

Introduction

Goal: let students design and implement algorithms based on:

- linear algebra and convex optimization
- solve inverse problems in image processing (denoising, deblurring, inpainting, anomaly detection)
- sparse representation and sparsity as a form of regularization in learning problems.

you'll get:

- insights in linear algebra and convex optimization
- notions to approach image processing problems

Outline

- image models based on:
 - orthonormal bases
 - > Fourier
 - > Wavelets
 - Data driven basis
 - > PCA
 - > Gram-Schmidt
 - Local polynomial approximation
- Sparsity and redundancy
 - Away from orthonormal basis, redundant set of generators
 - Sparse coding
 - > ℓ_0 (OMP)
 - > ℓ_1 (convex optimization ISTA, IRLS, lasso)

- Dictionaries yielding sparse representation
- Dictionary learning (KSVD)

- Application of sparse models to image denoising, inpainting, anomaly detection and classification

- Robust fitting

- ▷ RANSAC

- ▷ LMEDS

- ▷ Hough

- ▷ and counterparts for object detection

you have to learn for each one:

- theory behind

- algorithm

- application