Camelia D. Brumar

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Education

May 2020 -

Ph.D. Computer Science, Tufts University, Advisor: Dr. Remco Chang.

Present

Relevant Coursework: Statistical Pattern Recognition, Deep Neural Networks, Introduction To Machine Learning, Data Visualization Seminar, Web Engineering.

Graduation date: May 2020

B.S. Mathematics, GPA: 3.684, *University of Maryland, College Park (UMD)*, Advisor: Dr. Amitabh Varshnev.

Relevant Corsework: Data Visualization, Data Analytics and Statistical Learning, Computer Graphics, Object-Oriented Programming, Geometry for Computer Applications, Probability Theory I, Numerical Analysis of Differential Equations, Abstract Algebra, Affine and Euclidean Geometry, Projective Geometry.

Publications

2020 PIXAL: Visualizing Explainable Anomalies through Predicate Induction, Conference TBD. In Process.

Brian Montabault, Camelia D. Brumar, Remco Chang, TBD.

2020 A Log-Rectilinear Transformation for Foveated 360-degree Video Streaming, *IEEE VR - TVCG 2021*.

David Li, Ruofei Du, Adharsh Babu, Camelia D. Brumar, Amitabh Varshney.

2019 Application of Approximate Matrix Multiplication to Neural Networks and Distributed SLAM, *IEEE HPEC 2019*, Co-first author.

Brian Plancher, <u>Camelia D. Brumar</u>, Iulian Brumar, Lillian Pentecost, Saketh Rama, David Brooks.

Work Experience & Research

May 2020 -Present **Graduate Research Assistant**, *Visual Analytics Lab*, Tufts University, Supervisor: Dr. Remco Chang.

- Researching how to visualize Graph Neural Networks and how to create a tool that allows users to prototype such models without any coding involved. This project will potentially have applications in COVID'19 data visualization, software visualization, etc.
- Designing and building a visualization in d3.js for a paper focused on Anomaly Detection in Machine Learning. Paper in process.
- Research assistant on NSF Collaborative Research: Converging Genomics, Phenomics, and Environments Using Interpretable Machine Learning Models [read more]. Managing two undergraduate research assistants.
- Research assistant for The Walmart Foundation, designing an experiment on gamifying a shopping website.

March 2020 - May

UI/UX Intern, *Hyka Therapeutics*, Remote Internship.

2020

• Researched interface designs of the section of Hyka's health application that is dealing with the motivation and encouragement for people that experience any type of mental distress.

- October 2019 **Undergraduate Research Assistant**, *Graphics and Visual Informatics Laboratory at* May 2020 *UMD*, College Park, MD, Supervisor: Dr. Amitabh Varshney.
 - Worked on the paper "A Log-Rectilinear Transformation for Foveated 360-degree Video Streaming", which was submitted and accepted to IEEE VR 2020 conference.
 - Worked on developing a user interface for creating animations starting from an individual image (photograph or painting). Reproduced results observed in the paper "SinGAN: Learning a Generative Model from a Single Natural Image".
 - May 2019 **Software Engineering Intern**, *Bose Corporation*, Framingham, MA, Supervisor: August 2019 Matthew Jannace.
 - Developed a demo Android App and a Python Dockerized microservice in the Bose cloud. Prototyped a new Dynamic App UI experience by fetching dynamic resources and configuration from the cloud to display them in a mobile app.
 - Worked with the automation team on a research project about how to port the code that automates the UI tests for Bose Music App from Python to Kotlin.
- March 2019 July **Undergraduate Research Assistant**, *Worcester Polytechnic Institute*, Worcester, 2019 MA, Supervisor: Dr. Zhongqiang Zhang.
 - Worked on Rational Krylov subspace approximation methods applied to partial differential equations. Implemented the Randomized SVD for Image Processing and worked on implementing the exponential integrator method for the heat equation in 1D and 2D, using the functional matrix approach to evaluate the exponential matrix.

Projects

Fall 2020 PIXAL, Collaboration Research project at VALT.

Visualizing and detecting anomalies for Machine Learning, where I am contributing by designing and building a visualization tool in d3.js to observe the results from our anomaly detection algorithm.

Summer 2020 **Dota 2 Counters Project**, *Major League Hacking Hackathon*.

Built a force directed graph visualization tool using d3.js. This project was a 3rd place winner at the Data Day Grind hackathon organized by Major League Hacking.

Spring 2020 **Animation from a single image using SinGAN**, *Collaboration Research Project at UMD*.

Contributed to a system which allows users to intuitively create short animated videos from single images. By using generative adversarial networks (GANs), our system allows users to add three distinct types of animations to their photographs using a simple web-based interface.

- Fall 2019 **Foveated 360-degree Video Streaming**, *Collaboration Research Project at UMD*. Contributed strategically with matrix decomposition methods such as the singular value decomposition (SVD) and other approaches to communicate data in a VR scenario, more specifically the pipeline of 360-degree Video Streaming.
- Summer 2017 & Know Yourself Android App, Personal Project.
 - Developed a stress-prediction wearable application based on Random Forests with the goal of predicting the well being of its user as correlated with the day of the week, hour of the day, number of hours slept and as related to the weather (temperature, pressure, humidity, etc.) and other variables.
 - Spring 2019 The Cite Site, CS 480X Data Visualization.

Built a treemap visualization in d3.js that aims to provide an informative and exploratory way of presenting information about Wikipedia articles, links and citations.

Fall **Alexa NGO Donator**, *HackUPC Winter Hackathon*.

Developed an app for the Amazon Alexa which automatically makes donations to an NGO via Paypal conditioned on human behavior.

Awards & Membership

Summer 2020 Major League Hacking Prize, Data Day Grind Hackathon.

Awarded the Third Prize Overall (200+ participants, 50+ projects).

Fall 2019 - Spring Dean's List, University of Maryland, College Park.

2020

Fall 2018 - Spring **Dean's List**, *Worcester Polytechnic Institute*. 2019

Skills

Programming.

Python • JavaScript • scikit-learn • pandas • HTML • CSS

Familiar.

d3.js • Java • Android • Bash • Matlab • SLURM Job Scheduler

Mentoring

October 2020 - Zeyu Chang, Tufts 2022, VALT Graduate Research Assistant.

Present

October 2020 - Anna W. Yuen, Tufts 2021, VALT Undergraduate Research Assistant.

Present

Kate Hanson, Tufts 2021, VALT Undergraduate Research Assistant.

May 2020 -September 2020

Service & Activities

September 2020 - Harvard Innovation Labs, Member of The Venture Program.

Present

August 2020 - **Association for Computing Machinery**, *Student Member*.

Present

August 2020 SIGGRAPH 2020 Conference, Student Volunteer.

Languages

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Romanian (native), Spanish (native), Catalan (native), and English (fluent).