step 1

La Constraints

olittle to no Admin users] > up to 10 Admin users

· Mobile Accessable

Lalow amount for security, but enough for wiggle room

- · security is priority
- · Cloud based

-> CONCOUNG

- ·time -> lots of detail for small bit of time
- · Internet -> Wifi can be unreliable
- · Ambiguity -> we rely off ambiguity

→ OA

Security – Making sure our user's property & data is safe and protected behind our system. Reliability – User's can rely in our system to do their job and report when they fail Scalability – System can accommodate different hardware and software to make a streamlined application. Efficiency – Connection, Notification, etc

Disaster Recovery – Attempt to recover or notify home-owner or police of an issue.

Design Purpose -> Add system for login + Alerts
Add class diagrams

- Assumptions

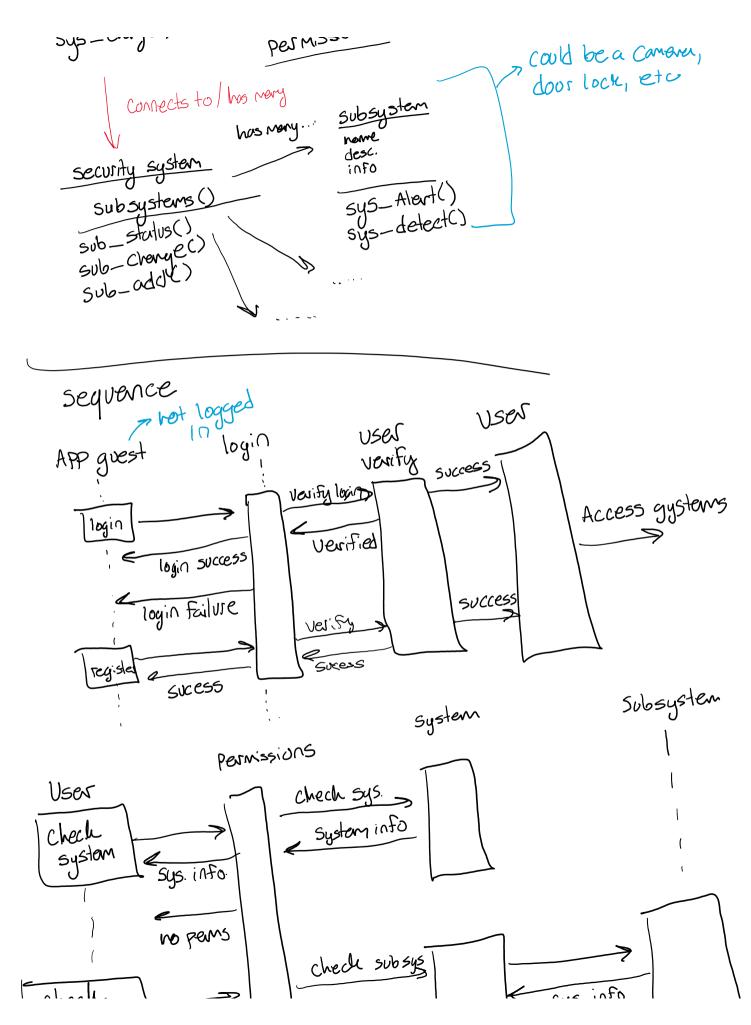
Lo No Assumptions since we are boiling off corrent + Adding common features

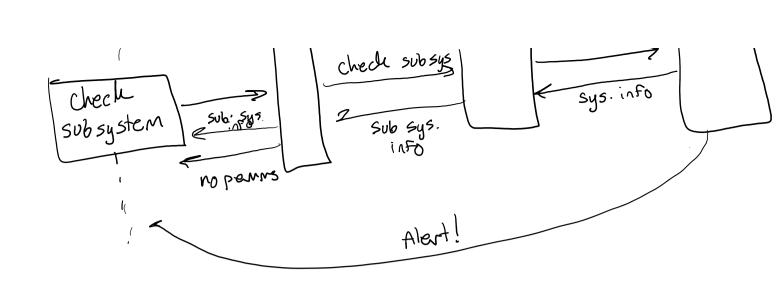
>> Ash -> Security

Step 3

User login provide user security
through keeping data
w/i secure Sata base + Alarling , f something

w/i secure that was יטייי משכט + Alarling if something Salisfies driver goes dry in sys. Step4 implement user class diagram implement system class day rem sequence for login + Alert Step 5 This would be apart of our UI Management, Authentication and System Support, OS and Database Serve · Responsibilities Lo UI for login + Alant Business logic for creating + storing user login into La Authorization for login L> Hardware Connection for system status Admin is a uses hard cap of 10 Admins Admin uses Slepb permissions create temp-user() DSer Access-temp- user () username edit user pans () Sys-Add () Pass word login () temp user sys_status() per Missions sys-charge()





o specify more system actions o define more activity diagrams