

Low Poly Modular Sword

The package contains:

6 different blades:

- BladeBroadFullerPoint
- BladeFullerPoint
- BladeFullerRound
- BladeScimitar
- BladeSimple
- BladeSingleSide

6 different handles:

- HandleCrossguard
- HandleCrossguardFlatPommel
- HandleLongCrossguardFlatPommel
- HandleLongQuillion
- HandleQuillion
- HandleSimple

Each blade can be used with one out of 3 materials:

- swordsBlades_bright
- swordsBlades_dark
- swordsBlades_rust

Each handle can be used with one out of 3 materials:

- swordsHandles_bright
- swordsHandles_dark
- swordsHandles_rust

Each blade can be combined with each handle. The best results you may get if you combine blade and handle with materials associated to each other.

The zero transform position is the hand position.

The basic scale settings for blades are 100x100x100, for handles 10x10x10.

How to apply a custom sign on a pommel see the TexturesEdited folder.

Feel free to change the length or width of any blade or handle to create customized swords.