

Team Plum Meeting Minutes

Week 3

Date & Time: April 13, 2023, 7:40 - 8:35pm

Location: Room 280 in DOU building

Attendees: Cameron Gregoire, Devin Peevy, Jiameng Li, Junghyon Jo, Taylor R Merwin

Absentees: None

Facilitator: Devin Peevy

Minute Taker: Jiameng Li

Summary:

In this meeting, we continued our discussion about what features should our application have and created a paper prototype based on three user stories with highest prioritization. We mainly focused on features that allow users to create, load, and save a project. We used the draft we created for the start screen and the main screen in the last lecture to create a more formal prototype. The start screen was simple and didn't need many modifications, so we mostly just copied what was on the draft. Next, we worked on the dialog that pops up when users try to create a new project. In this dialog, we have three text enter fields for project name, budget, and project description. We have an alternative design where users can choose whether they want a certain item, such as budget, to be generated automatically in a new project, but we threw away that design because that feature was not necessary. Then, we worked on another dialog that pops up when users try to load an existing project. This dialog consists of a list of existing projects with budget and expense labeled beside the project name and a button to delete them. Last, we made some modifications to the main screen where the user can edit and save an opening project. The design was mostly like what we have in our draft, where a list of clickable items was on the left and a panel that displays the details of each item when an item was clicked. Besides finishing our previous design, we also added a tool bar on the top and some buttons to save, edit, and close the project. Most of the drawing was done by Devin while the rest of the team members worked on some smaller pieces of the prototype.