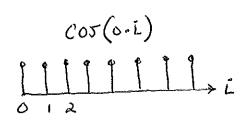
Summary of Von Neumann Approach

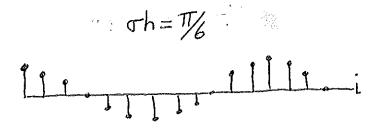
- Expand the spatial distribution of Ics as Fourier Series such that

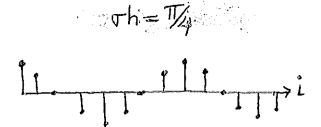
- Examine how each term in the sum is propagated as l=1,2,... (in general to the by the FD molecule
- Sufficient to look a general form of a Single teem and consider all possible Tralves: $U_i = e^{j\sigma x_i} - e^{j(\sigma h)i} \left(y - V^{-1} \right)$
- Ot the TT Since the most rapid variation on a mesh is node-to-node oscillation

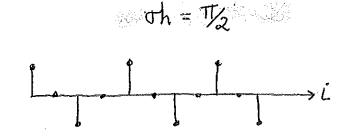
· As oh increases from zero, e thas
increasing rate of oscillation which peaks
at the TT

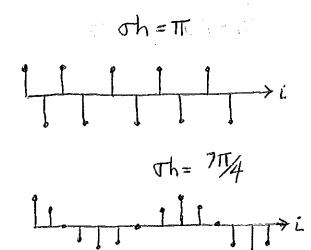
eg. Cos(ohi)

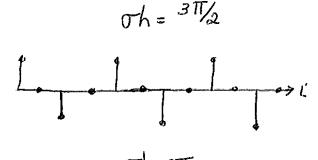


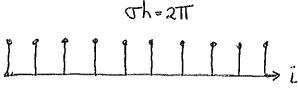












- Define "Amplification factor" of the FD egns $U_i^{l+1} = U_i^{l} \delta_o$
- (Analytically we know $X = e^{dst}$) $U(x,t) = e^{dt} e^{dT} \Rightarrow \frac{U(x,t+st)}{U(x,t)} = e^{dst}$
- Relate all (space; time) points in the FD molecule to pt (i,l) using the defining relations e.g. $U_i^{l+1} = 8_o U_i^{l}$ $U_{i-1}^{l} = e^{-j\sigma h}U_i^{l} \Rightarrow e^{j\sigma(x-h)} = e^{-j\sigma h} \int_{i}^{j\sigma(x-h)} dx_i^{r} d$
- Provides a relationship between to and th
- Stability requires -1 = 8 = 1 for all possible The (i.e. 0 = ot = TT)
- Bounded Oscillations develop for -158,0

- Formally method only valid for
 - · linear equations w/ constant coefficients
 - · Unitoen mesh
 - · BCs at infinity
- Generally get same results as Matrix method (i.e. BCs effect stability in minor way relative to FD equations themselves)
- e.g. Examine Euler Explicit $\mathcal{U}_{i} \mathcal{U}_{i}^{\ell} = r \int_{x}^{2} \mathcal{U}_{i}^{\ell}$ $= r \left(\mathcal{U}_{i-1}^{\ell} 2\mathcal{U}_{i}^{\ell} + \mathcal{U}_{i+1}^{\ell}\right)$
- $\Rightarrow (\chi_{-1}) u_i^{\ell} = r(e^{-j\tau h} + e^{j\tau h}) u_i^{\ell}$
 - $\delta = 1 2r \left(1 \cos \tau h\right) = Note: \cos \tau h = 1 2\sin^2 \frac{\sigma h}{2}$ $\delta_0 = 1 4r \sin^2 \frac{\sigma h}{2}$
- => For stability ... /8/11 => -1 < 1-25(1-cosoh) < 1

But 0< Th&TT => 0<1-costh <2 For all possible T's