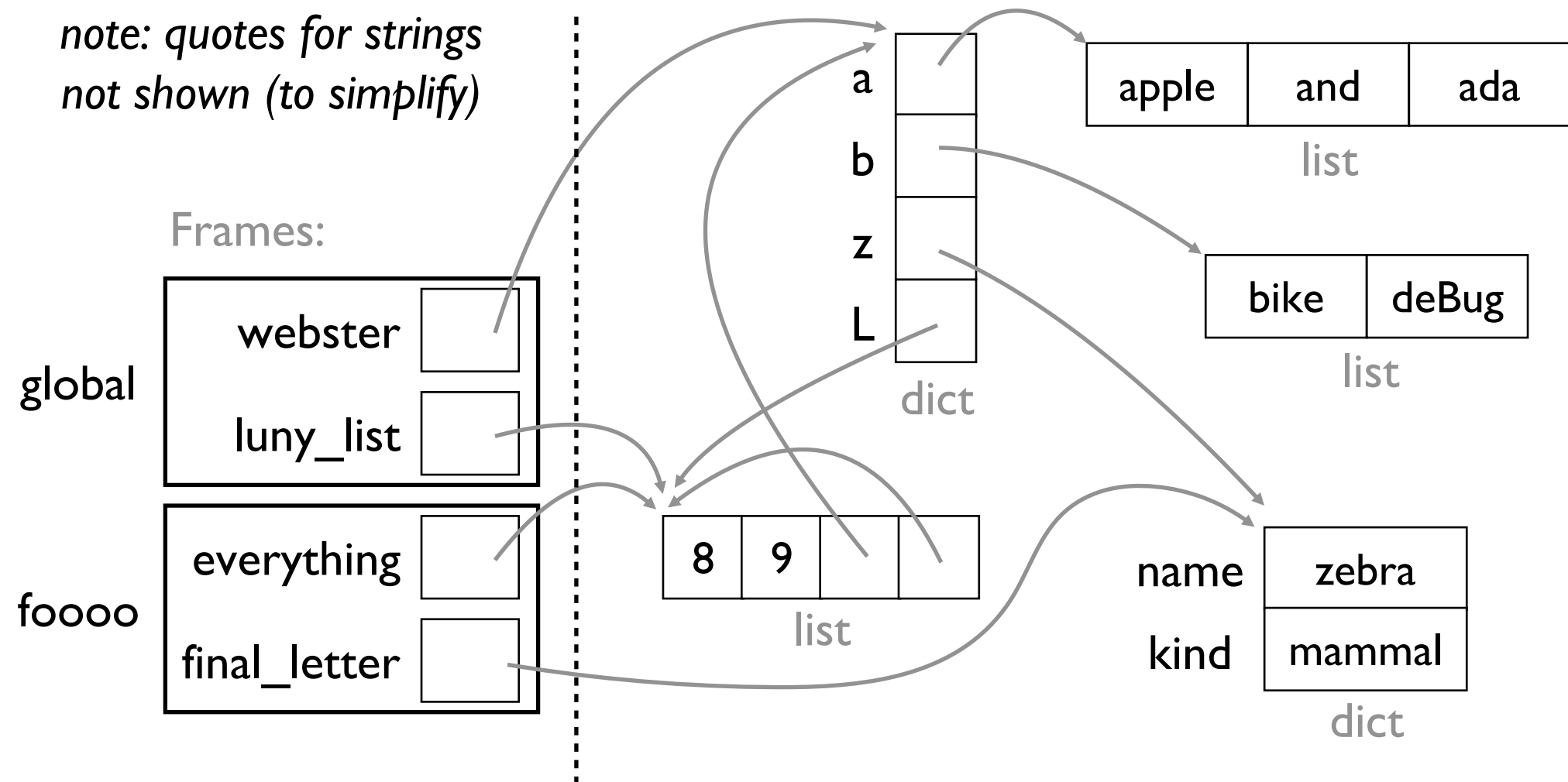


[220 / 319] JSON

Meena Syamkumar
Andy Kuemmel

Practice with nesting...



Learning Objectives Today

JSON

- differences with Python syntax
- creating JSON files
- reading JSON files

Read: Sweigart Ch 16

<https://automatetheboringstuff.com/2e/chapter16/>

“JSON and APIs” to the end

Python Data Structures and File Formats

Python

```
[  
  ["name", "x", "y"],  
  ["alice", 100, 150],  
  ["bob", -10, 80]  
]
```

list of lists

File

```
name,x,y  
alice,100,150  
bob,-10,80
```

CSV file



```
{  
  "alice": {  
    "age": 40,  
    "scores": [10,20,19]},  
  "bob": {  
    "age": 45,  
    "scores": [15,23,17,15]}  
}
```

dict of dicts

```
{  
  "alice": {  
    "age": 40,  
    "scores": [10,20,19]},  
  "bob": {  
    "age": 45,  
    "scores": [15,23,17,15]}  
}
```

JSON file



**We can use CSV files to store
data we would want in lists of lists**

Python Data Structures and File Formats

Python

File

JSON files look almost identical to Python code for data structures!

```
[  
  ["name", "x", "y"],  
  ["alice", 100, 150],  
  ["bob", -10, 80]  
]
```

list of lists

```
name,x,y  
alice,100,150  
bob,-10,80
```

CSV file

```
{  
  "alice": {  
    "age": 40,  
    "scores": [10, 20, 19]},  
  "bob": {  
    "age": 45,  
    "scores": [15, 23, 17, 15]}  
}
```

dicts use curly braces

keys are separated from values with a colon

strings are in quotes

integers look like integers

lists use square brackets

dict of dicts

```
{  
  "alice": {  
    "age": 40,  
    "scores": [10, 20, 19]},  
  "bob": {  
    "age": 45,  
    "scores": [15, 23, 17, 15]}  
}
```

JSON file

JSON

Stands for **JavaScript Object Notation**

- JavaScript is a language for web development
- JSON was developed for JavaScript programs to store/share data
- JSON looks like Python code because JavaScript is similar to Python

Minor JavaScript vs. Python differences:

	Python	JSON
Booleans	True, False	true, false
No value	None	null
Quotes	Single (') or double (")	Only double (")
Commas	Extra allowed: [1,2,]	No extra: [1,2]
Keys	Any type: {3: "three"}	Str only: {"3": "three"}

remember these!

Reading JSON Files

Python Program

Analysis Code
`data["cindy"] → 15`

dict `{"alice":10, "bob":12,
"cindy":15}`

Parsing Code

What does this look like?

JSON file saved somewhere

```
{  
  "alice": 10,  
  "bob": 12,  
  "cindy": 15  
}
```

Reading JSON Files

```
import json
```

```
def read_json(path):  
    with open(path, encoding="utf-8") as f:  
        return json.load(f) # dict, list, etc
```

CTRL

+

C

*don't need to understand
this snippet yet*

what about writing new files?

JSON file saved somewhere

```
{  
  "alice": 10,  
  "bob": 12,  
  "cindy": 15  
}
```

Python Program

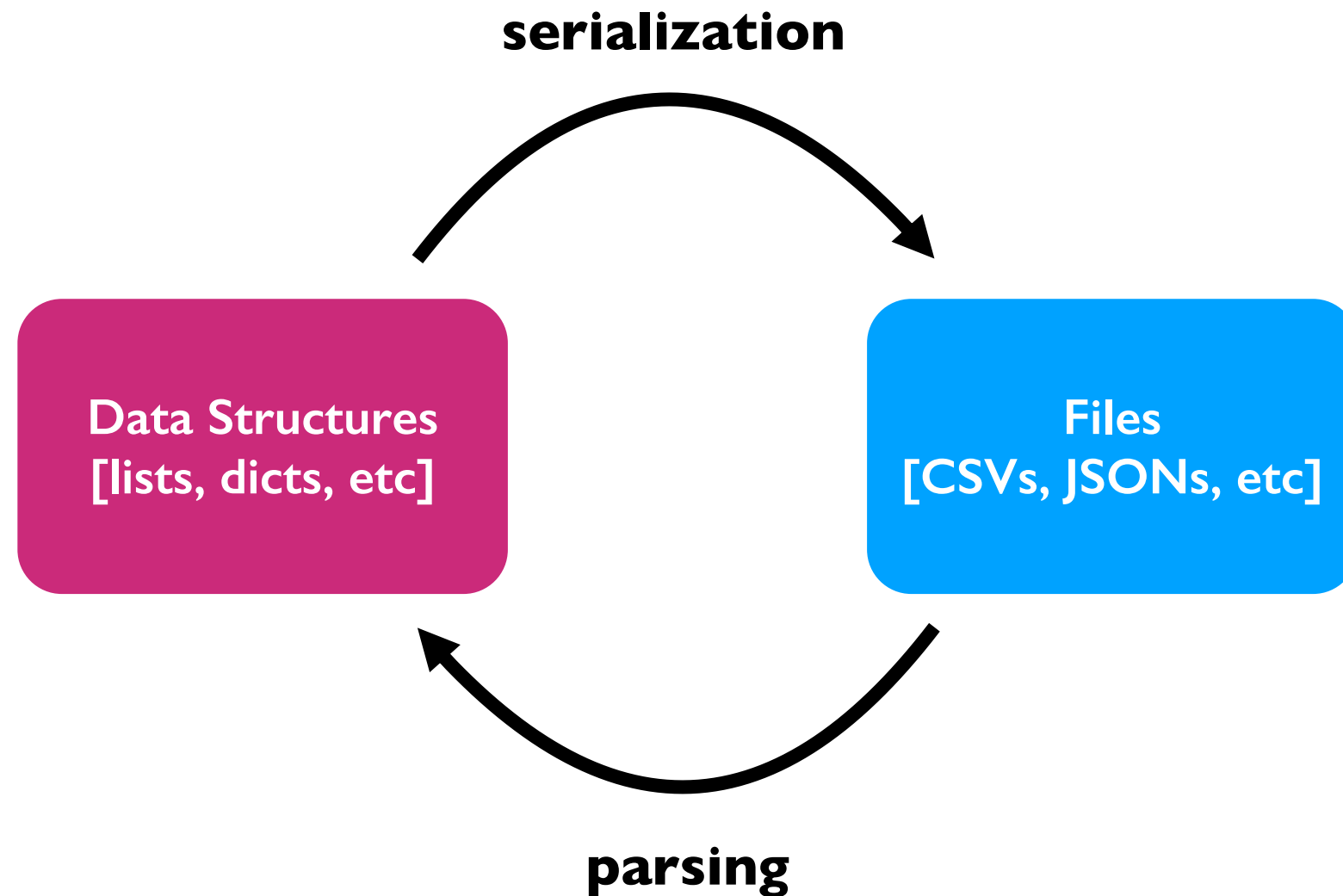
Analysis Code

```
data["cindy"] → 15
```

Parsing Code

What does this look like?

Data Structures and Files



why not just have data structures?

because our data needs to live somewhere when our programs aren't running

why not just have files?

slow, and Python doesn't understand structure until it is parsed

Writing JSON Files

Python Program

Code
`data["cindy"] = 15`

dict `{"cindy": 15}`

Serialization Code

What does this look like?

JSON file saved somewhere

```
{  
  "cindy": 15  
}
```

Writing JSON Files

```
import json
```

```
# data is a dict, list, etc
```

```
def write_json(path, data):
```

```
    with open(path, 'w', encoding="utf-8") as f:
```

```
        json.dump(data, f, indent=2)
```

CTRL

+

C

*don't need to understand
this snippet yet*

Python Program

Code

```
data["cindy"] = 15
```

dict {"cindy": 15}

Serialization Code

What does this look like?

JSON file saved somewhere

```
{  
  "cindy": 15  
}
```

Demo 1: Number Count

Goal: count the numbers in a list saved as a JSON file

Input:

- Location of the file

Output:

- The sum

Example:

prompt> **python sum.py fileA.json**

6

fileA.json

[1,2,3]

Demo 2: Score Tracker

Goal: record scores (save across runs) and print average

Input:

- A **name** and a **score** to record

Output:

- Running average for that person

Example:

```
prompt> python record.py alice 10
```

```
Alice Avg: 10
```

```
prompt> python record.py alice 20
```

```
Alice Avg: 15
```

```
prompt> python record.py bob 13
```

```
Bob Avg: 13
```

Challenge - Demo 3: FIFA JSON

Goal: lookup stats about players

Input:

- Player ID and column

Output:

- The value

Example:

```
prompt> python lookup.py 20801 name  
Cristiano Ronaldo
```

fifa.json

```
{  
  "20801": {  
    "name": "Cristiano Ronaldo",  
    "Age": 32,  
    "nationality": "Portugal",  
    "club": "Real Madrid CF",  
    "league": "Spanish Primera Divisi\u00f3n",  
    "euro_wage": 565000,  
    "networth": 95500000,  
    "score_of_100": 94  
  }  
  ...  
}
```

Challenge - Demo 4: Prime Cache

Goal: find number of primes less than N, cache previous return vals

Input:

- An integer N

Output:

- How many primes are less than that number

Challenge - Demo 5: Upper Autocomplete

Goal: record scores (save across runs) and print average

Input:

- A complete phrase
- A partial phrase ending with a *

Output:

- The upper case version of it
- Options to autocomplete

autocomplete must work
across multiple runs

Example:

```
prompt> python shout.py  
msg: hi  
HI  
msg: hello  
HELLO  
msg: h*  
1: hi  
2: hello  
select: 1  
HI
```