Year and Semester: 2016 Spring Course Number: CS-383 Team Name: Sovereign Work Number: HW#3

Work Name: Class Diagrams
Work Vesion: Version 01

Long Date: Thursday 18 February 2016

Group: Group 1

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#### Abstract

This is HW#3 for CS-383 – Software Engineering. The purpose of this document is to show the class diagrams for our different subsystems. As well as an over all class diagram for the whole project. These diagrams are subject to change during the course of this project.

There is also a snap shot of this sprint's stories, and the rest of the backlog for this project. The backlog will slowly be getting smaller and smaller as we complete more sprints. At the end of the document there is also a section showing what our team's plans are for the next sprint.

# Contents

1	Class Diagrams:			
	1.1	Code Editing:	3	
		Compilation/Execution/Debugging:		
		Chat/Codeshare/Commonview:		
	1.4	Awareness/Invitation/Finding Others:	7	
	1.5	Overview:	8	
<b>2</b>	Backlog:			
	2.1	Snapshot of Backlog	9	
3	Pla	n For Next Block:	10	

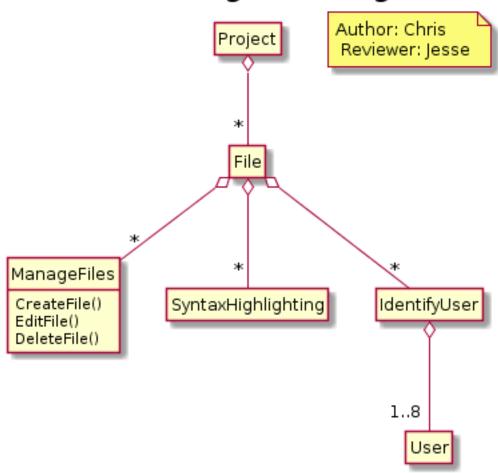
# 1 Class Diagrams:

The following diagrams are the sub systems of the overview diagram located at the end of the class diagrams section. Two team member were assigned to each sub system. One member designed the digram, while the other team member reviewed/edited the diagram.

#### 1.1 Code Editing:

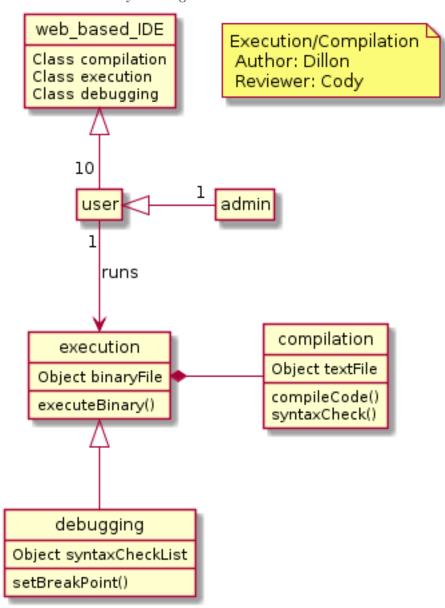
Chris Campbell and Jesse Frantzich

# **Code Editing Class Diagram**



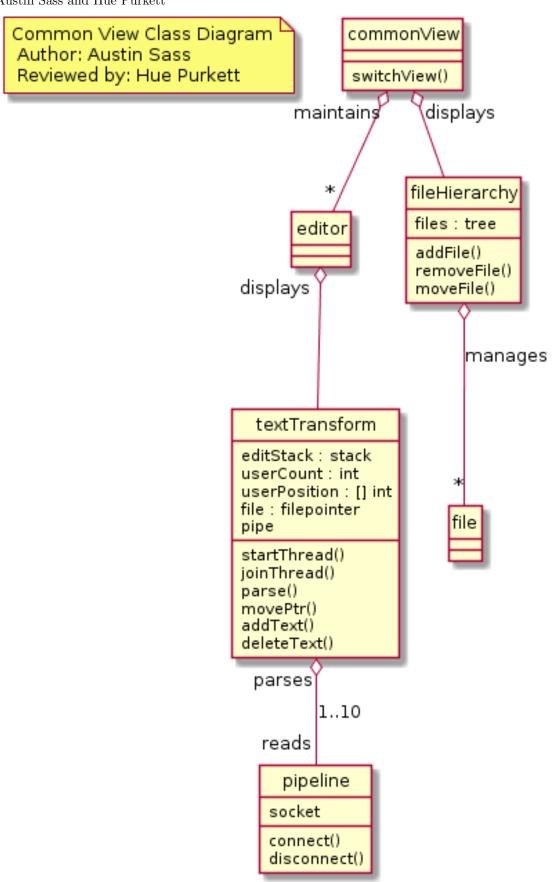
### 1.2 Compilation/Execution/Debugging:

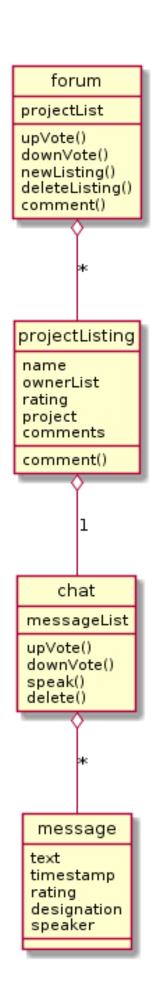
Dillon Harris and Cody Helbling



#### 1.3 Chat/Codeshare/Commonview:

Austin Sass and Hue Purkett

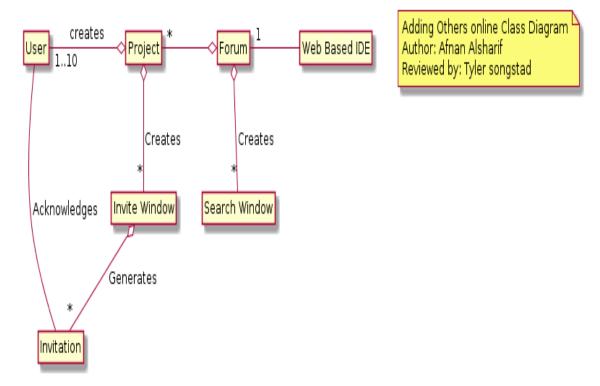




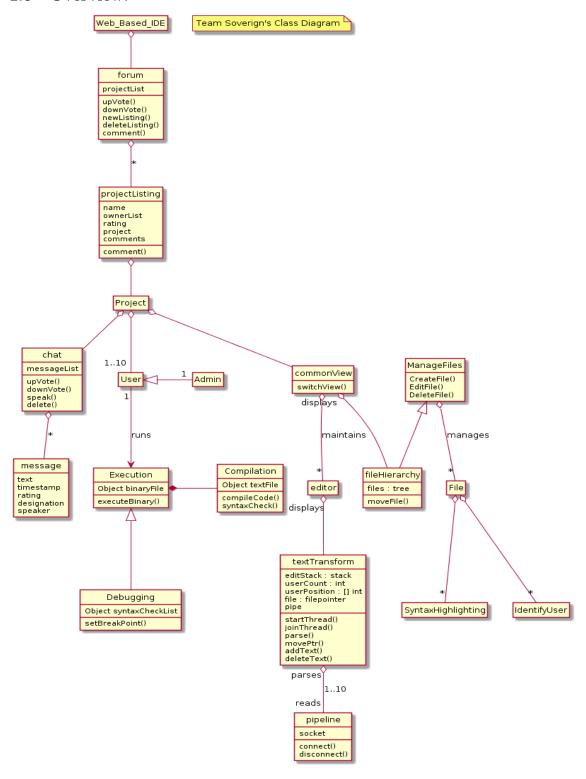
Chat Class Diagram Author: Hue Purkett Reviewed by: Austin Sass

# 1.4 Awareness/Invitation/Finding Others:

Tyler Songstead and Afnan Alsharif



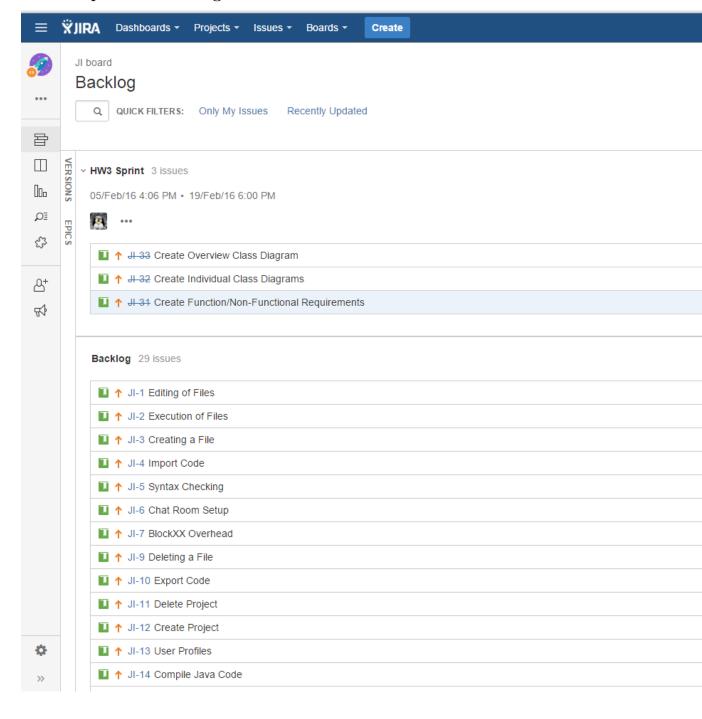
#### 1.5 Overview:



### 2 Backlog:

The picture below shows a snapshot of our groups backlog. The sprint that ends today Feb. 19th 2016 shows the three stories we all work on to finish for this homework assignment. It also shows part of the rest of our backlog. There are still around 32 backlog stories left. The rest of the stories will be placed into future sprints.

#### 2.1 Snapshot of Backlog



## 3 Plan For Next Block:

The plan for this next block is as follows, however these objectives can change as the week progresses:

- $\bullet$  Have a group meeting early. We will be meeting Saturday Feb 20th at 6PM.
- Have better communication as a group.
- Set clear objectives for the homework assignment and complete them.
- Assign groups of two, maybe three, to each story in the sprint.
- Start the work on the foundation of the IDE, which will be the File editing aspect of the IDE through a web interface.