

Can Cadfire

Education:

GCSE (2023)

Past Experiences

Rise Of Dragons 9 million visits, Bug Fixing

Generation Error: 500k visits, Bug Fixing, Game Mechanics Engineer, UI Design, Environment Design

Skills

→ 3d Modeling

Roblox Studio → Scripting

→ Building

→ Lua, lua

→ Languages → TypeScript

Visual Studio Code → CI/CD

→ Wally

→ Beizer Curves, Curves lerp, slerp

Math → Geometry

→ *Rotation Vectors, Metrics, Unit Circles, Matrixes, Quaternions*

→ *General knowledge trigonometry, geometry and algebra*

→ *Camel Cases, Formatting*

Scripting style → *OOP, ECS*

→ *Column Generation* and other optimizing skills

Basic Experience Duration

Roblox Studio: 5-6 Years

Blender: 1.3 years

Scripting: 2 years

Full - stack + professional setup: 1.1 Years

Building: 5 years
