

# Verified Security of Hashed Authenticated Key-Exchange Protocols

Work in progress

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# Key Exchange Protocols

A pool of  $n$  participants try to establish a common symmetric session key, in the presence of an adversary.



## Definition (Key privacy)

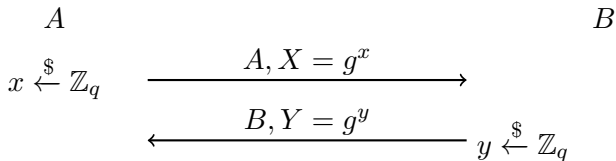
No one except the legitimate parties can distinguish the established key from a random key.

## Definition (implicit key authentication)

In presence of a passive adversary, two legitimate parties engaged in a session, will compute the same key.

Not to be confused with key confirmation: no one can make a legitimate partner believe he shares a key with a partner, unless this is the case.

# Diffie-Hellman



# Hashed DH-based key Exchange Protocols

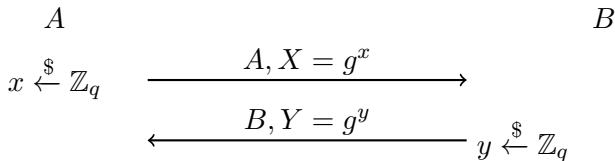
- Participants exchange messages that allow each party to compute at the end of a session a bitstring, called *session string*.
- The session key is derived from the session string by applying a hash function.

Two types of protocols :

- the flow of messages is that of DH; it is the way the session string is computed that guarantees authentication. May suppose public keys, or symmetric keys,... . Matsumoto, Takashima and Imai'86
- the flow of messages is modified modified, e.g., by adding signatures, encryptions, further rounds,... Bellovin and Merrit'92

A variant of MQV.

$$A = g^a, B = g^b$$



$$\text{SES}(A, B, g^x, g^y) = g^{(x+H_1(B,X)a)(y+H_1(A,Y)b)}$$

$$K = H(\text{SES}(A, B, g^x, g^y))$$

Initializaton:

n participants, for each participants:

$$a \xleftarrow{\$} \mathbb{Z}_q; A = g^a$$

$$\begin{array}{ccc}
 \overset{A}{x \xleftarrow{\$} \{0, 1\}^\lambda} & \begin{array}{c} \xrightarrow{A, X = g^{H_1(x, a)}} \\ \xleftarrow{B, Y = g^{H_1(y, b)}} \end{array} & \overset{B}{y \xleftarrow{\$} \{0, 1\}^\lambda}
 \end{array}$$

$$K = H(\text{SES}(A, B, X, Y)), \text{ where}$$

$$\text{SES}(A, B, X, Y) = (Y^a, B^{H_1(x, a)}, Y^{H_1(x, a)}, A, B)$$

# Generic Protocol

Initialization:

n participants, for each participants:

$$a \xleftarrow{\$} \text{PvK}; A = \text{pv}(a)$$

$$\begin{array}{ccc} \begin{array}{l} A \\ x \xleftarrow{\$} \text{EphK} \\ r \xleftarrow{\$} U \end{array} & \begin{array}{c} \xrightarrow{A, X = \text{init}(x, a, r)} \\ \xleftarrow{B, Y = \text{resp}(y, b, r')} \end{array} & \begin{array}{l} B \\ r' \xleftarrow{\$} U \\ y \xleftarrow{\$} \text{EphK} \end{array} \end{array}$$

$$K = H(\text{SES}(A, B, X, Y))$$

$\text{SES}(A, B, X, Y)$  is called the session string.



- A protocol is described by two roles:
  - 1 An initiator with actions defined by oracles
    - **Init**( $A, B$ ) starts a session  $(A, B, X)$ , where  $A$  is the initiator and  $B$  is the responder, and returns  $X$ .
    - **Comp**( $A, B, X, Y$ ) completes the incomplete session  $(A, B, X)$ , if it exists.
  - 2 A responder with actions defined by oracle **Resp**( $A, B, X$ ) that completes a session  $(A, B, X, Y)$  and returns  $X$ .

## Queries that define the adversary capabilities

- Corruption:  $\mathbf{Cor}(A)$  returns the private key of  $A$
- Key reveal:  $\mathbf{KeyR}(A, B, X, Y)$  reveals the session key:  $A$  checks that she has a *completed* session  $(A, B, X, Y)$ . If not, she ignores the call. Otherwise, she outputs the session key.
- Ephemeral values reveal:  $\mathbf{EphR}(A, B, X, -)$  reveals the ephemeral random values of a session:  $A$  checks that she has an open session  $(A, B, X, -)$ . If not, she ignores the call. Otherwise, she outputs the ephemeral key sampled within the above session.

A query for defining the security game

**Test**( $A, B, X, Y$ ) depending on a randomly chosen bit  $b$ ,  $A$  returns either the actual session key of the session  $(A, B, X, Y)$ , or a session key drawn randomly from the session key distribution.

## Fresh sessions

A completed session  $(A, B, X, Y)$  is fresh (clean, unexposed), if the following conditions hold:

- $\text{Cor}(A) \implies \text{EphR}(A, B, X, Y)$  has not been asked.
- $\text{Cor}(B) \implies \text{Hon}(B, Y)$  and  $\text{EphR}(B, -, Y, -)$  has not been asked.
- neither  $\text{KeyR}(A, B, X, Y)$  nor  $\text{KeyR}(B, A, Y, X)$  has been asked.

In order to make the security definition meaningful, the adversary should only run a **Test** query on *unexposed* sessions.

# Covered Security Properties

- Key-compromise impersonation: the adversary learns a long-term secret key of a party and then impersonates others to this party.
- Weak Perfect Forward Secrecy: Perfect forward secrecy means that established keys remain secret, even when the long-term keys are known after the session is completed. Krawczyk provides a generic attack for 2-message implicitly authenticated DH-based protocols.  
Weak Perfect Secrecy: the same but for passive sessions.
- It covers eCK<sup>w</sup> proposed by Cas Cremers.

Kudla and Paterson reduce the security of an AKE protocol to the security of a similar protocol without **KeyR** and **Test** and where the adversary has to guess a session string. The reduction uses Gap DH.

Our objective:

- 1 Develop an automated proof of an extended version of the Kudla and Paterson reduction, in EasyCrypt. The reduction is in an extended model of CK (including **EphR**), does not rely on Gap DH by construction, removes **KeyR**, **Test** and **EphR**, and reduces to three attacks.
- 2 Apply the reduction to prove security of Naxos, HMQV, etc...

# A sample attack

Consider the following oracles:

- ① **SameSeS**: given two sessions, **SameSeS** decides whether they have the same session string
- ② **EqS**: given a session and a bitstring, **EqS** decides whether the latter is the session string of the former.
- ① The adversary is given:
  - the long-term key  $a$  of  $A$ ,
  - a message  $X$  computed with  $a$  and an ephemeral value  $x$ ,
  - access to oracles run by a party  $B$ ,
  - **SameSeS** and **EqS**.

He wins, if he can provide a message  $\beta$  and a bitstring  $bs$  such that  $bs$  is the session string of  $(A, B, X, \beta)$ .

A proof is a sequence of games related by **claims**.  
Automatic or at least tool-supported verification such claims.

## Rationale

- Claims are based on probabilistic statements that have a direct translation to relational Hoare judgments
- Verification of Hoare judgments reduces to the validity of formulae - verification conditions. Such verification conditions are automatically computed by EasyCrypt and submitted to SMT solvers.
- Invariant generation for oracles.
- Code-based sound transformations, e.g., eager sampling, ....



KG() : public\_key

Init(A : part, B: part) : msg option

Respond(B : part, A : part, X : msg) : msg option

Complete(A:part, B:part, X:msg, Y:msg) : unit

Hash(str : session\_string) : session\_key

Corrupt(A : part) : private\_key option

EphKeyReveal(A : part, X : msg) : eph\_key option

KeyReveal(s : session\_id) : session\_key

Test(s : session\_id) : session\_key

fun Main () : bool = {

var b' : bool;

var tt : unit;

complete\_sessions = empty\_map; incomplete\_sessions = empty\_map;

corrupt = empty\_map; pkey = empty\_map;

skey = empty\_map; LH = empty\_map;

LHT = empty\_map; seed = empty\_map;

tested\_session = empty\_map; G = empty\_map;

b = {0,1};

b' = A();

return (b = b');

}

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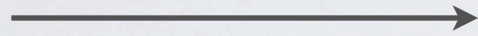


Game I

# GAME SEQUENCE



Return random in keyR  
Consistency: KeyR-Test,  
KeyR-KeyR, KeyR-H

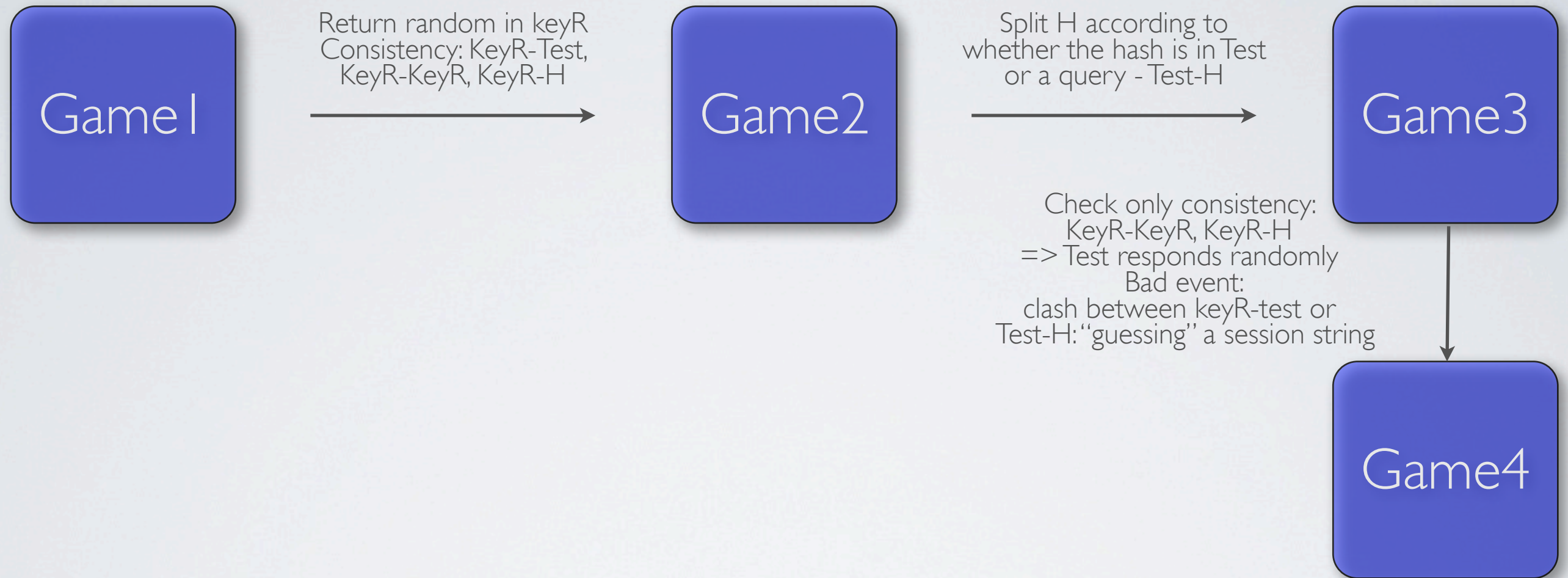




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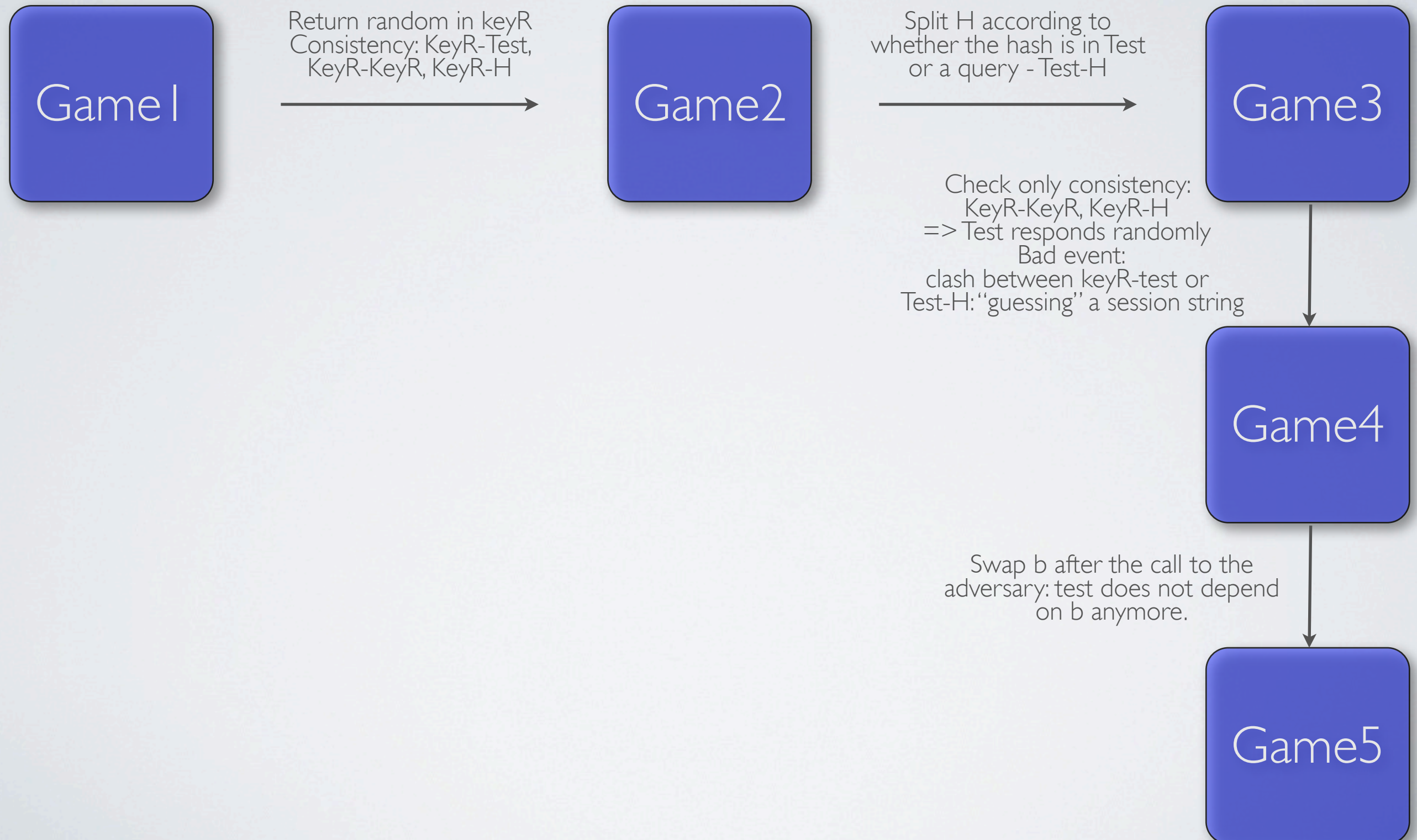


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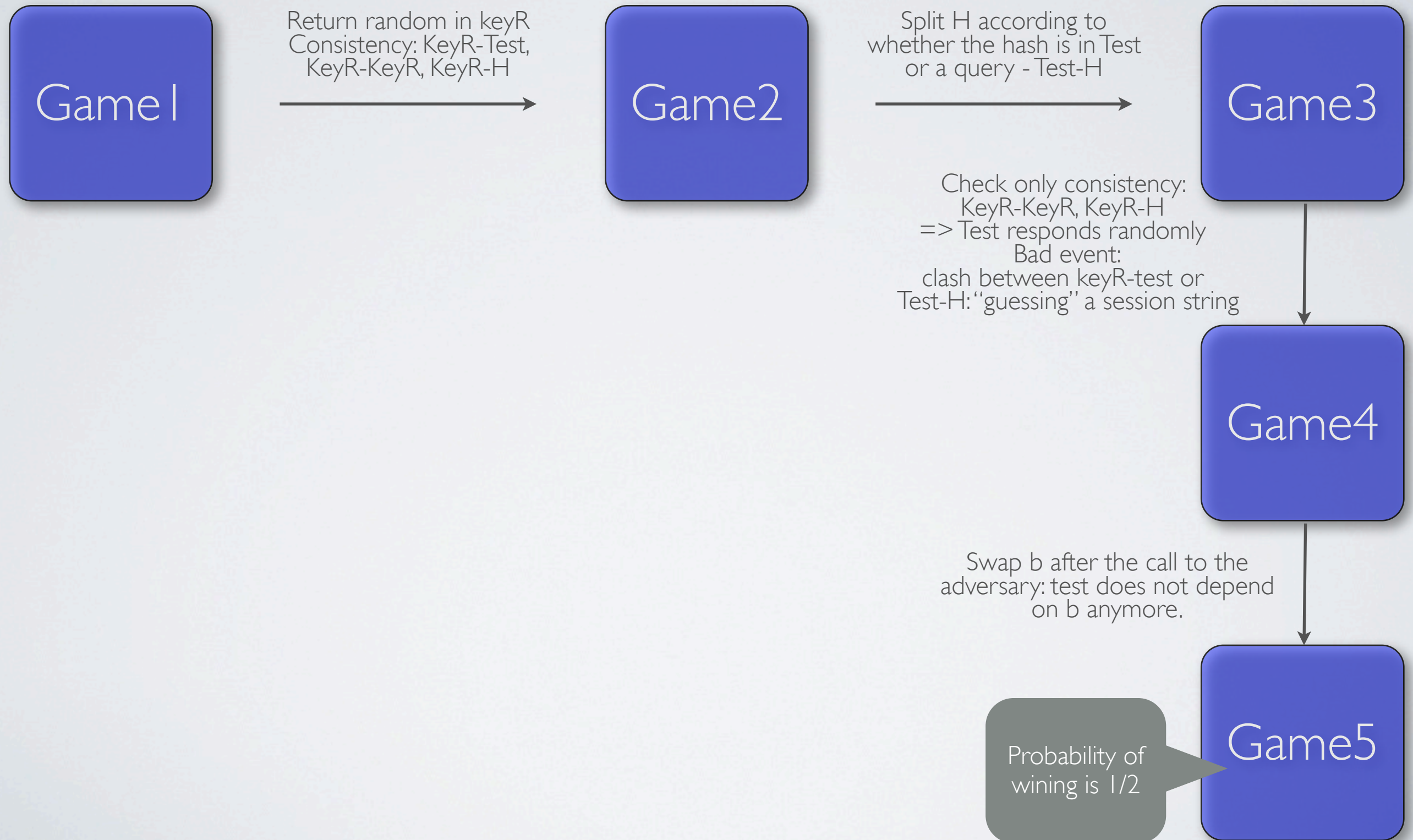




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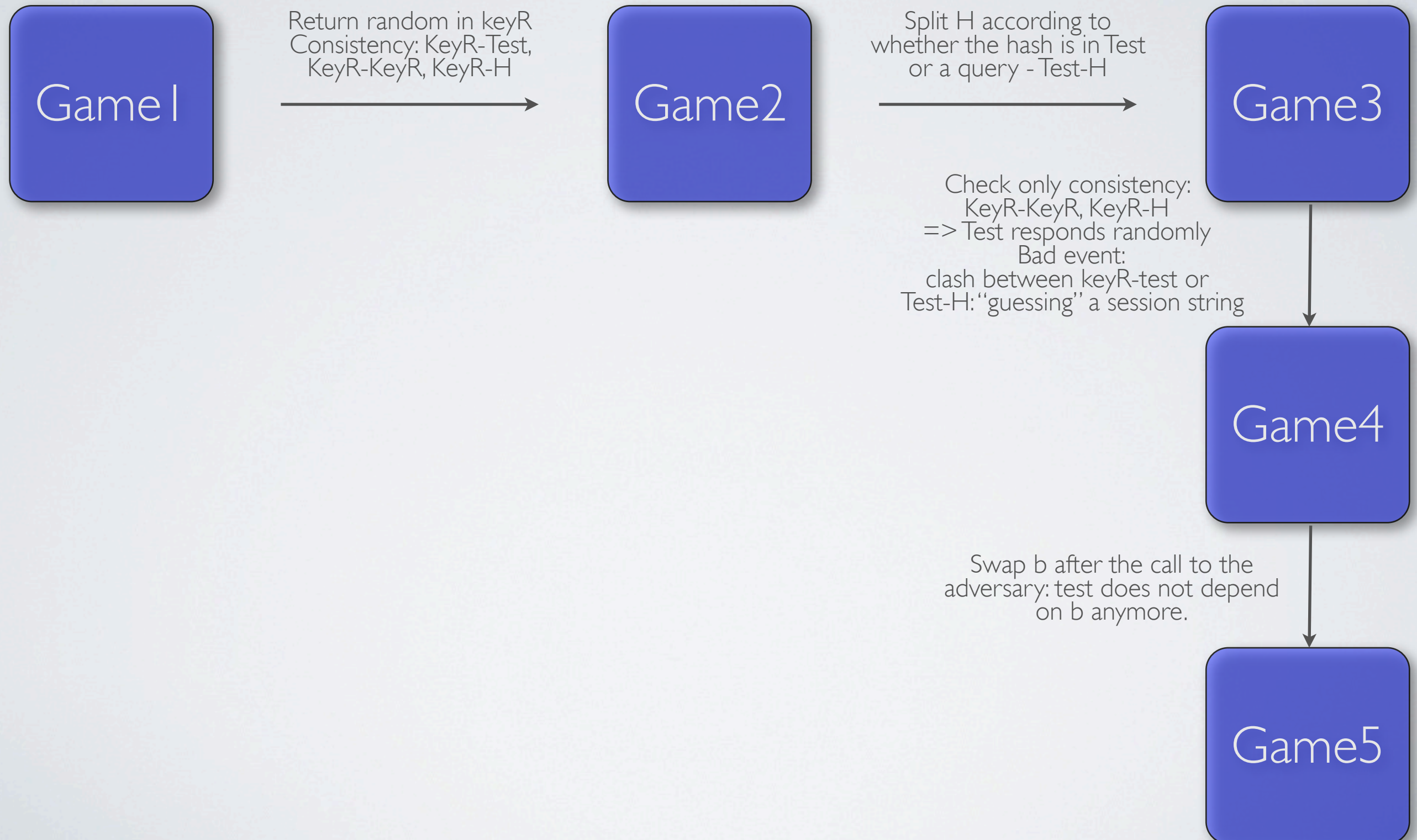


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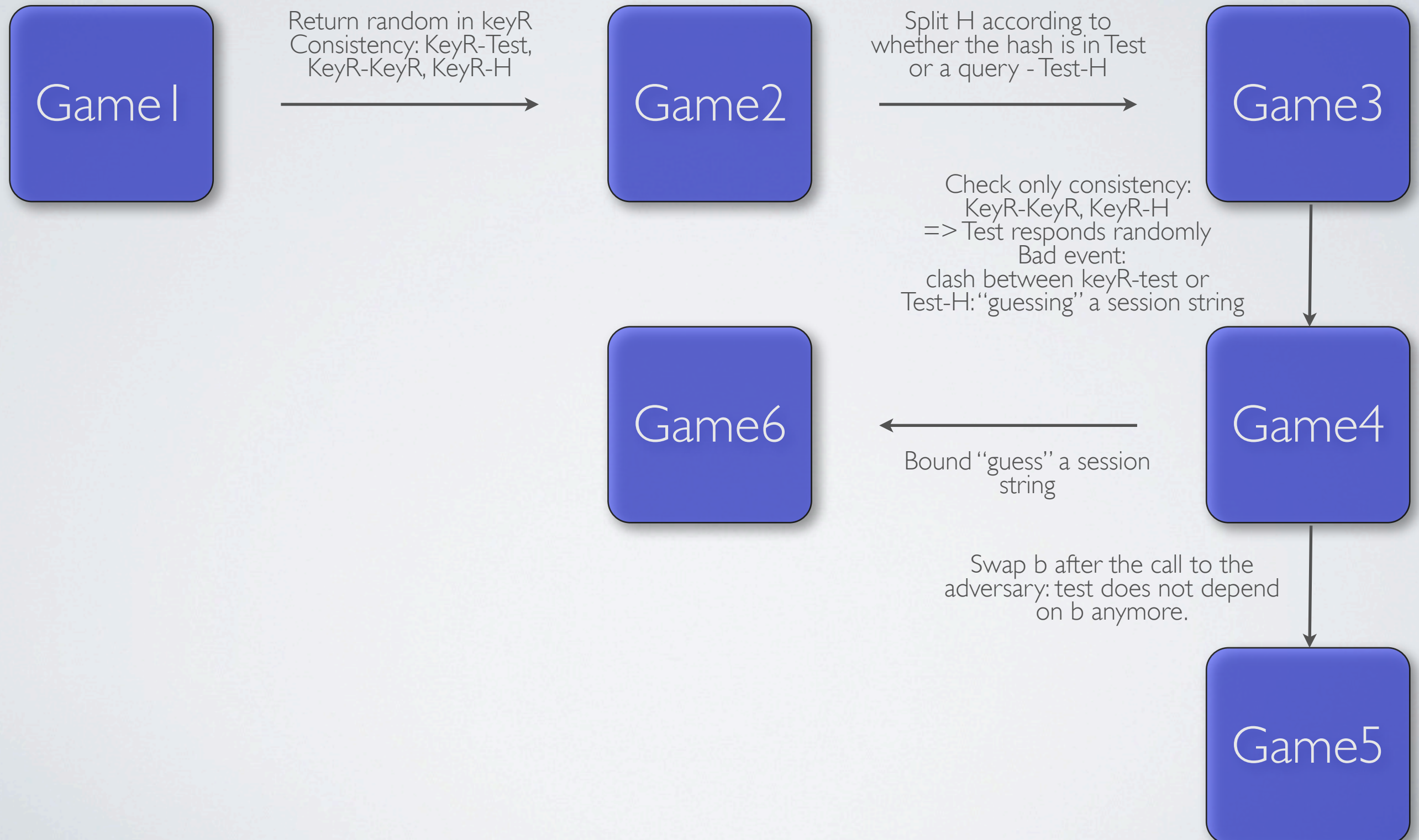


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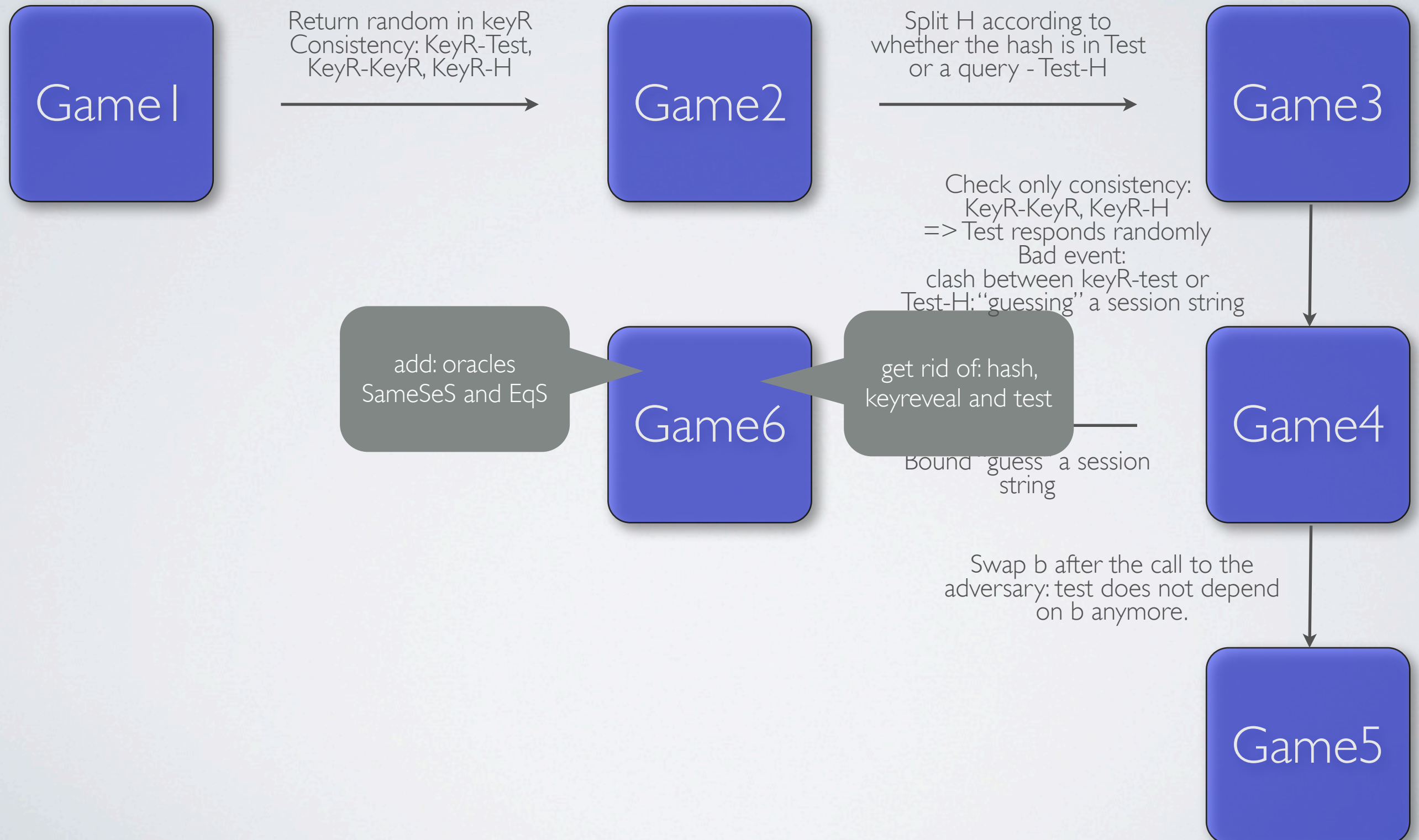




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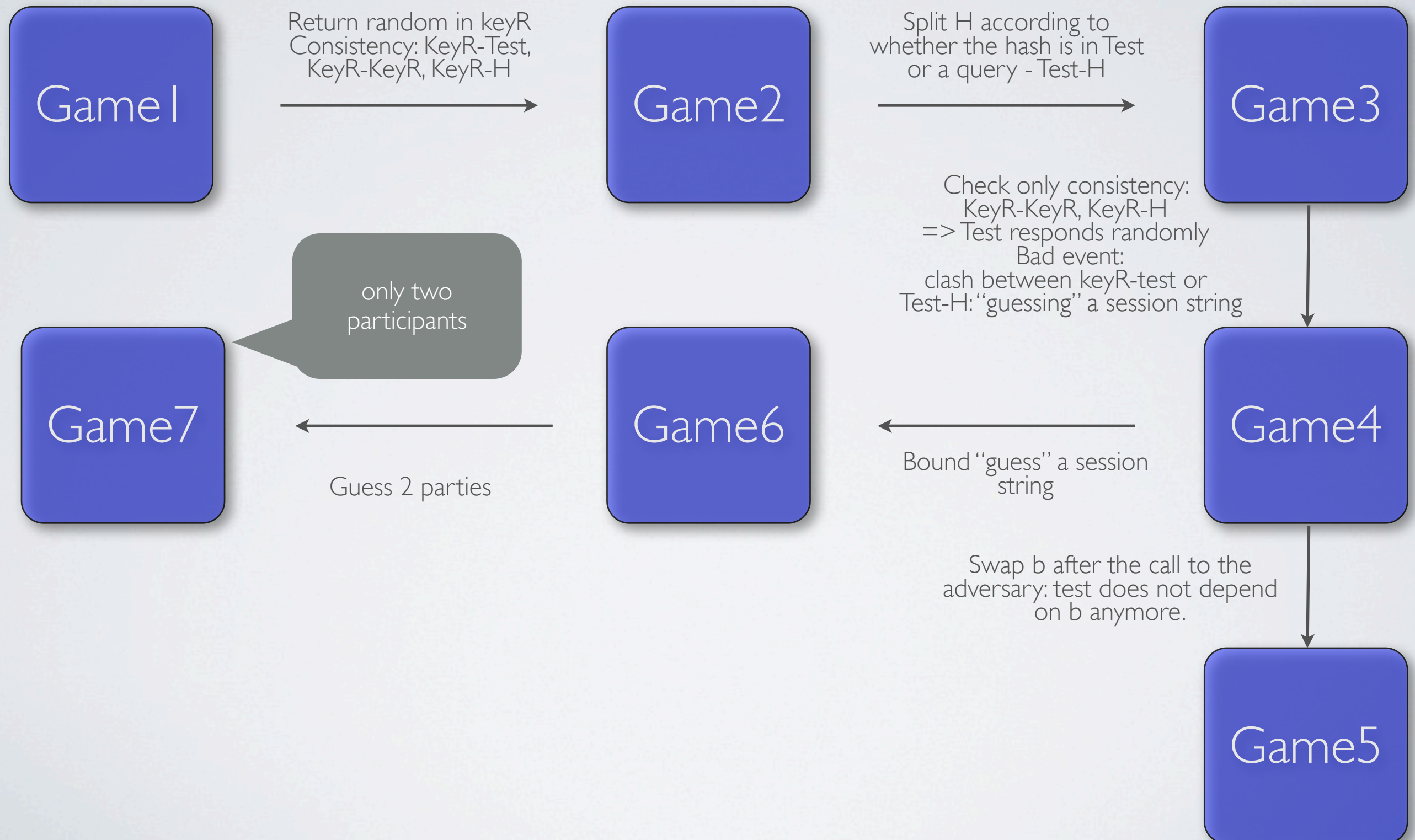


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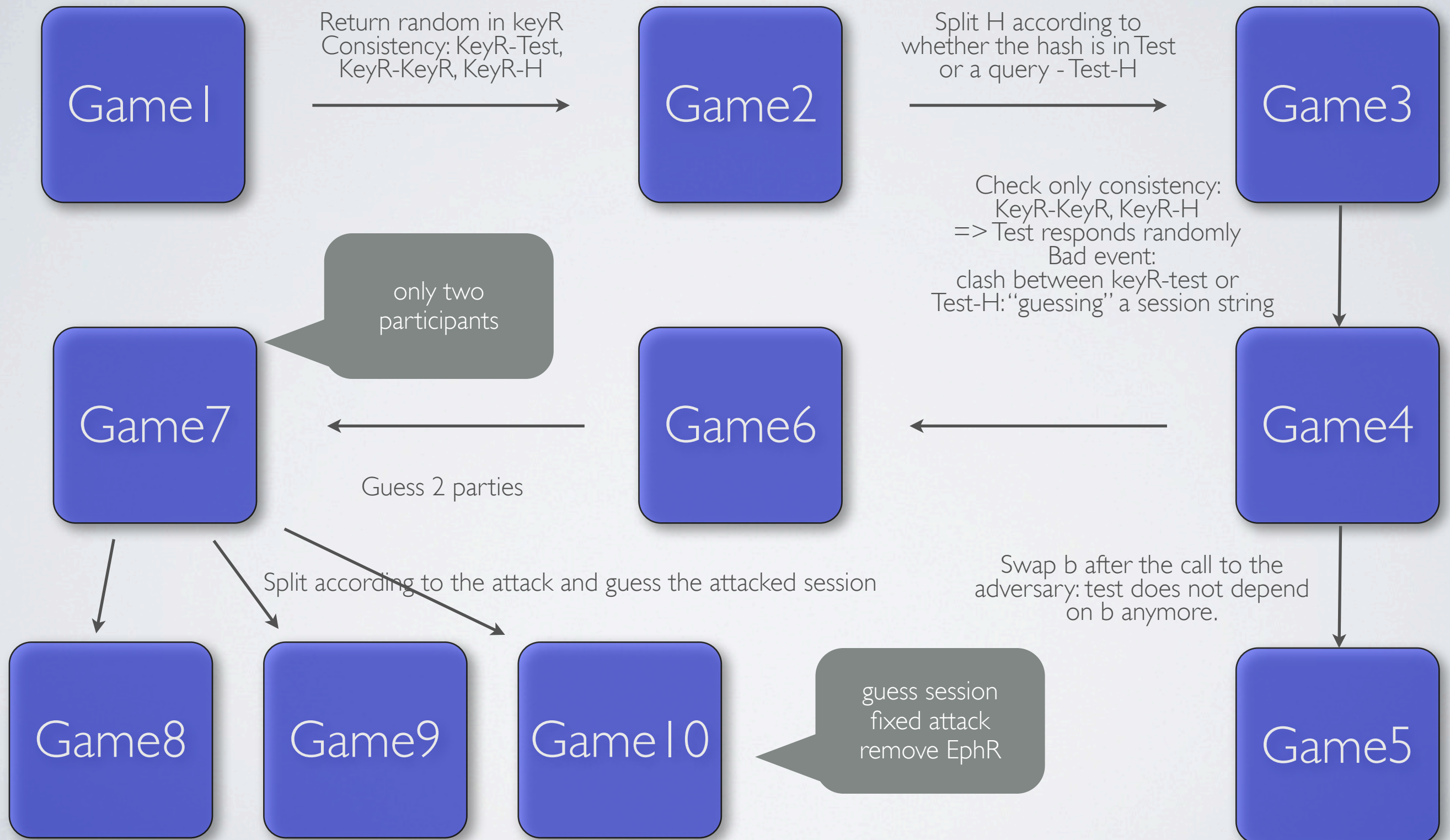




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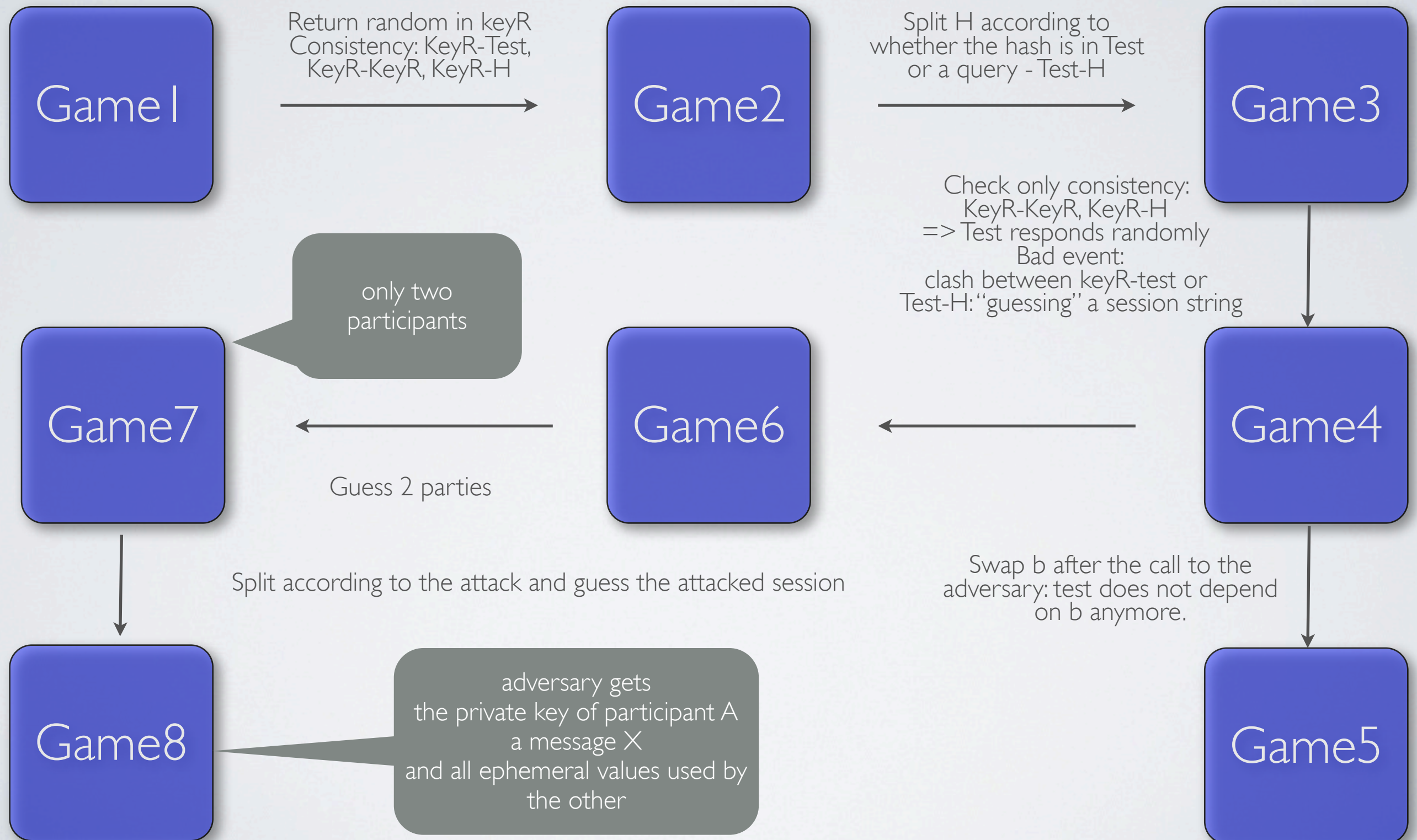


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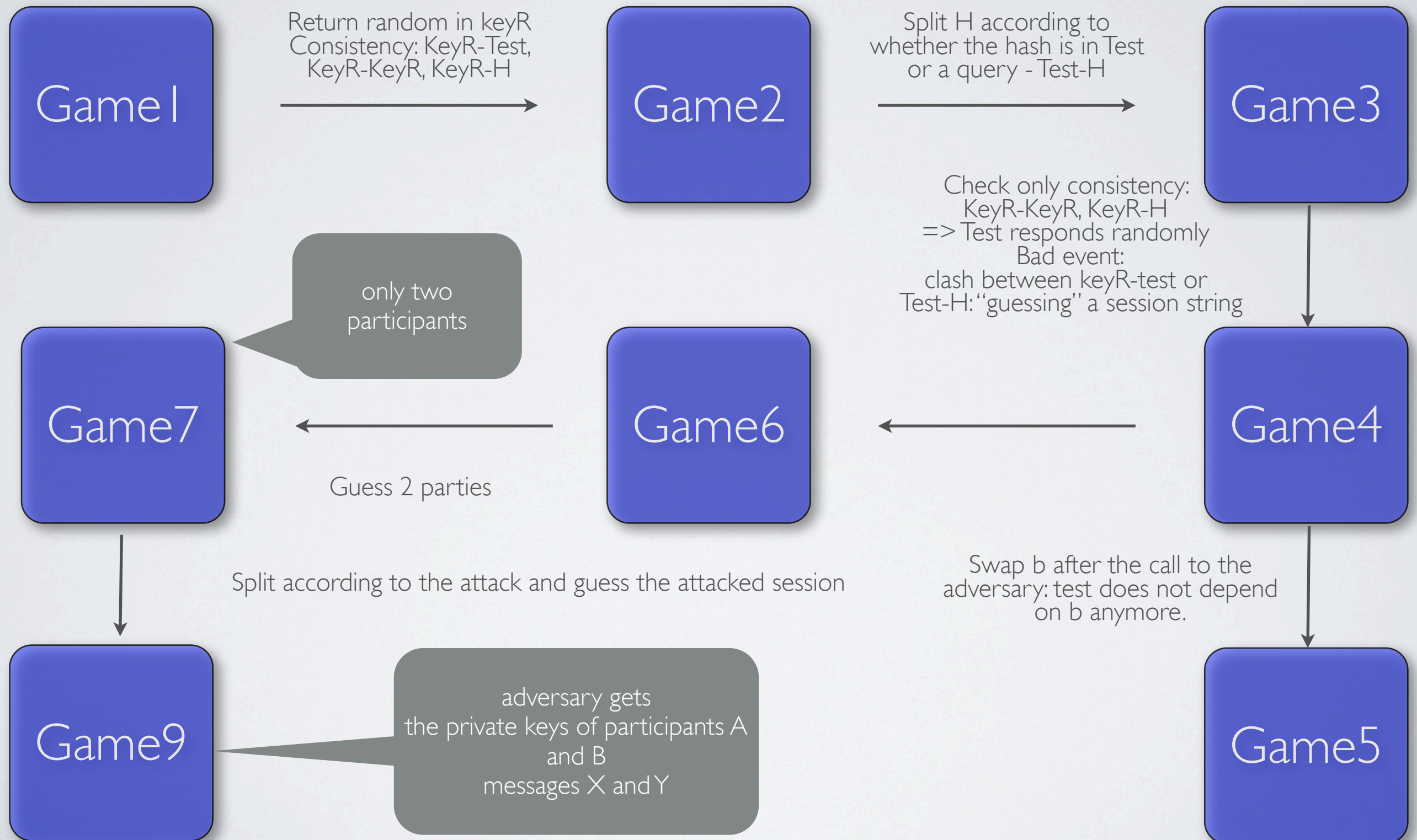




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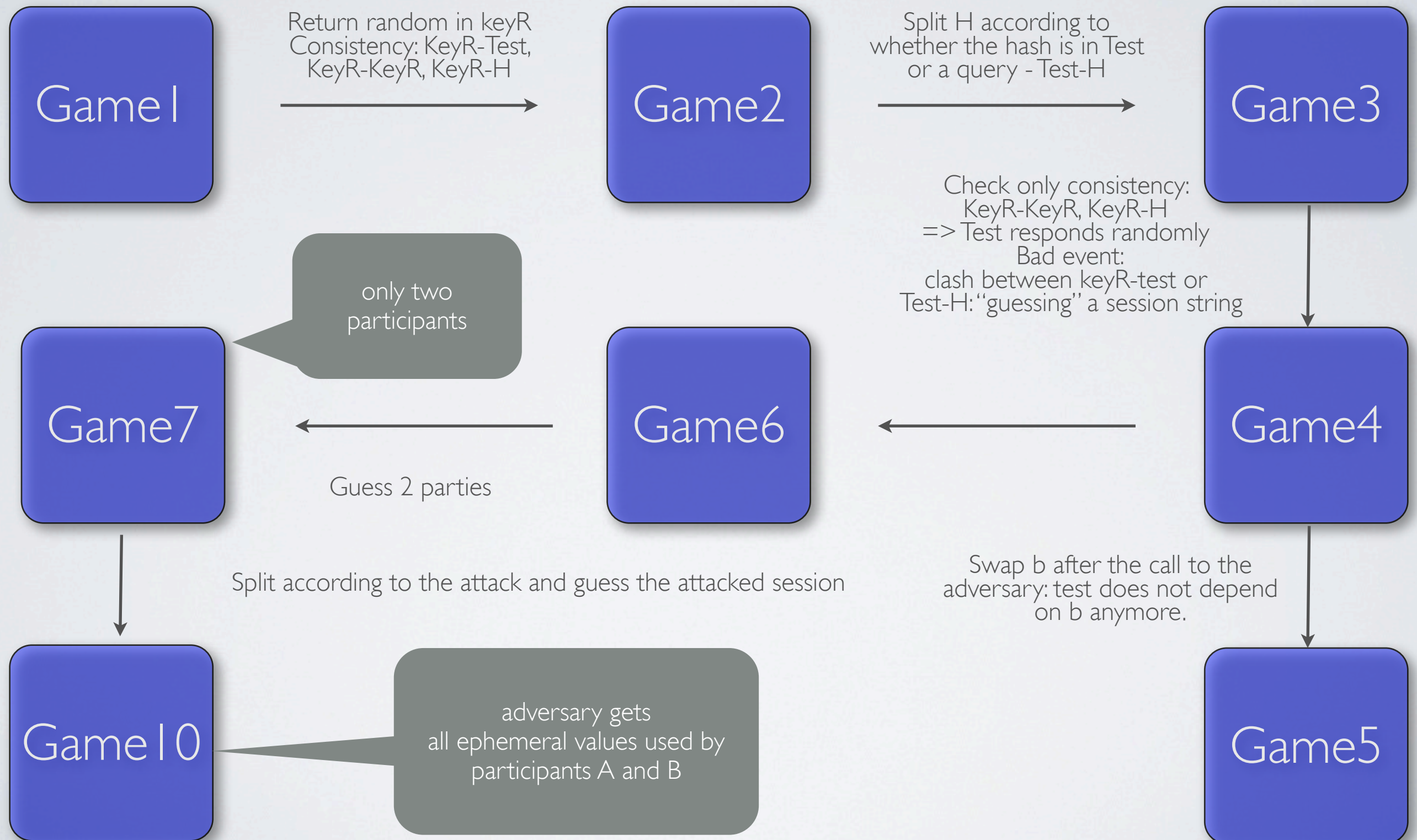


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# Remarks about the model and the proof

- In order to reason about a class of protocols, our model contains abstract data types and abstract operations that are specified by axioms. Notice that abstract operations are stateless.
- Thus, the proved statement is a universal quantification over all implementations of such abstract data types.

$$\begin{aligned} & \forall \vec{t} \forall \vec{o} \vec{p}, \mathbf{Axiom}(\vec{o} \vec{p}, \vec{t}) \implies \\ & \quad \forall A \exists B_1 \exists B_2 \exists B_3, \\ & \quad \Pr[G_1(A, \vec{t}, \vec{o} \vec{p}) : b = b'] - \frac{1}{2} \leq \\ & \quad \Pr[G_8(B_1, \vec{t}, \vec{o} \vec{p}) : E_1] + \Pr[G_9(B_2, \vec{t}, \vec{o} \vec{p}) : E_2] + \\ & \quad \Pr[G_9(B_3, \vec{t}, \vec{o} \vec{p}) : E_3] \end{aligned}$$

- About 11 Kloc - model + invariants + proof



Initializaton:

n participants, for each participants:

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$$\begin{array}{ccc}
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 \end{array}$$

$$K = H(\text{SES}(A, B, X, Y)), \text{ where}$$

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NAXOS uses an extra hash function  $H_1$ . Which is not part of the generic model.

Solution: reduce security of NAXOS to security of NAXOS' by “internalizing”  $H_1$ .

$$\begin{array}{ccc}
 \begin{array}{c} A \\ x \xleftarrow{\$} \{0, 1\}^\lambda \\ r \xleftarrow{\$} \mathbb{Z}_q \end{array} & \begin{array}{c} \xrightarrow{A, X = g^r} \\ \xleftarrow{B, Y = g^{r'}} \end{array} & \begin{array}{c} B \\ r' \xleftarrow{\$} \mathbb{Z}_q \\ y \xleftarrow{\$} \{0, 1\}^\lambda \end{array}
 \end{array}$$

$$K = H(\text{SES}(A, B, X, Y)), \text{ where}$$

$$\text{SES}(A, B, X, Y) = (Y^a, B^r, Y^r, A, B)$$

For all adversaries  $A$  there is an adversary  $B$  s.t.

$$\begin{aligned}
 &\Pr[G'_1(A, \text{NAXOS}) : b' = b] = \\
 &\Pr[G_1(B, \text{NAXOS}') b' = b] + \Pr[G_1(B, \text{NAXOS}) : \text{Guess fresh } a \text{ or } x]
 \end{aligned}$$

Using the same generic proof, we can bound the probability of

$$\Pr[G_1(B, \text{NAXOS}) : \text{Guess fresh } a \text{ or } x]$$

with respect to Gap Discrete Log.

Gap Discrete Log:

Given  $g^a$ , compute  $a$  while having access to a restricted DDH oracle:

$$(g^x, z) : z \stackrel{?}{=} g^{ax}$$

- An automated proof in EasyCrypt of a modular reduction of the key security of hashed key exchange protocols to simplified session string unforgery.
- Applications: HMQV, NAXOS, a new family of protocols based on twin DH we designed.

## Several challenges for EasyCrypt

- Introduction of an instantiation mechanism.
- Automatic invariant generation.
- Better handling of verification conditions.
- Improvement of the underlying logic - exploiting CIL (Computational Indistinguishability Logic)