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Found Possible Solutions.

Python Solution with text file

https://stackoverflow.com/questions/6075974/python-file-parsing-build-tree-from-text-file

A recursive python implementation which takes a file with a similar root structure and parses it into an in memory data structure (a stack) and prints this stack.

```
['R00T']
R<sub>0</sub>0T
                                     ['R00T', 'Node1']
   Node1
                                     ['ROOT',
                                              'Node1',
                                                         'Node2'1
      Node2
                                              'Node1',
                                     ['ROOT',
                                                         'Node2', 'Node3']
         Node3
                                     ['ROOT',
                                              'Node1',
                                                         'Node2', 'Node3', 'Node4']
             Node4
                                     ['R00T', 'Node5']
   Node5
                                     ['R00T', 'Node6']
   Node6
```

Things which are similar to my solution See points 1,2,3

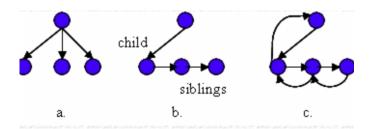
Cons

See points 1,3,4

Java Solution with XML File

http://bearcave.com/software/java/xml/treebuilder.html

Takes a complex XML document and processes it in to an in-memory tree. The in-memory tree can then be traversed and/or modified to produce a result. The tree is constructed using the solutions TreeBuilder object as processing is easier when the document is represented as an in-memory tree.



Things which are similar to my solution See points 1,3

Cons

See points 2

C++ Text file json-esque structure into in memory Tree

https://stackoverflow.com/questions/52782045/parsing-text-file-into-tree-like-data-structure

Can take a simple text file with its data structure to a similar way as a JSON file and parse its elements into an in memory data structure (n-ary tree), this allows for easy processing and navigation down branches.

```
Element_A (3)
    Element_B (3,4)

{
        Element_B (6,24)
        Element_A (1)
    }

{
        Element_A (3)
        {
            Element_B (12,6)
        }

        Element_B (1,4)
    }
}
```

```
Node: a(0, 0), b(0) {
  Node: a(3, 0), b(3) {
    Node: a(1, 0), b(6) {
    }
    Node: a(3, 0), b(1) {
      Node: a(4, 0), b(12) {
      }
    }
}
```

Things which are similar to my solution See point 3

Cons

See points 1,6

Java Directories Solution

https://stackoverflow.com/questions/3154488/how-do-i-iterate-through-the-files-in-a-directory-and-its-sub-directories-in-ja

Uses the inbuilt java.io. File functionality to transverse though an existing file structure to find all path roots and it sub-directories. Uses the use Files#walk() function which utilises tail recursion.

Things which are similar to my solution None

Cons

See point 5

Things which are similar to my solution

- 1. Utilises some type of recursive element, in my case which is tail recursion.
- 2. Reads from a file in a similar format to my structure which is using indentation to determine when a file/folder is the child of a parent folder. This is a simpler way of formatting the file structure which makes reading and creating the text file.
- 3. Utilises some sort of in-memory data structure which contain pointers to child nodes and to parent nodes. Allows easy traversing down different branches.

Cons

- 1. My solution can process multiple types of end nodes i.e folders and files. This solution only works with single element data types.
- 2. Very complex solution which can be difficulty to maintain and isn't appropriate to this use case.
- 3. Doesn't utilise a single in-memory data structure which allows traversal such as a linked list or n-ary tree. Can become unorganised and inefficient when processing larger amounts of data.

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4. Doesn't use an object based allocation of data which reduces the eases that functionality can be expanded and its adaptability to other use cases.

- 5. Isn't an appropriate solution for this use case as having the flexibility of reading from a file makes the systems more flexible across multiple systems.
- 6. Overly complicated file structure by using {,} instead of a simpler but more effective method of using indentation.