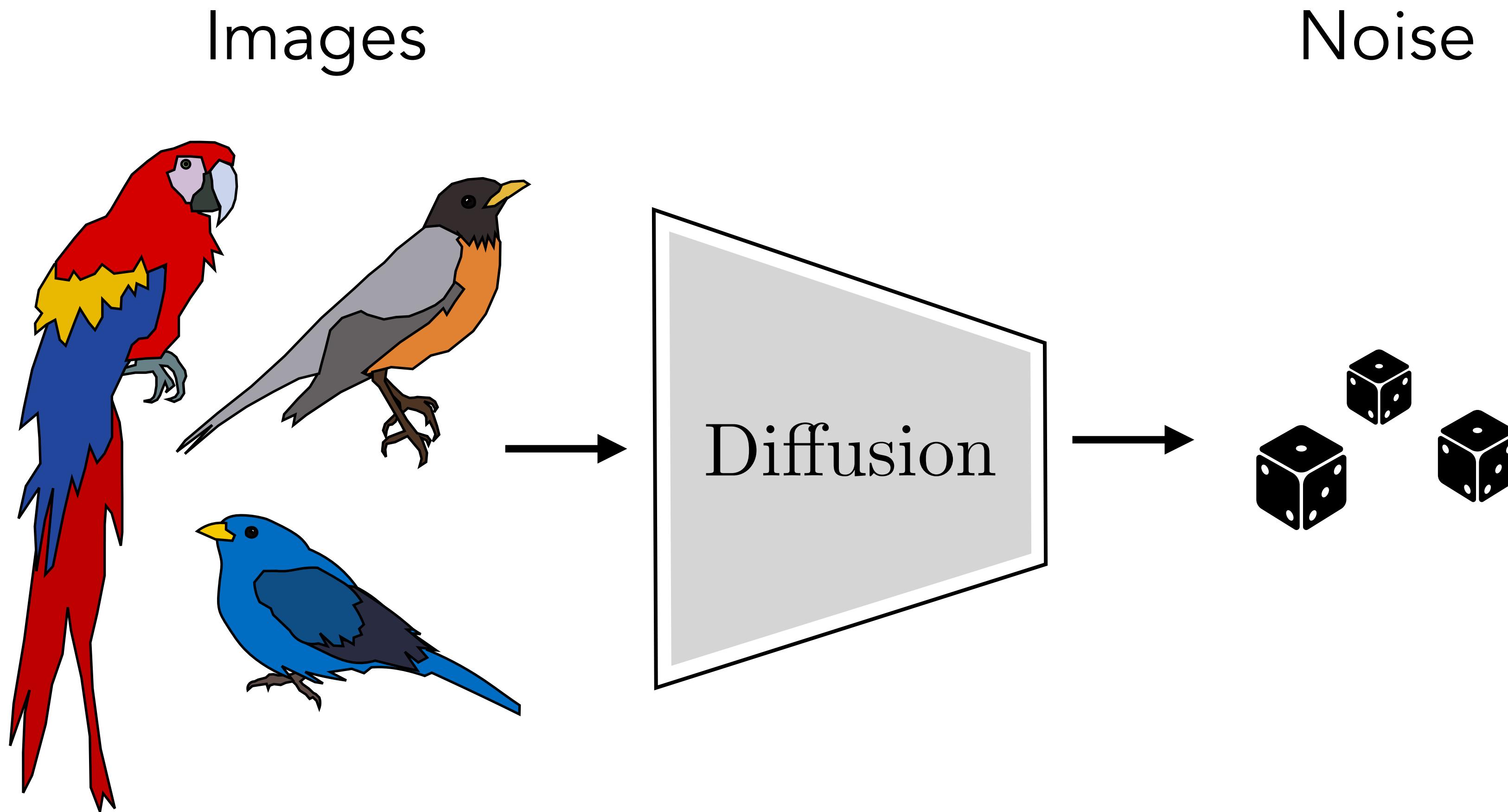
- An algorithm that generates data



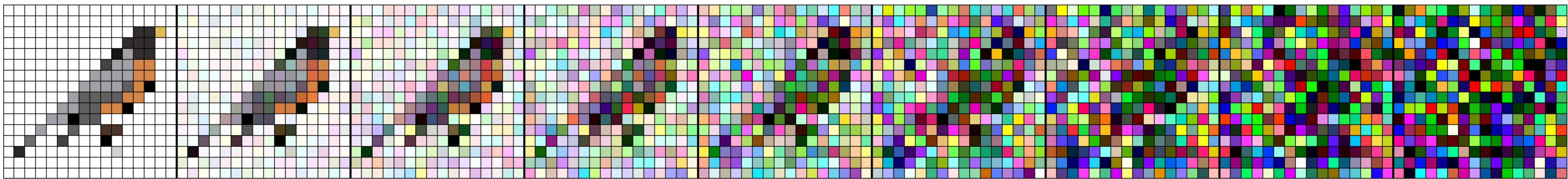
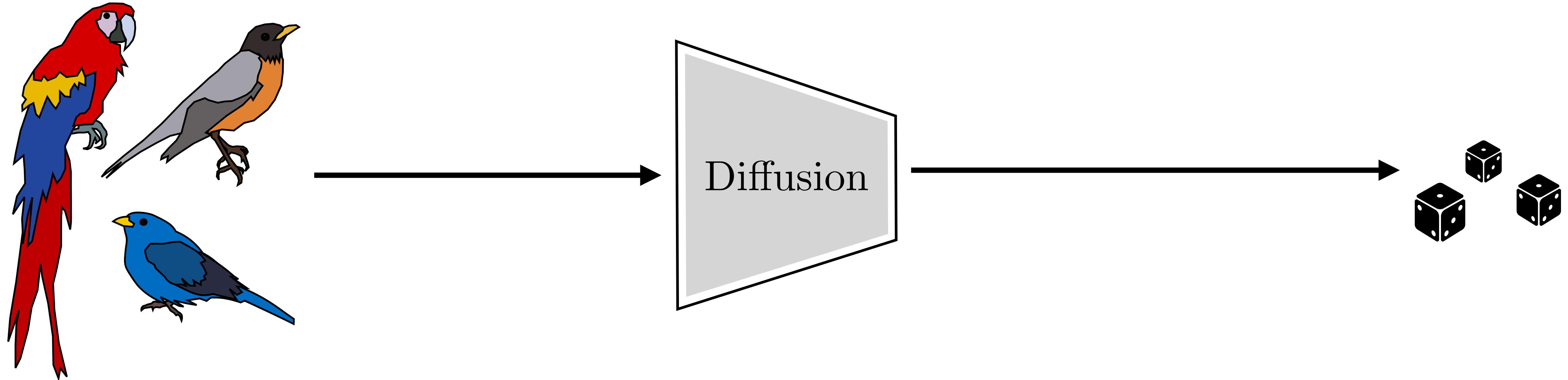
Diffusion Generative Models: Noise -> Data



Diffusion Generative Models: Data -> Noise

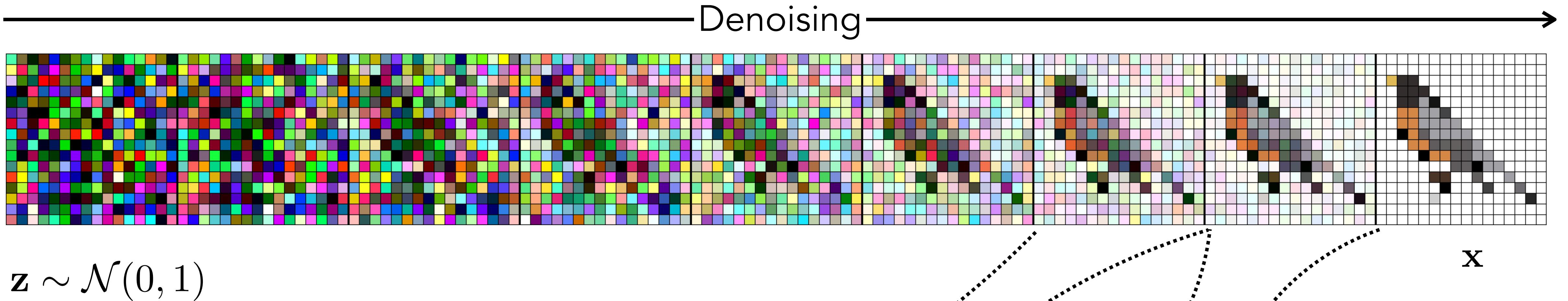


Diffusion Generative Models: Data -> Noise

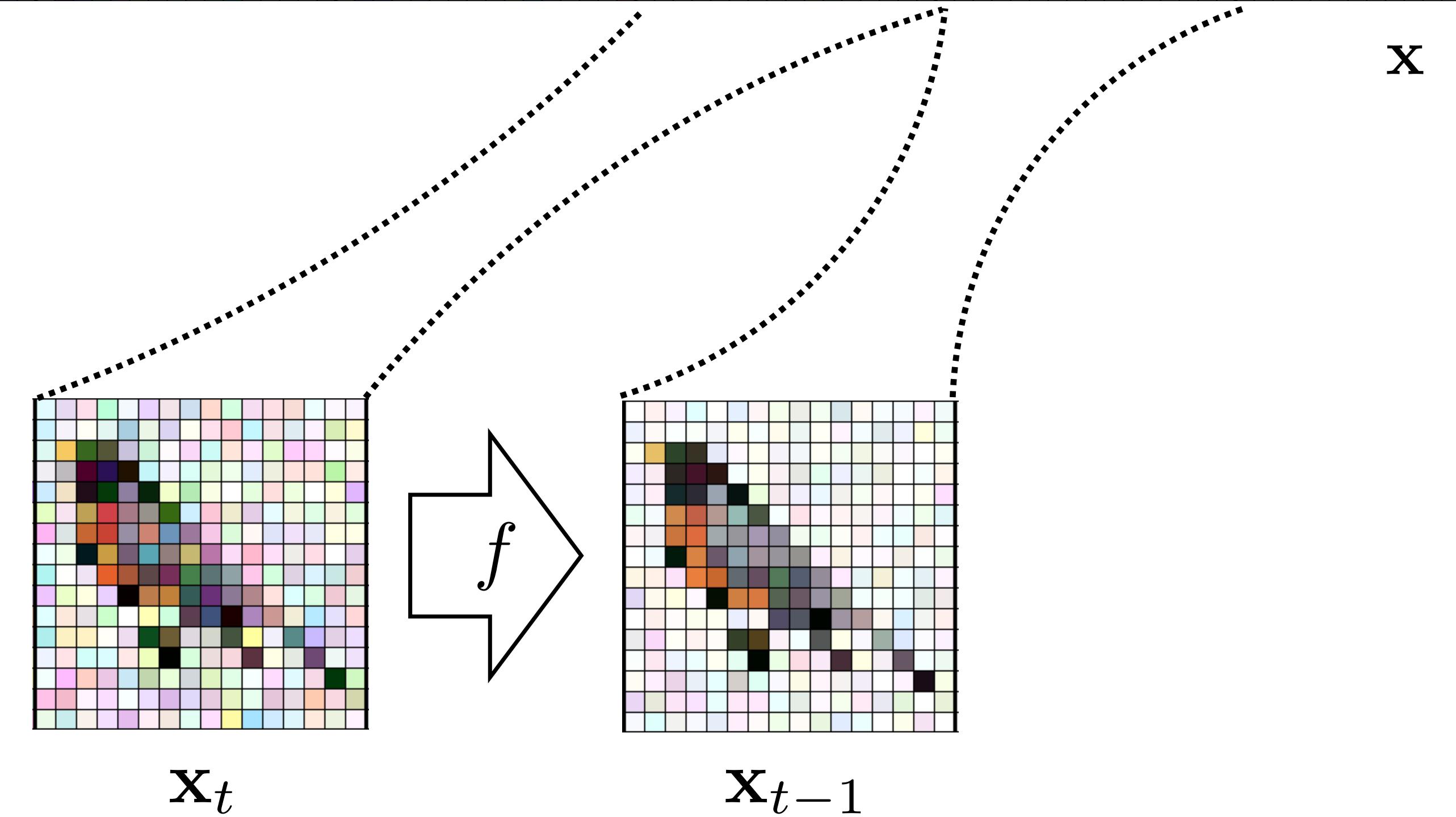


Diffusion: Just add noise

Diffusion Generative Models

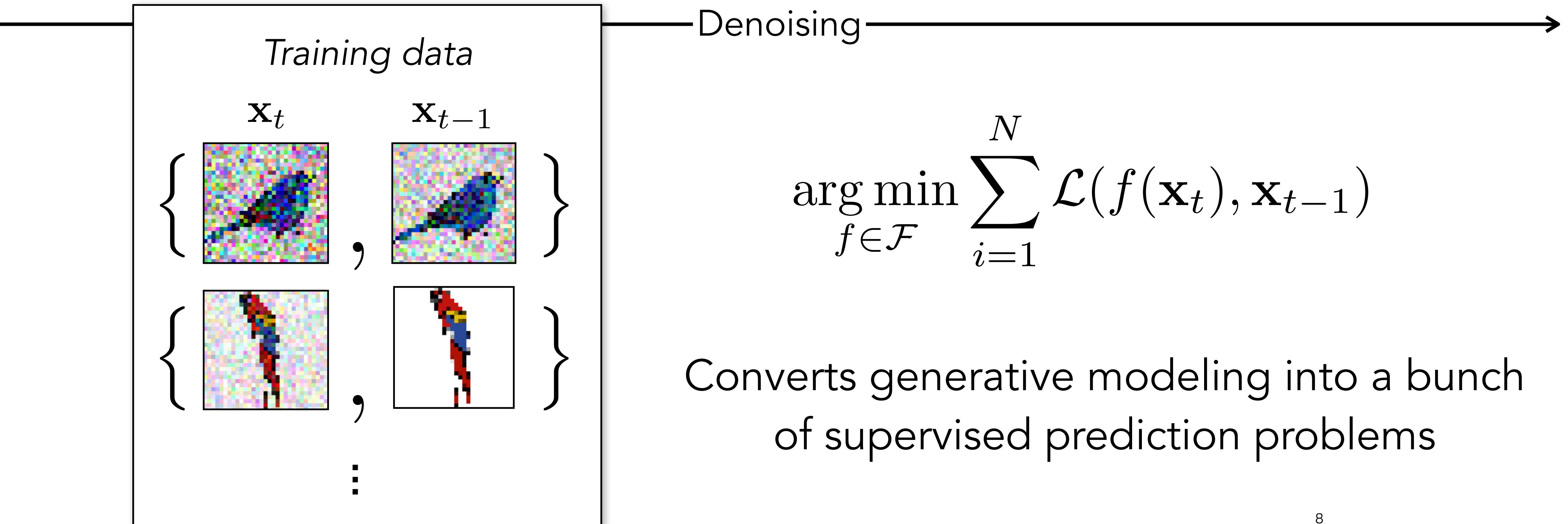


Use supervised learning to reverse the process of adding noise



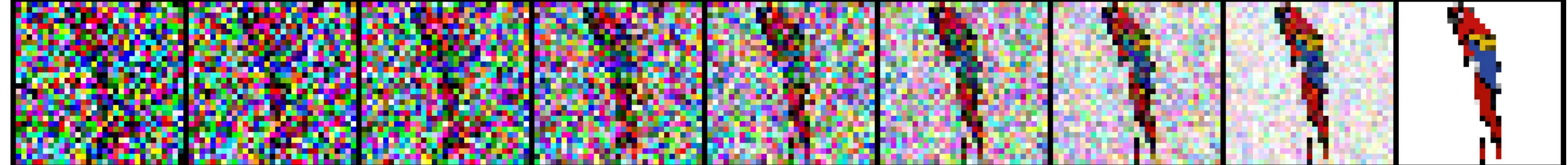
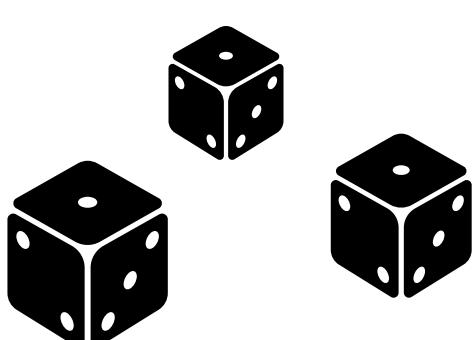
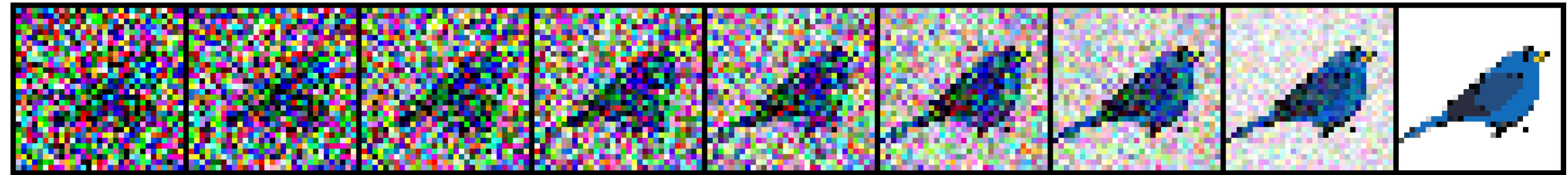
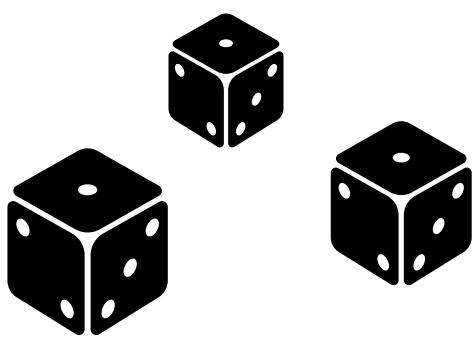
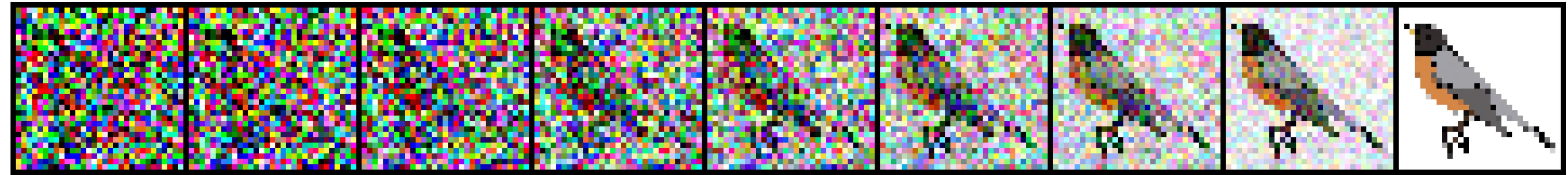
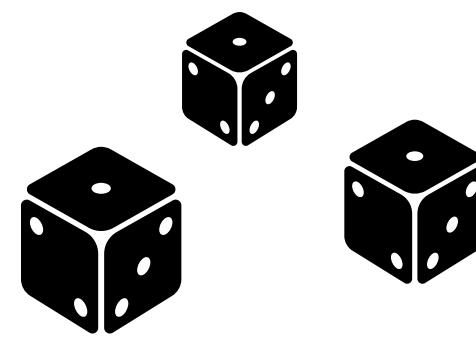
Diffusion Generative Models

$$\mathbf{z} \sim \mathcal{N}(0, 1)$$

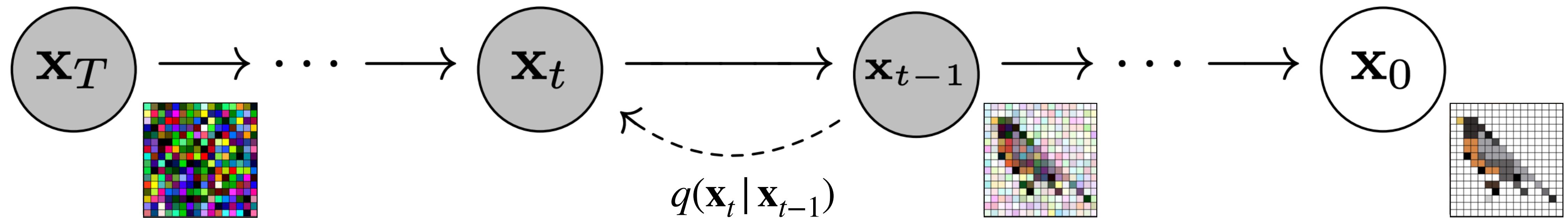


Diffusion Generative Models

Different noise samples (dice rolls) result in different images



Diffusion Generative Models - Forward Diffusion



$$\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$

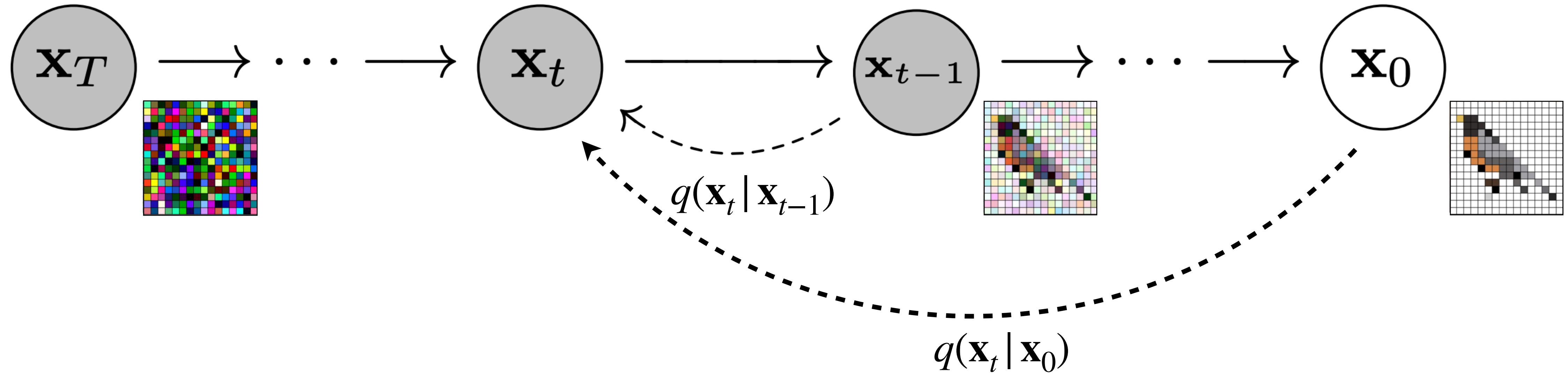
$$\mathbf{x}_t = \sqrt{(1 - \beta_t)} \mathbf{x}_{t-1} + \sqrt{\beta_t} \epsilon$$

$$\beta_1, \dots, \beta_T$$

variance schedule: controls how much noise is added at any timestep

$$q(\mathbf{x}_t | \mathbf{x}_{t-1}) = \mathcal{N}(\mathbf{x}_t ; \sqrt{1 - \beta_t} \mathbf{x}_{t-1}, \beta_t \mathbf{I})$$

Diffusion Generative Models - Forward Diffusion



$$\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$

$$\mathbf{x}_t = \sqrt{(1 - \beta_t)} \mathbf{x}_{t-1} + \sqrt{\beta_t} \epsilon$$

$$\beta_1, \dots, \beta_T$$

variance schedule: controls how much noise is added at any timestep

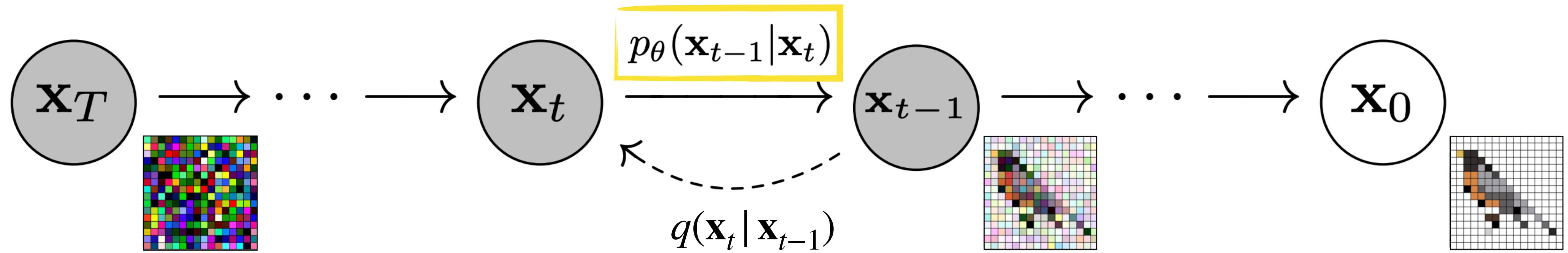
$$q(\mathbf{x}_t | \mathbf{x}_{t-1}) = \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t} \mathbf{x}_{t-1}, \beta_t \mathbf{I})$$

$$q(\mathbf{x}_t | \mathbf{x}_0) = \mathcal{N}(\mathbf{x}_t; \sqrt{\bar{\alpha}_t} \mathbf{x}_{t-1}, (1 - \alpha_t) \mathbf{I})$$

$$\alpha_t = 1 - \beta_t$$

$$\bar{\alpha}_t = \prod_{s=1}^t \alpha_s$$

Diffusion Generative Models - Reverse Diffusion



$q(\mathbf{x}_t | \mathbf{x}_t)$ is known, $p(\mathbf{x}_{t-1} | \mathbf{x}_t)$ is not

We use a network with parameters θ to learn $p_\theta(\mathbf{x}_{t-1} | \mathbf{x}_t)$

$$p_\theta(\mathbf{x}_{t-1} | \mathbf{x}_t) = \mathcal{N}(\mathbf{x}_{t-1}; \mu_\theta(\mathbf{x}_t, t), \sigma^2 \mathbf{I}) \text{ — Assumption!}$$

$$\mu_\theta = a\mathbf{x}_t - b\epsilon_\theta$$

$$\text{Predict } \epsilon_\theta = \text{net}(\mathbf{x}_t, t)$$

$$\text{Loss} = c ||\epsilon_\theta - \epsilon||^2$$

DDPM

Algorithm 1 Training

```
1: repeat
2:    $\mathbf{x}_0 \sim q(\mathbf{x}_0)$ 
3:    $t \sim \text{Uniform}(\{1, \dots, T\})$ 
4:    $\boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
5:   Take gradient descent step on
       
$$\nabla_{\theta} \left\| \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\theta} \left( \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, t \right) \right\|^2$$

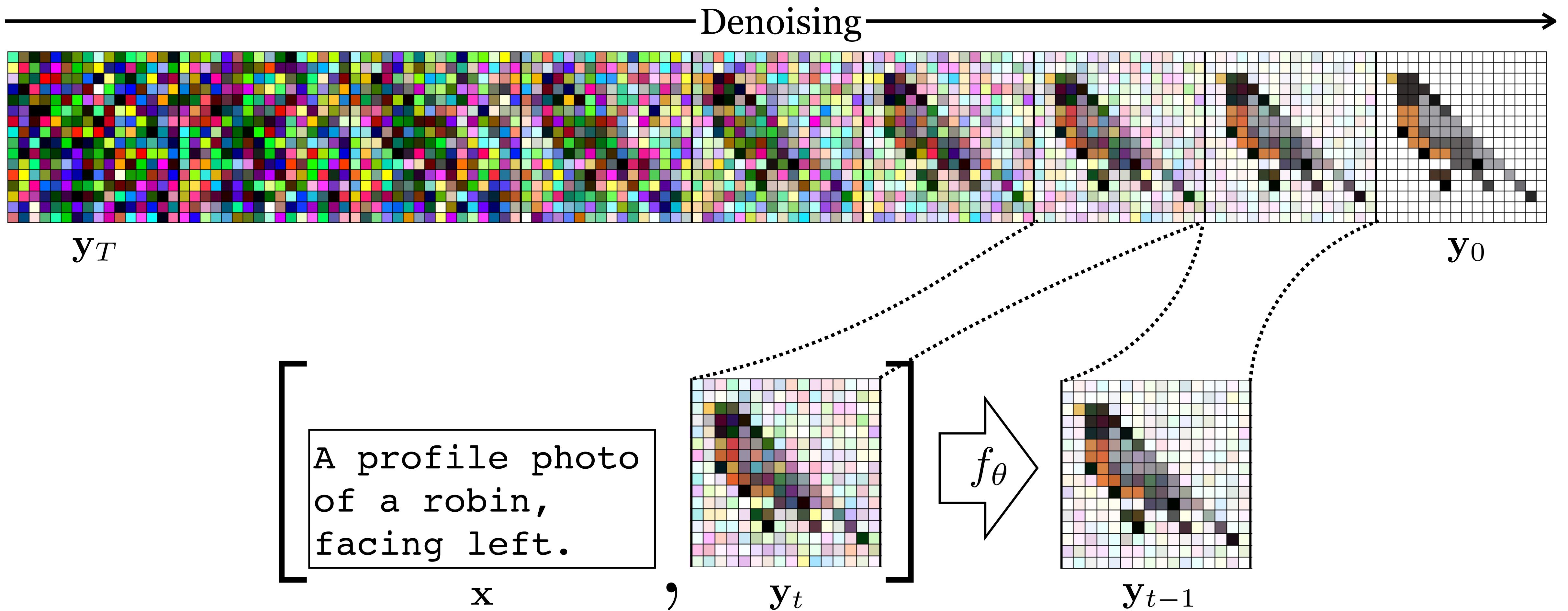
6: until converged
```

Algorithm 2 Sampling

```
1:  $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
2: for  $t = T, \dots, 1$  do
3:    $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  if  $t > 1$ , else  $\mathbf{z} = \mathbf{0}$ 
4:   
$$\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$$

5: end for
6: return  $\mathbf{x}_0$ 
```

Conditional Diffusion Models



For example: DALL-E 2 [Ramesh et al. 2022], Stable Diffusion [Rombach*, Blattman* et al. 2022]

Conditional Diffusion Models

Artistic Renditions of Cambridge (Gemini)

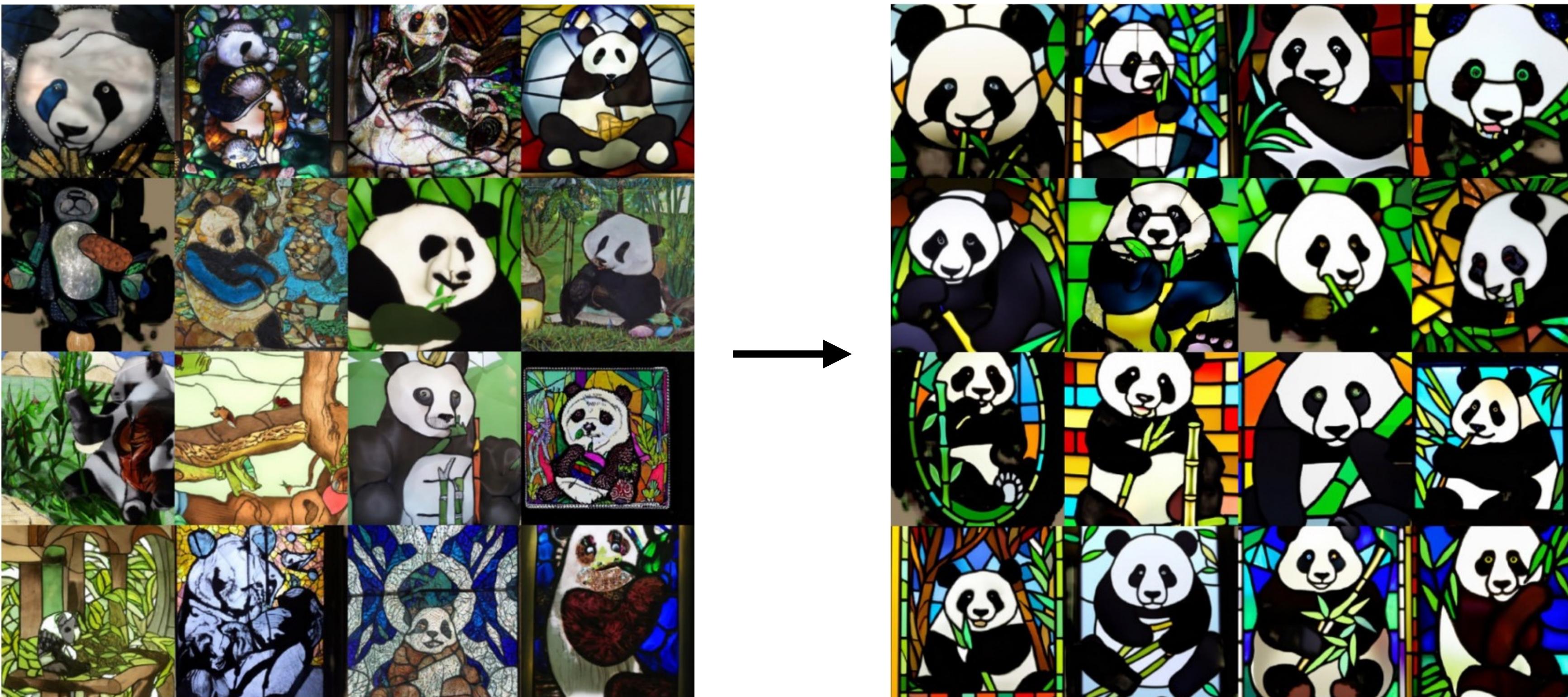


Classifier-free Guidance

Unconditional denoiser: $\epsilon_\theta(\mathbf{x}_t, t)$

Conditional denoiser: $\epsilon_\theta(\mathbf{x}_t, t, c)$, e.g., c = "A stained glass window of a panda eating."

Classifier-free guidance: $\tilde{\epsilon}_t = \epsilon_\theta(\mathbf{x}_t, t, c) + (1 - w)(\epsilon_\theta(\mathbf{x}_t, t, c) - \epsilon_\theta(\mathbf{x}_t, t))$



Classifier-free Guidance

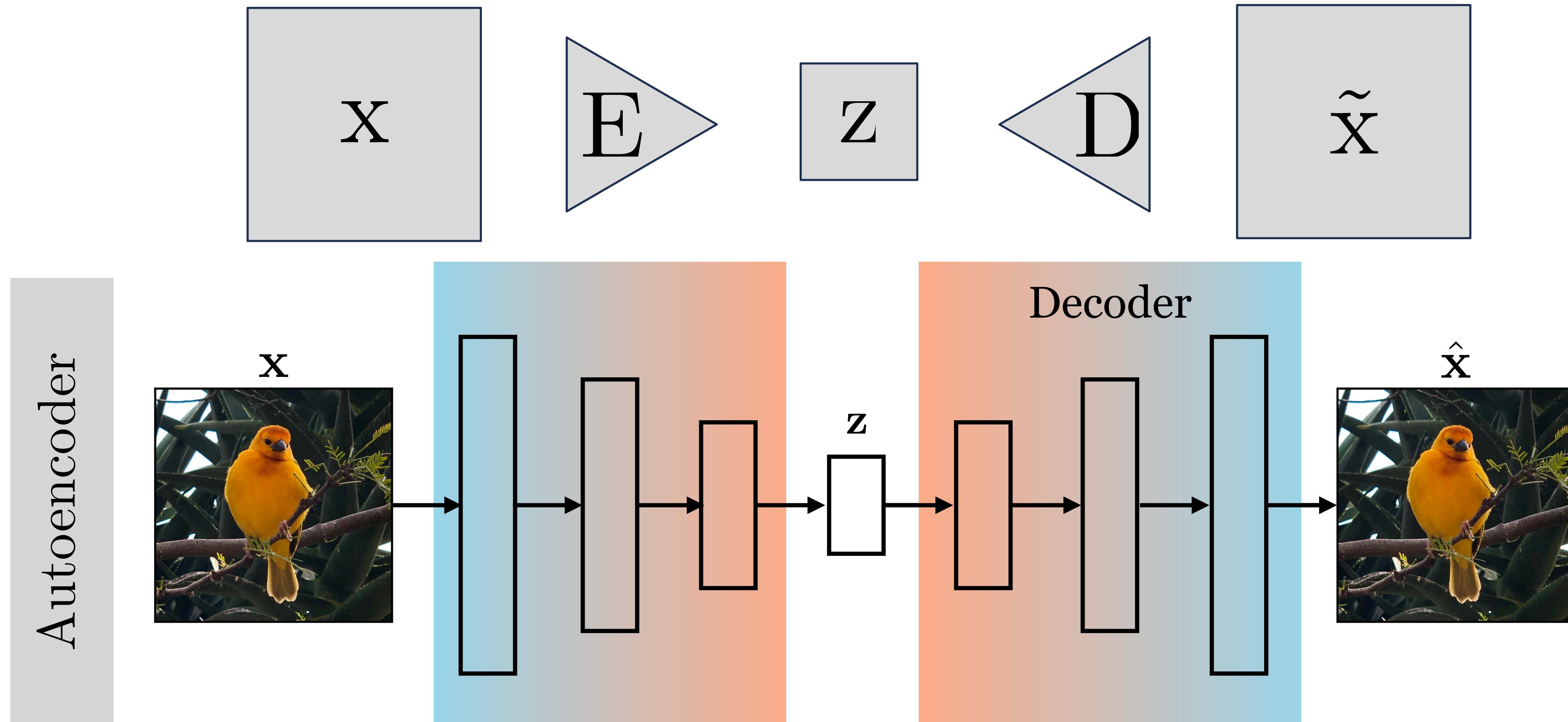
$$\tilde{\epsilon}_t = \epsilon_\theta(\mathbf{x}_t, t, c) + (1 - w)(\epsilon_\theta(\mathbf{x}_t, t, c) - \epsilon_\theta(\mathbf{x}_t, t))$$



Figure 2: The effect of guidance on a mixture of three Gaussians, each mixture component representing data conditioned on a class. The leftmost plot is the non-guided marginal density. Left to right are densities of mixtures of normalized conditionals with increasing guidance strength.

1. Train with both conditional and unconditional objectives
2. Evaluate denoising network with and without conditional input (2x cost)
3. Combine the results

Latent Diffusion



Images are very high dimensional. Latent spaces can compress the dimensions significantly.
Two stage training :(

Latent Diffusion

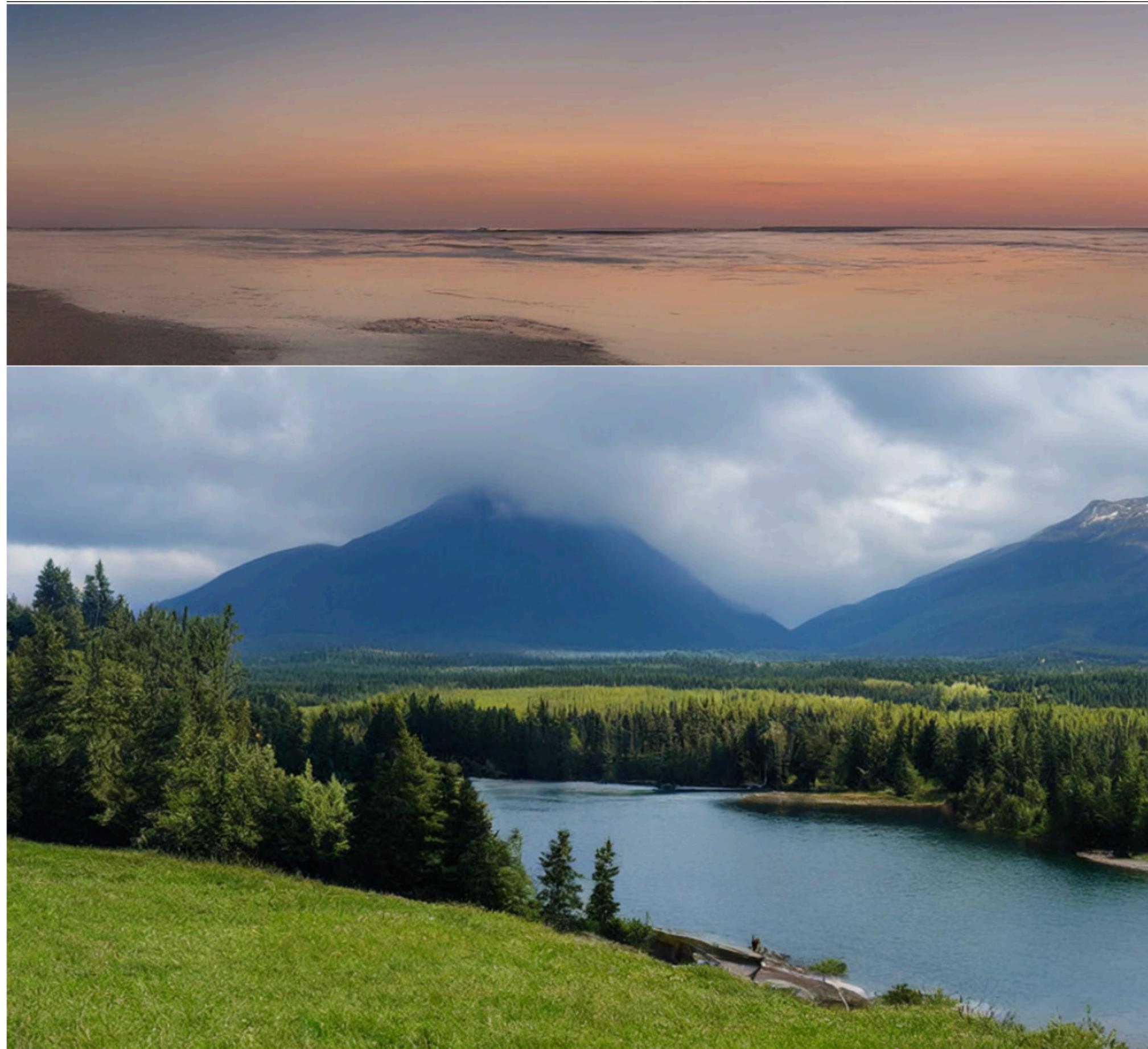
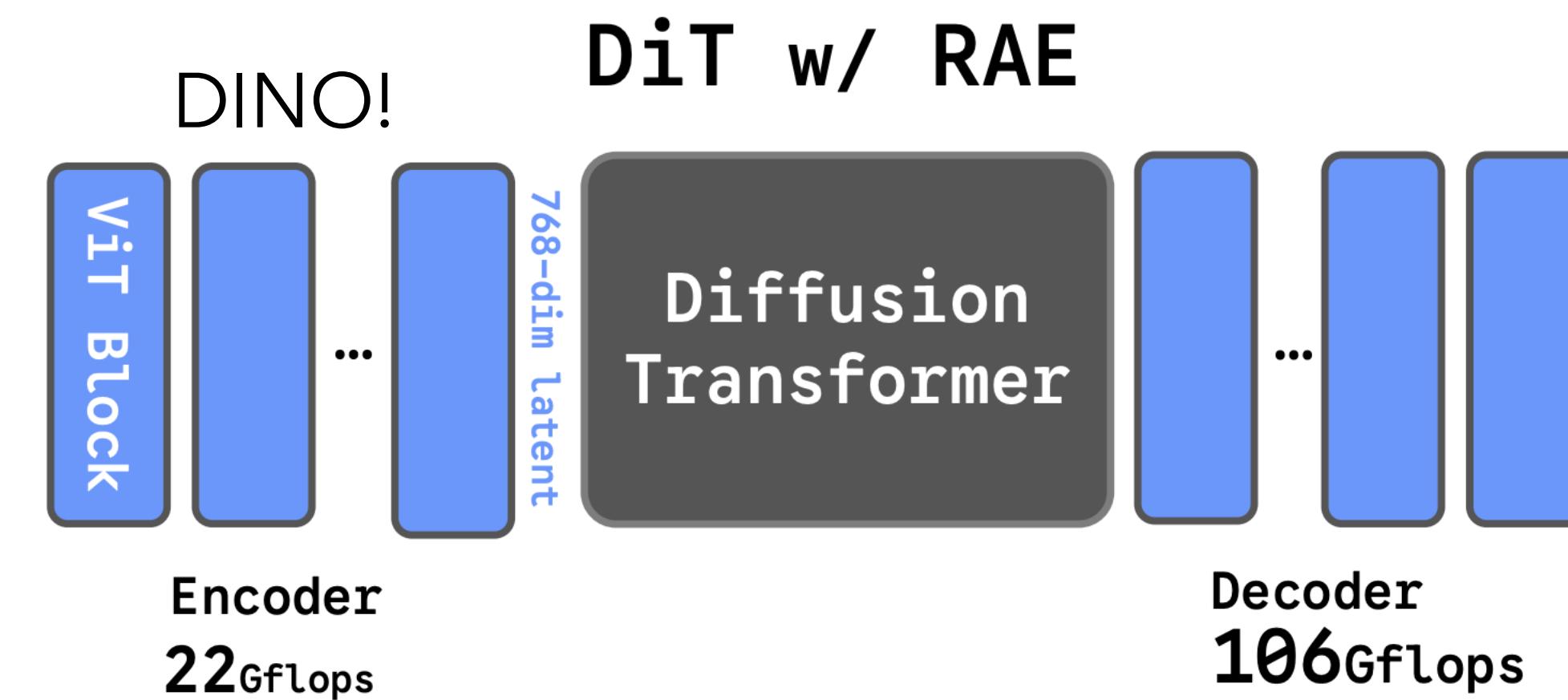
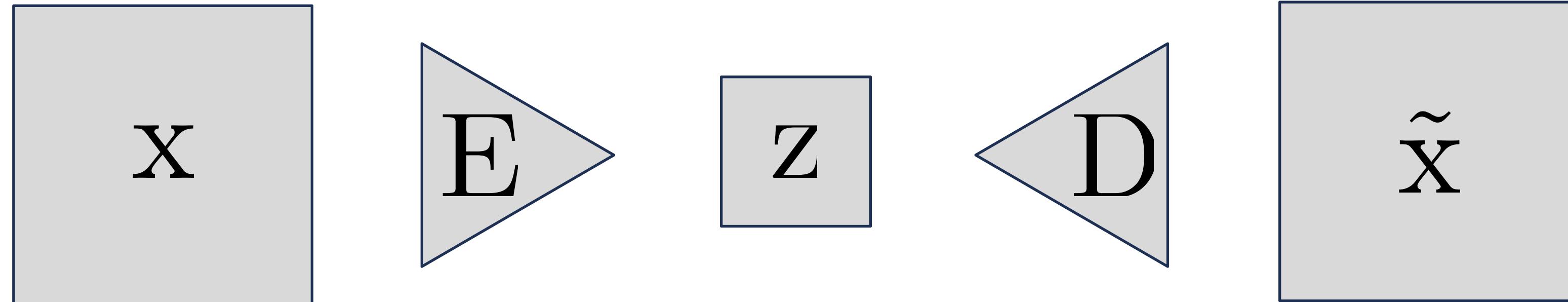


Figure 12. Convolutional samples from the semantic landscapes model as in Sec. 4.3.2, finetuned on 512^2 images.

Latent Diffusion



Latent spaces can be more “structured” and “semantic” — easier distribution to model.

Video Diffusion - Wan

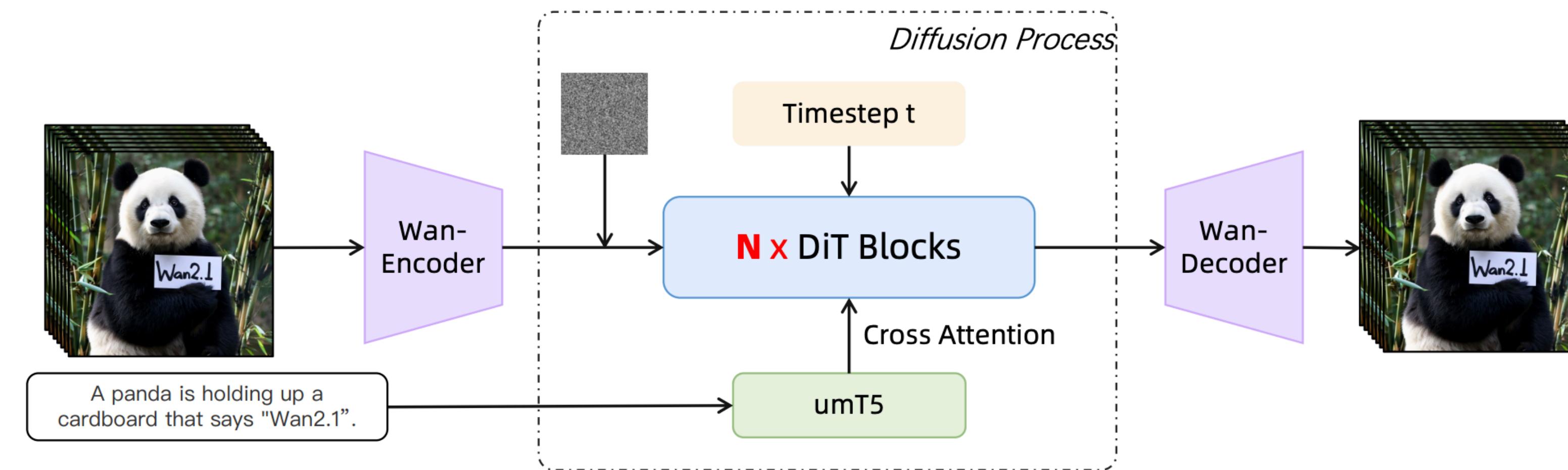
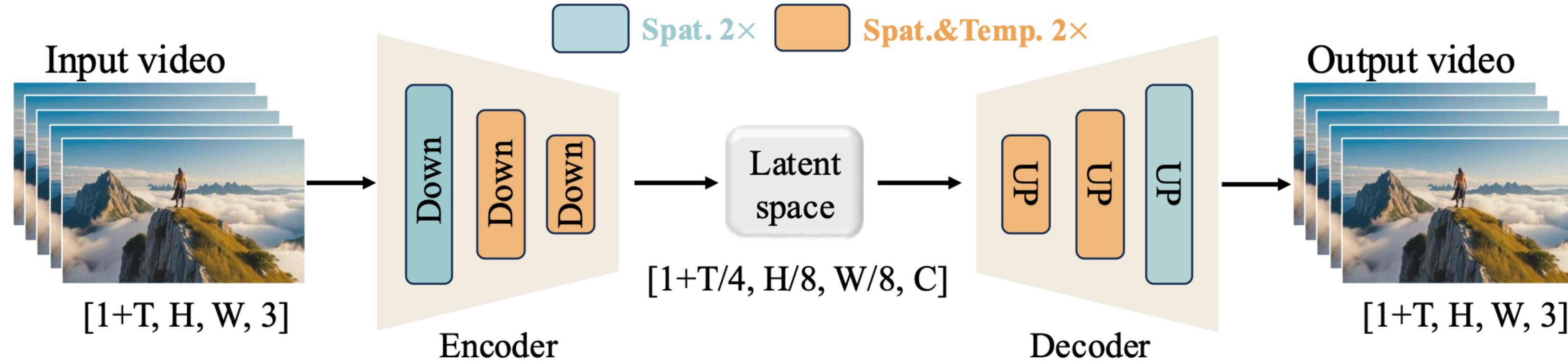


Figure 9: Architecture of the Wan.



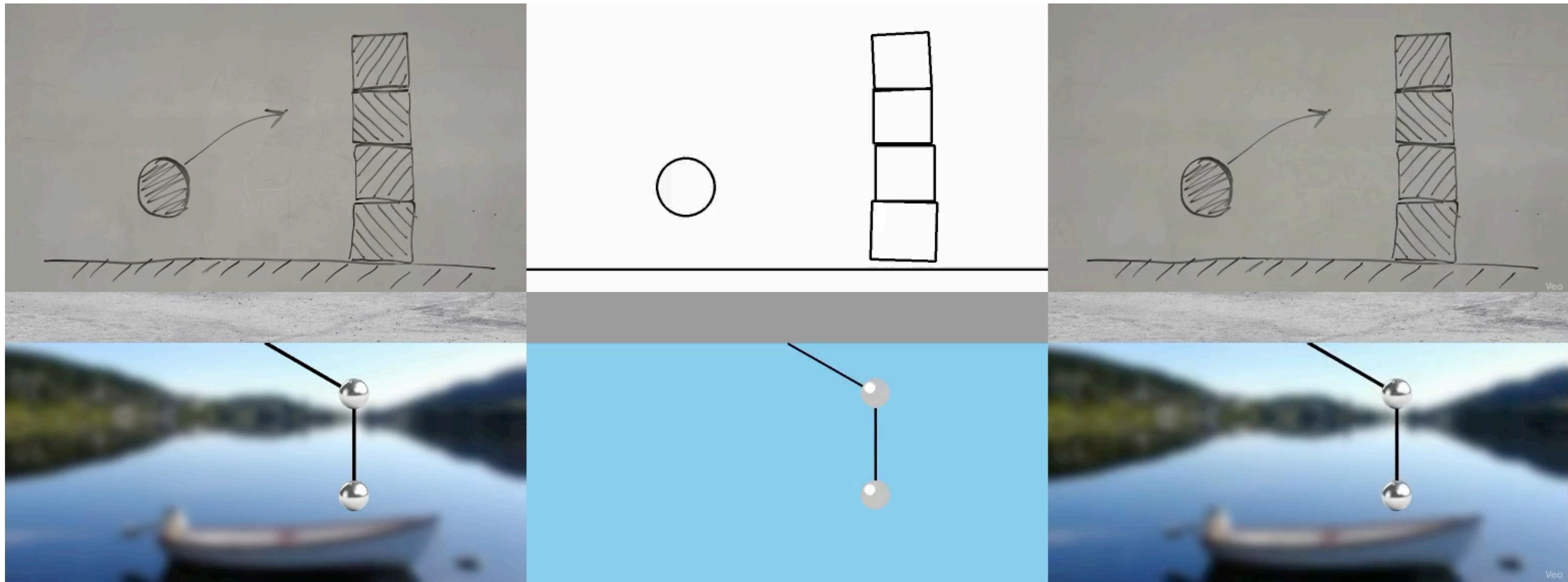
Veo3 Prompt: The scene explodes with the raw, visceral, and unpredictable energy of a hardcore off-road rally, captured with a dynamic, almost found-footage or



Veo3 Prompt: The scene explodes with the raw, visceral, and unpredictable energy of a hardcore off-road rally, captured with a dynamic, almost found-footage or

Generative Models

- Unbelievable progress in the last years
- Several open questions still remain
 - Training and inference are both very slow
 - Still far from perfect, especially for videos



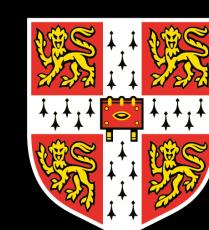
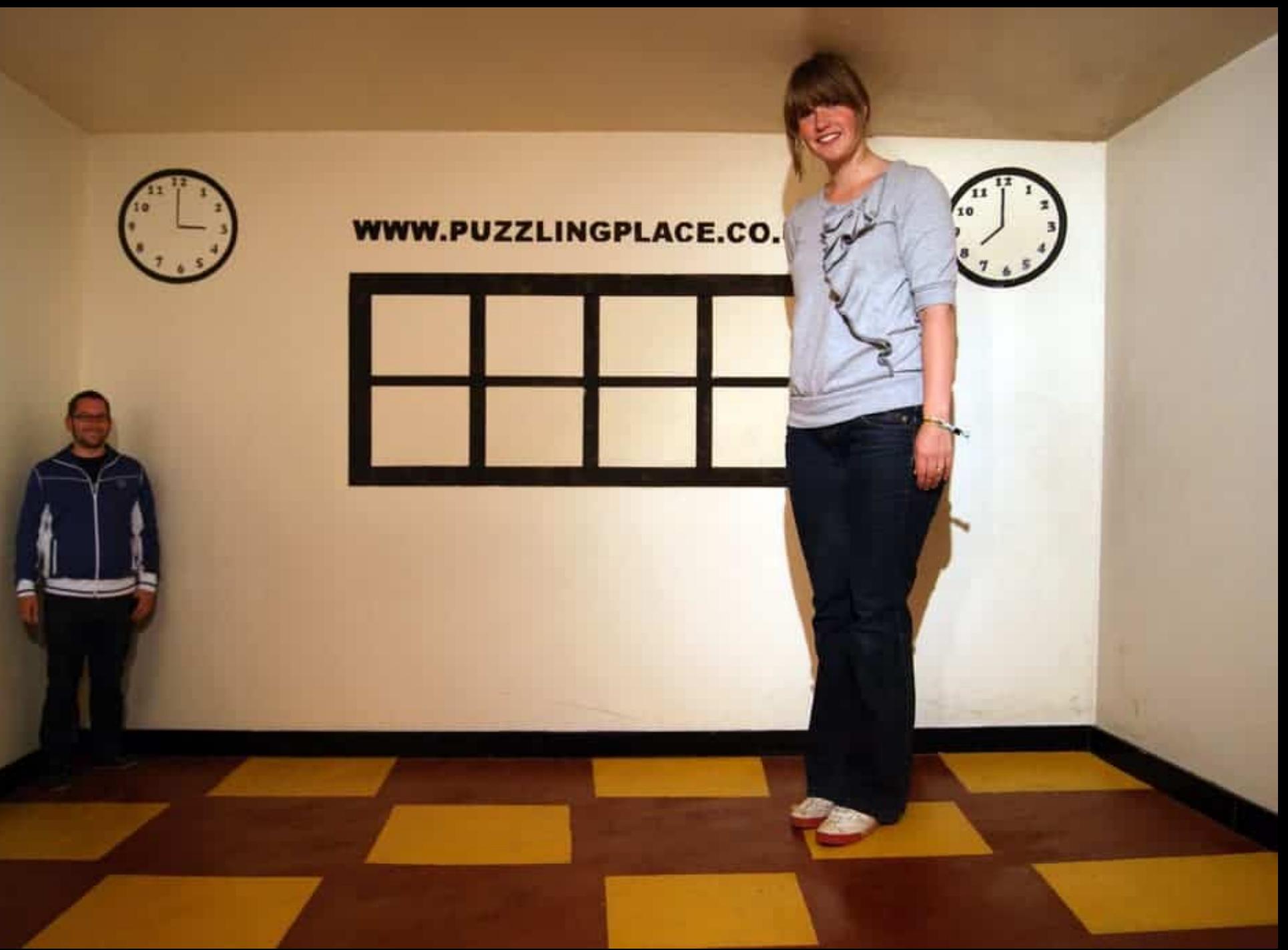
Generative Models

- Unbelievable progress in the last years
- Several open questions still remain
 - Training and inference are both very slow
 - Still far from perfect, especially for videos
 - How can they be used to solve other downstream tasks?

Advanced Computer Vision: Diffusion Models

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