

Summer term 2018

Visual Computing in the Life Sciences

Assignment Sheet 5

If you have questions concerning the exercises, please write to our mailing list:
vl-bioinf@lists.iai.uni-bonn.de.

This exercise can be submitted in **small groups** of 2-3 students. Please submit each solution only once, but clearly indicate who contributed to it and remember that all team members have to be able to explain it.

*Solutions have to be sent until **June 18, 2018, 10:30am** to gorgi@cs.uni-bonn.de. Please bundle the results as PDF and scripts in a single ZIP file. Include your names explicitly in the PDF. Use the following format for naming the files “vclsi-x-lastName.pdf” and “vclsi-x-lastName.ipynb”, where x is the ID of assignment sheet. For example, for Alice Smith, the file name must be vclsi-5-smith.pdf.*

Exercise 1 (Image Filtering, 25 Points)

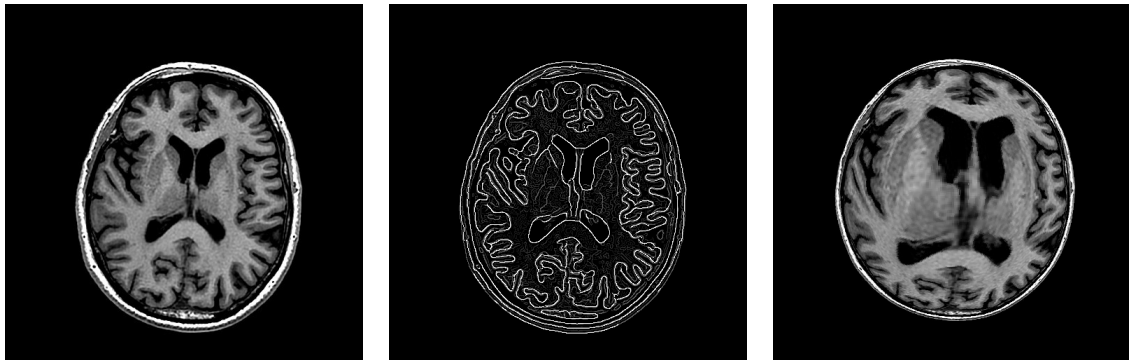


Figure 1: Input image (left). Detected edges at different scales (middle). Warped image (right).

- a) Download the image `axial-brain.jpg` from the lecture homepage. Please submit all the images resulted from the following tasks.
- Define a 15×15 kernel (k_1), where all non-diagonal elements are set to zero, and on the diagonal to $\frac{1}{15}$. Use convolution to filter the brain image with the given kernel. (3P) What effect does this filter have on the input image? (1P)
 - Repeat the last task with a new 15×15 kernel (k_2), with all the elements being zero everywhere, except the elements on 8th row (if we start counting at one) are set to $\frac{1}{15}$. What is the effect of applying this filter on the input image? (1P)
 - Briefly explain what is the difference between applying both filters k_1 and k_2 on the image using different orders, i.e., once apply k_1 first and then k_2 , and once k_2 first and then k_1 ? (2P)

- Is applying both filters k_1 and k_2 on the image, with k_1 first and then k_2 , the same as applying a 15×15 kernel, with all elements set to zero except the elements on the diagonal and on the 8th row that are set to $\frac{1}{15}$? If yes, briefly explain why. If no, then what is the equivalent filter for applying k_1 and k_2 ? (3P)
- b) Use Canny edge detection from the scikit-image library to detect edges of the input image at different scales $\sigma = \{0.001, 1, 2, 3\}$. (3P) Combine the resulting edges at different scales into one grayscale image, with edges at finer scales having smaller intensity values, similar to Figure 1. (1P) By comparing the edge image to the input, what do you think is the role of σ in detecting edges? (1P)
- c) As you saw in the lecture, images can be described as a scalar function $f(x, y)$. In this task, you will implement image warping, which is for example used for distortion correction. In our case, we will use it to create a fish eye effect on the input, as you see in the right image in Figure 1.
- We will implement backward warping, i.e., iterate over the pixel locations (x_o, y_o) in the output image, and copy over the intensity value from the corresponding position (x_i, y_i) in the input image. Our fish eye warping will be implemented in polar coordinates:

$$r_o = \sqrt{(x_o - c_x)^2 + (y_o - c_y)^2}$$

$$r_i = 0.87 \cdot \exp\left(r_o^{\frac{1}{2.5}} / 1.5\right)$$

$$\theta_i = \theta_o = \tan^{-1}\left(\frac{y_o - c_y}{x_o - c_x}\right)$$

where (c_x, c_y) is the center of the fish eye. First implement the given equations to compute r_i and θ_i . (5P)

- Use r_i and θ_i to estimate (x_i, y_i) , that is the pixel location in the input image. (3P)
- Briefly explain whether it would be different to create the resulting image by iterating over input pixels to find the corresponding pixels in the output image (forward warping)? (2P)

Exercise 2 (Markov Random Fields, 25 Points)

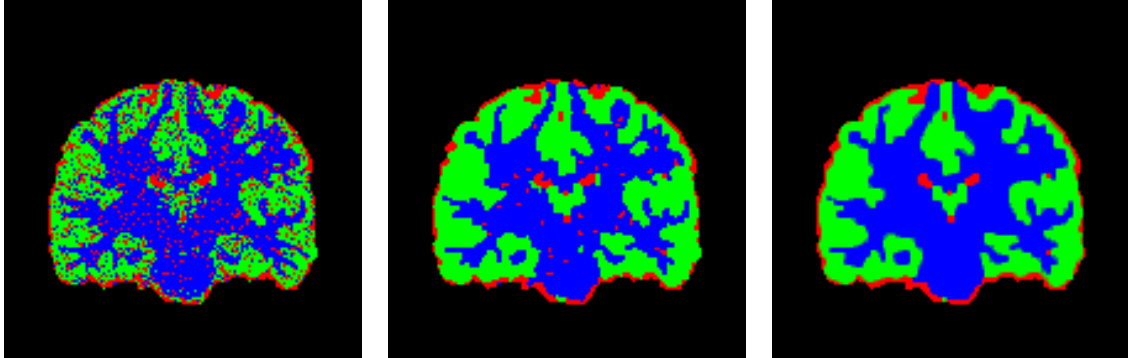


Figure 2: A discretized version of the segmentation result from sheet 4 (left), the result after repeated application of Iterated Conditional Modes with higher values of β (center), and the final probabilistic segmentation result with the MRF term (right).

- a) Load the noisy brain image `brain-noisy.png` from sheet 4, and download the `mask.png` from the lecture homepage. Based on your implementation of the EM algorithm from sheet 4, but leaving out the median filtering, create a discrete (hard / non-probabilistic) label image that contains the most likely material for each pixel. Output it as an RGB image. For the segmentation use the `mask.png` in order to apply the algorithms only on the foreground pixels. (3P)

- b) Implement one iteration of the Iterated Conditional Modes (ICM) algorithm (for a Markov Random Field that uses the Potts model and $\beta = 0.5$) and use it to update the label image. Output the result as an RGB image. (5P)
- c) Apply your ICM iteration five times overall. Output the number of pixels whose label changes in each iteration, and output the final labels as an RGB image. (3P)
- d) Integrate your implementation of the ICM into the EM algorithm and run it until convergence. Output the final result as an RGB image. (6P)
- e) Increase the β parameter and repeat task d). At which value of β is the final segmentation almost noise-free similar to Fig. 2 right? Output the final result. (3P)
- f) Compare the output from task e) to the result of segmentation using GMM. How do the segmentation images differ and how would you explain the difference? (2P)
- g) So far, given the different methods for image segmentation, when would you choose i) Threshold based segmentation ii) GMM iii) MRF for segmenting a given image? (3P)

Good Luck!