ECSE 321 - Intro to Software Engineering Deliverable 6 Report

Harley Wiltzer
Camilo Garcia La Rotta
Jake Shnaidman
Robert Attard
Matthew Lesko

April 09, 2017

Contents

Implementation	2
Usability of Application	2
Testing of Applications 3.1 Testing Conclusion	2
Release Pipeline 4.1 Future Releases	2
Overview of Individual Work Hours	2
6.2 Development:	3
	Usability of Application Testing of Applications 3.1 Testing Conclusion

1 Implementation

Main Features Correctness Comments:

- Desktop:
- Web:
- Mobile:

2 Usability of Application

- Desktop:
- Web:
- Mobile:

3 Testing of Applications

- Unit Testing:
- Integration Testing:
- System Testing:

3.1 Testing Conclusion

 ${\bf Description:}$

Rationale:

4 Release Pipeline

- Desktop:
- Web:
- Mobile:

4.1 Future Releases

5 Overview of Individual Work Hours

- Matthew: 40+ Hours
- Harley:
- Jake:

- Camilo:
- Robert:

6 Leadership and Responsibilities for Each Phase

6.1 Design:

Matthew: Involved in Design of Domain Model, Software Architecture, Use Case Diagram, and Behavioral Sequence Diagram.

6.2 Development:

Matthew: Involved in updating necessary changes to Domain Model and Detailed Domain Model during this phase.

6.3 Validation:

Matthew: Involved in Unit Testing Desktop application. Involved in implementing new Desktop application features under a Test Driven Development Paradigm.

6.4 Release:

Matthew: Involved in Deployment Phase of Software System. Suggested to use Travis CI as Deployment Tool and GitHub Releases as a release hosting solution.