CS1701

GROUP PROJECT

ASSIGNMENT 2 SOFTWARE DESIGN AND IMPLEMENTATION

ROBOT TASK NUMBER 5

FOLLOW OBJECT

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Requirements specification

My code omits all of the specifications listed below;

- Finch robot follows an object
- Finch robot starts after the user places an object in front of it and finch is tapped once
- When object is not moving the finch will not move and the beak LED colour will be RED
- When the object is moving the finch will follow and finch beak colour will switch from RED to GREEN.
- When the finch is moving it omits a sound whilst moving
- Every time the object stops moving the sound being omitted stops
- The program terminates once the object is stopped and the finch is tapped twice
- Before terminating the program asks the user whether they want to see a statistical report or not
- The program outputs statistical reports like average speed, total travel time, total stop time.
- The statistical report displayed is easy to read

Algorithm and user interface design

I believe that my code follows the algorithm design and user interface design I have created, the program follows each step of the design including the flowchart with the decisions being IF/Else statements in the program. I also believe that is follows the pseudocode pretty thoroughly and pretty much all of the statements used in steps have been in cooperated into the program. One of the differences I have in the program code is for the If (MyF.IsTapped == True && TappedCount = 2) I listed that has (MyF.IsTapped == True && MyF.IsTapped ==True) since when I tried the TappedCount I didn't really have an idea on how to store user input and make it into a variable being constantly updated so I just added in MyF.IsTapped twice meaning of it is tapped twice follow the code below.

Also, what else is different is that I created variables **VelocityLeft** and **VelocityRight** representing integers being 255 each so it can be used as if object is being detected on the left sensor VelocityRight meaning the right wheel would have a speed of 255. In my design, I set it as **(MyF.SetWheelVelocities 255, 255;)**, when I gave that a go for some reason my finch wouldn't move however when I created and stored those values In integers it moved and it visually tells you what the value 255 means.

Testing

Class Name: FollowObject

Title/Description: Testing the Finch robot

| Action | Expected | Actual output | Pass/ | Reason for |
|-----------------|------------------|--------------------|--------------------|------------|
| | output | · | Fail | failure |
| Finch following | I expect it to | The finch did Pass | | N/A |
| object (forward | follow the | follow the | | |
| movement) | object with a | object with a | | |
| | forward | forward | | |
| | movement | movement | | |
| Finch following | I expect it to | The finch did | e finch did Pass N | |
| object (left | follow the | follow the | | |
| movement) | object with a | object with a | | |
| | left movement | left movement | | |
| Finch following | I expect it to | The finch did | Pass | N/A |
| object (right | follow the | follow the | | |
| movement) | object with a | object with a | | |
| | right movement | right movement | | |
| Buzz sounds | I'm hoping for | It worked, the | Pass | N/A |
| | the buzz sounds | buzzing was | | |
| | to work and to | continuous as | | |
| | work | long as it was | | |
| | continuously | moving | | |
| | throughout its | | | |
| | movement | | | |
| LED RED | I expect the LED | The LED colour | Pass | N/A |
| | colour to be | is indeed red | | |
| | RED whilst it's | whilst it's not | | |
| | not moving. | moving. | | |
| LED GREEN | I'm hoping that | The LED colour | | |
| | the LED colour | is Green whilst | | |
| | is Green whilst | it is moving. | | |
| | its moving. | | | |

| Buzzing and LED Green at the same time | Expecting there to be buzzing sounds whilst the LED colour is green continuously whilst moving. | The finch is moving and the buzzing sounds are working as well as the LED colour is continuously green. | Pass | N/A |
|--|--|---|------|-----|
| Statistical report option being displayed after being tapped twice | I'm hoping that the scanner option displays after the finch is tapped twice whilst not moving. | The scanner option is displayed and asks the user for a report output | Pass | N/A |
| Average Speed | I expect it to display the average speed of that program being ran for that time period | The program did display the average speed and it displayed it correctly | Pass | N/A |
| Total Travel Time | The program should display for how long it's been traveling for in micro seconds. | The program did display the total travel time correctly in the correct output. | Pass | N/A |
| Total stop time | The program should display the total stop time but I don't expect the numbers to be correct or accurate. | The program displayed the total stop time correctly and it was accurate! | Pass | N/A |