# Hunter’s Guide Project Documentation

## Project Overview

Hunter’s Guide is a Tkinter-based application designed to provide   
information and tools for hunters and trappers. This application features hunting schedules,   
tracking tips, and a gear checklist to support users in planning and executing their trips effectively.

## Current Progress

- Defined the project purpose and structure.  
- Created initial GUI design using Tkinter.  
- Developed basic windows: Home Page and Season Schedules.  
- Navigation buttons created for the Home Page.

## Challenges

- Designing modular functions to ensure code is maintainable and extensible.  
- Adding features like input validation and images while maintaining a simple UI.

## Next Steps

1. Complete navigation between all windows in the application.  
2. Add callback functions for each button to implement functionality.  
3. Integrate input validation and secure coding practices.  
4. Add images and alternate text for accessibility.  
5. Test application with sample data and document results.

## GitHub Repository

Link: [Insert GitHub Repository Link Here]

## Features Breakdown

- Home Page: Introduction and navigation buttons.  
- Season Schedules: Displays hunting schedules and filters by game type.  
- Tracking Tips: Provides animal tracking and trapping guides.  
- Gear Checklist: Tracks essential items needed for hunting or trapping trips.

## Deliverables Summary

- Updated Word document with progress, challenges, and GitHub link.  
- GitHub repository with project files and README.md.  
- Working Python application with two functional Tkinter windows.  
- Testing documentation and screenshots.  
- User manual for the application.