		Development Plan	Test / Usage Plan
January	30	 Stocking GUI Prototype (1 / 2) Picking GUI Prototype (1 / 2) 	User can navigate through mock login screens and basic pages of Stocking and Picking GUIs
February	06	 Stocking GUI Prototype (2 / 2) Picking GUI Prototype (2 / 2) Desktop Application GUI Prototype (1 / 2) 	 User can navigate through all pages of Stocking GUI, Picking GUI, and hopefully Desktop GUI User can test that app will not crash when buttons clicked
	13	 Desktop Application GUI Prototype (2 / 2) Database Architecture (1 / 2) 	User can navigate through all pages of desktop GUI User can enter warehouse information and reference them
	20	 Database Architecture (2 / 2) Populate Database Ordering Website (1 / 2) 	User can test that database properly stores and retrieves
	27	 Ordering Website (2 / 2) QR Codes Stocking App Prototype (1 / 3) Picking App Prototype (1 / 3) 	User can verify Product QR codes scan properly User can make orders using website
March	13	 Stocking App Prototype (2 / 3) Picking App Prototype (2 / 3) Desktop App Prototype (1 / 3) Palletizing Algorithm (1 / 5) 	User can add and remove employees
	20	 Stocking App Prototype (3 / 3) Picking App Prototype (3 / 3) Desktop App Prototype (2 / 3) Palletizing Algorithm (2 / 5) Routing Algorithm (1 / 5) 	User can alter inventory using stocking and picking apps
	27	 Desktop App Prototype (3 / 3) Implement Database into Apps (1 / 2) Palletizing Algorithm (3 / 5) Routing Algorithm (2 / 5) 	User can create and edit routes User can add pallets
April	03	 Implement Database into Apps (2 / 2) Palletizing Algorithm (4 / 5) Routing Algorithm (3 / 5) 	User can update database with all apps
	10	 Palletizing Algorithm (5 / 5) Routing Algorithm (4 / 5) 	User can view a generated suggestion of how to palletize the given products
	17	Routing Algorithm (5 / 5)	User can view a generated suggestion of what route to follow