Akshay Patel | Hannah Claflin | Surya Krishnan | Cameron Bourque | Luke Ledbetter
Team 31 - CineMeet
April 18, 2020
Start: 6:35 pm
End: 6:50 pm

Sprint 2 Retrospective:

Akshay
- Overall, the sprint went really well. I think we did a great job in communicating with each other. Everyone was on the same page and if there was confusion, we were able to clear it really well. It was very cool to see how everyone was able to work on segments of the whole program and then we were able to combine it and get it working. I think if we keep working with this pace and this type of communication, we will do great in sprint 3.

Luke
- Sprint 2 had a lot of work finished to quickly get it set up for User Studies. If we gave users a nonfunctional product then the information we pulled from them would've been lackluster and noninformative to our overall project. We were able to push out a product that could also deliver good user feedback. This will allow us to make a great quality of life improvement for Sprint 3. We did run into issues with the Twitter and Facebook API so we will switch to Discord and Tumblr, which seemed to be easier considering Akshay had a working Discord bot already. Our team had good contact throughout the week which let us quickly bring any issues or concerns about the development so we could adjust accordingly.

Cameron
- This sprint brought some challenges to our design. However, we were able to find solutions to implement towards the end of the sprint and into the next one. We also were able to get feedback for making improvements to our product. Everyone was quite busy with other classes and the essay during the first week of the sprint but we were still able to make time to get stuff done and ultimately reach a good amount of progress on this sprint. Everyone was also doing a good job of communicating and assisting each other with the problems they faced.

Hannah
- I think that we did really great this sprint working together and meeting our deadlines. We had the most planned for this sprint so it was difficult to get everything done before the user study. We ran into a few issues with our APIs during this sprint and will need to make those changes in sprint 3. Our user study was really helpful and gave us a lot of useful feedback.

Surya

- I think the sprint went well. One problem that did arise was we were not able to use the Twitter and Facebook API. This made us switch to using the Discord and Tumblr API instead. The Discord API was implemented in Sprint 2, and the Tumblr API is going to be implemented in Sprint 3.

Sprint 3 Update:

We made changes to Sprint 3 based on the responses we got from the user studies. Some of these changes are describing what virtual meetings are to the users. We also planned on telling the users the importance of adding friends and giving them the option to remove friends. The users also wanted the dashboard to be less overwhelming. Instead of using the Facebook API, we changed to the Tumblr API. We are planning on adding an edit and delete option for the meetups. We plan on updating the navigation bar to make the user more comfortable in using it. There is also going to be a message that tells the user what the required fields are when registering for an account.