Matrix Inversion and Inverse Nowe

- · Assume K' exists (don't actually compute it!)
- · K generally "full" even if [K] space 1.e. each U: 15 dependent on all 16
- · [K] is square and full rank (all rows linearly independent)

 Seach row on FD molecule

 or galerkin eqn for φ.
- . b includer BCT, forcing

- What If {b} has uncertainty ... e.g. based on data uf

then
$$569 = 563 + 569$$

"mean" or "true" value to measurement noise
or other uncertainty

to measurement noise or other uncertainty

"System Noise"

and we expect

U = Mean response

a = Inverse Noise

So U computed from b and U from b

where $\{\overline{u}\}=0$ since $\{\overline{b}\}=0$ (Noise is zero mean)

- Statistical characteristics of U... how related to those of B (i.e. system noise)

· Covariance $\begin{array}{c}
(I.e. y). \\
\hline
(Cov(\tilde{u}) = \tilde{u}\tilde{u}^T & (recall \tilde{u} = nx) \\
\tilde{u} = x \\
\tilde{u} =$

But üüt = [K-7/86] {67 [K]

so QUT = [K] [6] [K]

05 [Cov(a)]=[K-17(ov(b)][K-1]

- IF noise is uncorrelated: $Cov(\tilde{b}) = \tilde{\mathcal{J}}I$ then $[Cov(\tilde{u})] = \tilde{\mathcal{J}}^2[K'][K']$

> acts like a noise filter key: does it amplify or suppress?

Can partition b ar

then
$$\{\widetilde{u}\}=[\widetilde{K'}]\{\widetilde{b}\}+[\widetilde{K'}]\{\widetilde{b}\}_{N}+[\widetilde{K'}]\{\widetilde{b}\}_{L}$$

$$=\frac{1}{2}\widetilde{u}\}_{N}+\frac{1}{2}\widetilde{u}\}_{N}+\frac{1}{2}\widetilde{u}\}_{L}$$

3 Sources of variability, IF independent (statistically) $\left[\operatorname{Cov}(\tilde{b}) \right] = \left[\operatorname{Cov}(\tilde{b}) \right] + \left[\operatorname{Cov}(\tilde{b}) \right]_{N} + \left[\operatorname{Cov}(\tilde{b}) \right]_{T} \quad additive$

and inverse noise covanance is also additive

$$\begin{aligned} \left[\operatorname{Cov}(\tilde{u}) \right] &= \left[\tilde{K}' \right] \left[\operatorname{Cov}(b) \right] \left[\tilde{K}' \right] + \left[\tilde{K}' \right] \left[\operatorname{Cov}(b) \right] \left[\tilde{K}' \right] \\ &+ \left[\tilde{K}' \right] \left[\operatorname{Cov}(b) \right] \left[\tilde{K}' \right] \\ &= \left[\operatorname{Cov}(\tilde{u}) \right]_{D} + \left[\operatorname{Cov}(\tilde{u}) \right]_{A} + \left[\operatorname{Cov}(\tilde{u}) \right]_{T} \end{aligned}$$

IF sources of Variability <u>not</u> independent, get additional arost-terms and separation into effects due to Type I,

Type II, Interior not that Useful.

Œ

· Variance

- diagonals of covariance matrix = variances of individual elements of the vector involved
- Sum of diagonals = Trace, so Trace[Cov(Q)]

 15 scalar measure of variability of 4

$$Var(\hat{a}) = \overline{\{\tilde{a}\}}^T \overline{\{\tilde{a}\}} = \overline{Tr} [Cov(\tilde{a})] = \overline{\{\tilde{a}\}}^2$$

$$= \overline{\{\tilde{b}\}}^T [\overline{K}] [\overline{K}] [\overline{K}] [\overline{K}] = \overline{\{\tilde{b}\}}^T [\overline{K}] [\overline{K}] [\overline{K}] = \overline{\{\tilde{a}\}}^2$$

$$= \overline{\{\tilde{b}\}}^T [\overline{K}] [\overline{K}] [\overline{K}] = \overline{\{\tilde{b}\}}^T [\overline{K}] = \overline{\{\tilde{b}\}}^T [\overline{K}] [\overline{K}] = \overline{\{\tilde{b}\}}^T [\overline{K}$$

· Noise Models

- Often use analytical models of input variability

e.g. $\bar{b}; \bar{b}; = \sigma^2(1+r_i;/l) \bar{e}^{-r_i}/l$ $r_{ij} = separation distance between locations (i.e. nodes)$ i and j $\sigma = standard deviation$ l = correlation length 12~75%; 21~40%; 41~10% $[Cov(\hat{b})] = [K^{-1}][Cov(\hat{b})][K^{-1}]$ $[Cov(\tilde{u})] = [K^{-1}][Cov(\hat{b})][K^{-1}]$ $full, diagonal terms = \bar{u}^2$

Then
$$\frac{1}{16} = \frac{0}{100} = \frac{0}{100} = \frac{0}{100} = \frac{0}{000} = \frac{0}{0.5} = \frac{0}{000} = \frac{0}{0.6} =$$

$$\left[\left(\frac{C_0 V(5)}{5} \right) \right]_{\pm} = \left(0.5 \right)^2 \left[\begin{array}{c} 0.000 \\ 0.100 \\ 0.000 \\ 0.000 \\ 0.000 \\ 0.000 \end{array} \right]$$

$$\left[\left(\frac{1}{1} \right) \right] = \left(\frac{1}{1} \right)^{2}$$

$$\left(\frac{1}{1} \right)^{2}$$

$$\begin{bmatrix}
Cov(\tilde{b}) \\
0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0$$

a=ze' b=3ez

- Noise Amplification: Is matrix inversion a noise amplifier? Special Case: [K] is square, real, symmetric then [K] has N independent eigenvalues/eigenvector Vi's are orthogonal {V}; {V} = 0 if i Write [V] as having columns {V}. then [K][V] = [V][diag(R)] ()[K][V][V] = [V] [diay (R)][V] [K]=[V][diag(R)][V] So [K] = [V] [diag (1/x)][V] { [V] [V] = I provided Zito i=1,N (if any Zi=0, [K] 15 Singular, 1.e. [K] does not exist)

and for [K]{Ug={b} [] {u} = [V][dias(1/2)][V] {6} = [[Vi] {Vi} . {b}] But since { V}, are a complete basis for any N-dimensional Vector can write $\{u\} = [V]\{c\} \iff \{c\} = [V]\{u\}$ {b} · [V]{d} {d} = [V][b] {c} = projection of {u} onto V-space () {d} = projection of {b} onto V-space 1.e. $\{u\}=\sum_{i}c_{i}\{v\}_{i} \iff c_{i}=\{v\}_{i}^{T}\{u\}$ {b} = ∑, d; {V}; ⇒ d; = {V}; {b} so [v]{c} = [V] [diag(1/x)][v][v]{d}

[u]

[u]

- IF 2; small, noise projected onto {V}, through {d} is amplified by 1/2; in {U}

- Inversion: { b} is projected onto V-space, multiplied by 1/2 and the results projected back into {U}

Criterion for noise amplification = small ?

IF only some 2; Small, inversion will amplify those components of 163 selectively, i.e. part of 163 which projects onto the associated {V};

· Condition Number, K

- Equals ratio of lagest to smallest Rin absolute value
- K = O(1), Noise in 869 passes to 943 unchanged
- K>> 1; noise is filtered and selectively amplified

 $\left[Cov(u) \right] = \left[V \right] \left[diag(1/\lambda) \right] \left[V \right]^T Cov(b) \left[V \right] \left[diag(1/\lambda) \right]_{\Lambda}^{T}$ $\left[Cov(c) \right] = \left[diag(1/\lambda) \right] \left[Cov(d) \right] \left[diag(1/\lambda) \right]_{\Lambda}^{T}$ $IF \left[Cov(b) \right] = \sigma^{2} I, \text{ then } \left[Cov(d) \right] = \sigma^{2} I \text{ and }$ $\left[Cov(u) \right] = \sigma^{2} \left[V \right] \left[diag(1/\lambda)^{2} \right] \left[V \right]^{T}$ $\left[Cov(c) \right] = \sigma^{2} \left[diag(1/\lambda)^{2} \right]$