In a game of Blackjack, the player’s objective is to beat the dealer’s hand without going over 21.

The face cards are worth 10. By default, the aces are worth 11, but can also be worth 1, depending on whichever makes a better hand.

The player starts with 2 cards, and one of the dealer’s cards is hidden until it is the dealer’s turn.

To 'Hit' is to ask for another card. To 'Stand' is to hold your total and end your turn.

If the player were to go over 21, the player busts and the dealer wins regardless of the dealer’s hand.

The dealer will hit until the dealer’s hand is worth 17 or higher.

Doubling is like a hit, only the bet is doubled, and you only get one more card.

Split can be done when you have two of the same cards - the pair is split into two separate hands.

If the player and dealer’s hand is worth the same value, it is a PUSH, and the bet is returned to the player.