

# Artificial Intelligence

Hai Thi Tuyet Nguyen

#### **Outline**

CHAPTER 1: INTRODUCTION (CHAPTER 1)

CHAPTER 2: INTELLIGENT AGENTS (CHAPTER 2)

CHAPTER 3: SOLVING PROBLEMS BY SEARCHING (CHAPTER 3)

CHAPTER 4: INFORMED SEARCH (CHAPTER 3)

CHAPTER 5: LOGICAL AGENT (CHAPTER 7)

CHAPTER 6: FIRST-ORDER LOGIC (CHAPTER 8, 9)

CHAPTER 7: QUANTIFYING UNCERTAINTY(CHAPTER 13)

CHAPTER 8: PROBABILISTIC REASONING (CHAPTER 14)

CHAPTER 9: LEARNING FROM EXAMPLES (CHAPTER 18)

## CHAPTER 6: FIRST-ORDER LOGIC

6.1 Representation Revisited6.2 Syntax And Semantics Of First-Order Logic6.3 Using First-Order Logic

## **6.1 Representation Revisited**

#### **6.1 Propositional logic**

- Propositional logic is declarative: pieces of syntax correspond to facts
- Propositional logic allows partial/disjunctive/negated information (unlike most data structures and databases)
- Propositional logic is compositional: meaning of  $B_{1,1} \wedge P_{1,2}$  is derived from meaning of  $B_{1,1}$  and of  $P_{1,2}$
- Meaning in propositional logic is context-independent (unlike natural language, where meaning depends on context)
- Propositional logic has very limited expressive power
   E.g., cannot say "pits cause breezes in adjacent squares" except by writing one sentence for each square

### **6.1 First-order logic**

Whereas propositional logic assumes world contains facts, first-order logic (like natural language) assumes the world contains

- Objects: people, houses, numbers, theories, colors, baseball games
- Relations: red, round, bogus, prime, multistoried ...,
   brother of, bigger than, inside, part of, has color, occurred after, owns, comes between, ...
- Functions: father of, best friend, third inning of, one more than, end of

#### **6.2 Syntax And Semantics Of First-Order Logic**

#### **6.2 Syntax And Semantics Of First-Order Logic**

- Model contains at least objects and relations among them
- Basic symbols:
  - $\circ$  constant symbols  $\rightarrow$  objects
  - $\circ$  predicate symbols  $\rightarrow$  relations
  - $\circ$  function symbols  $\rightarrow$  functional relations
- Interpretation specifies exactly which objects, relations and functions are referred to by the constant, predicate, and function symbols Example:

Richard refers to Richard the Lionheart, John refers to the evil King John Brother refers to the brotherhood relation

LeftLeg refers to the "left leg" function

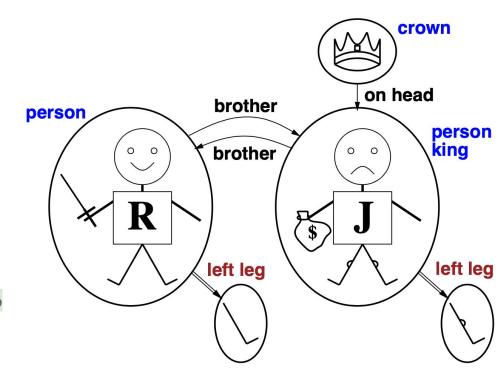
#### **6.2 Models for FOL: Example**

#### • 5 objects:

- Richard the Lionheart;
- the evil King John;
- the left legs of Richard and John;
- o a crown

#### • Relations:

- o binary relations:
  - "brother" and "on head" (they relate pairs of objects)
- o unary relations, or properties
  - "person", "king", "crown"
- o functions: a given object must be related to exactly one object
  - "left leg"



#### **6.2 Syntax of FOL: Basic elements**

- Constants: KingJohn, 2, UCB,...
- Predicates: Brother, >,...
- Functions: Sqrt, LeftLegOf,...
- Variables: x, y, a, b,...
- Connectives:  $\land \lor \neg \Rightarrow \Leftrightarrow$
- Equality: =
- Quantifiers:  $\forall$ ,  $\exists$

#### **6.2 Atomic sentences**

- Atomic sentence: predicate(term<sub>1</sub>, ..., term<sub>n</sub>) or term<sub>1</sub> = term<sub>2</sub>
   E.g., Brother(KingJohn, RichardTheLionheart)
- Term: function(term1, ..., termn) or constant or variable
   E.g., > (Length(LeftLegOf(Richard)), Length(LeftLegOf(KingJohn)))

#### **6.2 Complex sentences**

Complex sentences are made from atomic sentences using connectives

$$\neg S, S_1 \land S_2, S_1 \lor S_2, S_1 \Rightarrow S_2, S_1 \Leftrightarrow S_2$$

E.g.

Sibling(KingJohn, Richard) ⇒ Sibling(Richard, KingJohn)

$$>(1, 2) \lor \le (1, 2)$$

$$>(1, 2) \land \neg >(1, 2)$$

#### **6.2 Universal quantification**

 $\land$  (At(Berkeley, Berkeley)  $\Rightarrow$  Smart(Berkeley))

 $\wedge$ 

```
\forall (variables) (sentence)
\forall xP is true in a model m iff the sentence P is true with the variable x being each possible
object in the model
Everyone at Berkeley is smart: \forall x \text{ At}(x, \text{Berkeley}) \Rightarrow \text{Smart}(x)
Roughly speaking, equivalent to the conjunction of instantiations of P
(At(KingJohn, Berkeley) \Rightarrow Smart(KingJohn))
\land (At(Richard, Berkeley) \Rightarrow Smart(Richard))
```

#### **6.2 Existential quantification**

```
\exists (variables) (sentence)
\exists x P is true in a model m iff the sentence P is true with the variable x being some possible
object in the model
Someone at Stanford is smart: \exists x At(x,Stanford) \land Smart(x)
Roughly speaking, equivalent to the disjunction of instantiations of P
(At(KingJohn,Stanford) \land Smart(KingJohn))
\vee (At(Richard, Stanford) \wedge Smart(Richard))
\vee (At(Stanford, Stanford) \wedge Smart(Stanford))
```

#### **6.2 Properties of quantifiers**

```
\forall x \ \forall y \text{ is the same as } \forall y \ \forall x

\exists x \ \exists y \text{ is the same as } \exists y \ \exists x
```

```
Quantifier duality: each can be expressed using the other
```

```
\forall x Likes(x,IceCream) \neg \exists x\negLikes(x,IceCream)
```

 $\exists x \text{ Likes}(x, \text{Broccoli}) \quad \neg \forall x \neg \text{Likes}(x, \text{Broccoli})$ 

### **6.2 Equality**

term<sub>1</sub> = term<sub>2</sub> is true if and only if term<sub>1</sub>, term<sub>2</sub> refer to the same object E.g., Father(John)=Henry

## **6.3 Using First-Order Logic**

### **6.3 Using First-Order Logic**

#### Assertions and queries in first-order logic

Sentences are added to a knowledge base using TELL, (called as assertions)

For example, we can assert that John is a king, Richard is a person, and all kings are persons:

```
TELL(KB, King(John)).

TELL(KB, Person(Richard)).

TELL(KB, \forall x King(x) \Rightarrow Person(x)).
```

We can ask questions of the knowledge base using ASK (queries or goals).

```
ASK(KB, King(John))
```

#### **6.3 Inference rules for quantifiers**

#### Universal Instantiation rule:

SUBST( $\theta$ ,  $\alpha$ ) denote the result of applying the substitution  $\theta$  to the sentence  $\alpha$  Rule: substituting a ground term (a term without variables) for the variable

$$\frac{\forall v \ \alpha}{\text{SUBST}(\{v/g\}, \alpha)}$$

for any variable v, ground term g

```
E.g., \forall x King(x) \land Greedy(x) \Rightarrow Evil(x) yields
King(John) \land Greedy(John) \Rightarrow Evil(John)
King(Richard) \land Greedy(Richard) \Rightarrow Evil(Richard)
King(Father(John)) \land Greedy(Father(John)) \Rightarrow Evil(Father(John))
```

#### **6.3 Inference rules for quantifiers**

#### • Existential instantiation (EI)

For any sentence  $\alpha$ , variable v, and constant symbol k that does not appear elsewhere in the knowledge base:

$$\frac{\exists\,v\ \alpha}{\mathrm{Subst}(\{v/k\},\alpha)}$$

E.g.,  $\exists x \operatorname{Crown}(x) \land \operatorname{OnHead}(x, \operatorname{John})$  yields  $\operatorname{Crown}(\operatorname{C1}) \land \operatorname{OnHead}(\operatorname{C1}, \operatorname{John})$  provided C1 is a new constant symbol, called a Skolem constant

### **6.3 Inference rules for quantifiers**

- UI can be applied several times to add new sentences; the new KB is logically equivalent to the old
- EI can be applied once to replace the existential sentence; the new KB is not equivalent to the old, but is satisfiable iff the old KB was satisfiable

#### 6.3 Reduction to propositional inference

```
Suppose the KB contains just the following:
      \forall x \operatorname{King}(x) \land \operatorname{Greedy}(x) \Rightarrow \operatorname{Evil}(x)
      King(John)
      Greedy(John)
      Brother(Richard, John)
Instantiating the universal sentence in all possible ways, we have
      King(John) \land Greedy(John) \Rightarrow Evil(John)
      King(Richard) \land Greedy(Richard) \Rightarrow Evil(Richard)
      King(John)
      Greedy(John)
      Brother(Richard, John)
```

The new KB is propositionalized: proposition symbols are King(John), Greedy(John), Evil(John), King(Richard), etc.

#### **6.3 Reduction to propositional inference**

- Claim: every FOL KB can be propositionalized so as to preserve entailment
- Idea: propositionalize KB and query, apply propositional resolution, obtain result
- Problem: with function symbols, there are infinitely many ground terms, e.g., Father(Father(John))
- Theorem: Herbrand (1930).

If a sentence  $\alpha$  is entailed by an FOL KB, it is entailed by a finite subset of the propositional KB

Idea: For n=0 to ∞ do

create a propositional KB by instantiating with depth-n terms see if  $\alpha$  is entailed by this KB

<u>Problem</u>: works if  $\alpha$  is entailed, loops if  $\alpha$  is not entailed

• Theorem: Turing (1936), Church (1936), entailment in FOL is semidecidable

## **6.3 Generalized Modus Ponens (GMP)**

• For atomic sentences  $p_i$ ,  $p'_i$ , and q, where there is a substitution  $\theta$ , such that SUBST( $\theta$ ,  $p_i$ ) = SUBST( $\theta$ ,  $p'_i$ ), for all i

$$\frac{p_1', p_2', \dots, p_n', (p_1 \land p_2 \land \dots \land p_n \Rightarrow q)}{\text{SUBST}(\theta, q)}$$

p <sub>1</sub> ' is King(John)	p <sub>1</sub> is King(x)
p <sub>2</sub> ' is Greedy(y)	p <sub>2</sub> is Greedy(x)
θ is {x/John, y/John}	q is Evil(x)
SUBST(θ, q) is Evil(John)	

#### **6.3 Unification**

• We can get the inference if we can find a substitution  $\theta$  such that King(x) and Greedy(x) match King(John) and Greedy(y)

UNIFY(p, q) =  $\theta$  where SUBST( $\theta$ , p) = SUBST( $\theta$ , q).

p	q	heta
$\overline{Knows(John,x)}$	Knows(John, Jane)	$\{x/Jane\}$
Knows(John, x)	Knows(y, OJ)	$\{x/OJ, y/John\}$
Knows(John, x)	Knows(y, Mother(y))	$\{y/John, x/Mother(John)\}$
Knows(John,x)	Knows(x, OJ)	fail

Standardizing apart (renaming) eliminates overlap of variables, e.g., Knows(x<sub>17</sub>,OJ)

#### **6.3 Example knowledge base**

The law says that it is a crime for an American to sell weapons to hostile nations.

The country Nono, an enemy of America, has some missiles, and all of its missiles were sold it by Colonel West, who is American.

Prove that Col. West is a criminal.

### **6.3 Example knowledge base contd.**

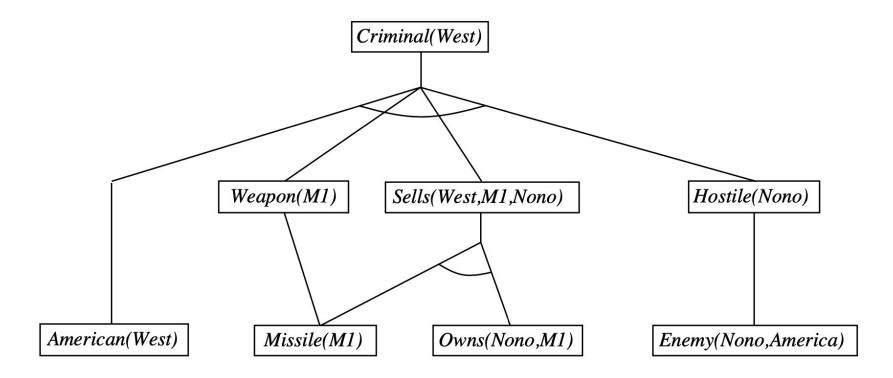
It is a crime for an American to sell weapons to hostile nations: American(x)  $\land$  Weapon(y)  $\land$  Sells(x, y, z)  $\land$  Hostile(z)  $\Rightarrow$  Criminal(x) (9.3)Nono . . . has some missiles, i.e.,  $\exists x \text{ Owns}(\text{Nono}, x) \land \text{Missile}(x)$ : Owns(Nono, M1) (9.4)Missile(M1) (9.5)with M1 as a new constant ... all of its missiles were sold to it by Colonel West  $\forall x \text{ Missile}(x) \land \text{Owns}(\text{Nono},x) \Rightarrow \text{Sells}(\text{West},x,\text{Nono})$ (9.6)Missiles are weapons: Missile(x)  $\Rightarrow$  Weapon(x) (9.7)An enemy of America counts as "hostile": Enemy(x,America)  $\Rightarrow$  Hostile(x) (9.8)West, who is American . . . : American (West) (9.9)The country Nono, an enemy of America . . . Enemy(Nono, America) (9.10)

#### **6.3 Forward chaining algorithm**

return false

```
function FOL-FC-ASK(KB, \alpha) returns a substitution or false
  inputs: KB, the knowledge base, a set of first-order definite clauses
            \alpha, the query, an atomic sentence
   local variables: new, the new sentences inferred on each iteration
  repeat until new is empty
       new \leftarrow \{ \}
       for each rule in KB do
            (p_1 \wedge \ldots \wedge p_n \Rightarrow q) \leftarrow STANDARDIZE-VARIABLES(rule)
           for each \theta such that SUBST(\theta, p_1 \land \ldots \land p_n) = \text{SUBST}(\theta, p'_1 \land \ldots \land p'_n)
                         for some p'_1, \ldots, p'_n in KB
                q' \leftarrow \text{SUBST}(\theta, q)
                if q' does not unify with some sentence already in KB or new then
                    add q' to new
                    \phi \leftarrow \text{UNIFY}(q', \alpha)
                    if \phi is not fail then return \phi
       add new to KB
```

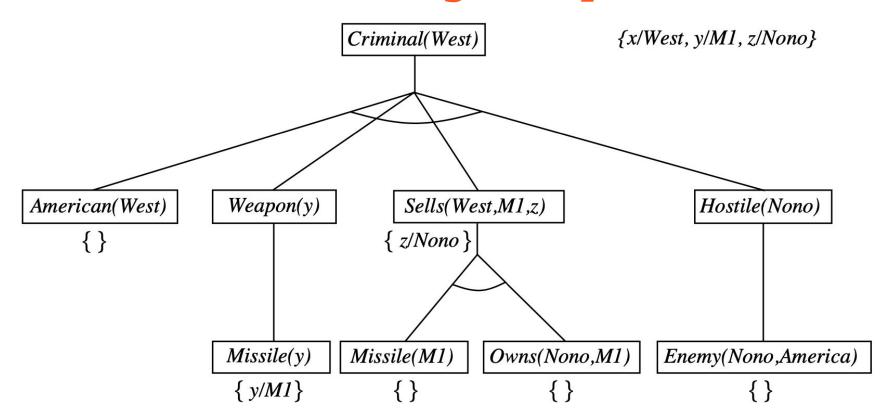
## **6.3 Forward chaining proof**



#### 6.3 Backward chaining algorithm

```
function FOL-BC-ASK(KB, goals, \theta) returns a set of substitutions
   inputs: KB, a knowledge base
              goals, a list of conjuncts forming a query (\theta already applied)
              \theta, the current substitution, initially the empty substitution \{ \}
   local variables: answers, a set of substitutions, initially empty
   if goals is empty then return \{\theta\}
   q' \leftarrow \text{SUBST}(\theta, \text{FIRST}(goals))
   for each sentence r in KB
              where Standardize-Apart(r) = (p_1 \land \ldots \land p_n \Rightarrow q)
              and \theta' \leftarrow \text{UNIFY}(q, q') succeeds
         new\_goals \leftarrow [p_1, \ldots, p_n | Rest(goals)]
         answers \leftarrow \text{FOL-BC-Ask}(KB, new\_goals, \text{Compose}(\theta', \theta)) \cup answers
   return answers
```

#### 6.3 Backward chaining example



#### **Backward chaining example**

- Proof tree constructed by backward chaining to prove that West is a criminal.
- The tree should be read depth first, left to right.
- To prove Criminal (West ), we have to prove the four conjuncts below it.
- Some of these are in the knowledge base, and others require further backward chaining.
- Bindings for each successful unification are shown next to the corresponding subgoal. Note that once one subgoal in a conjunction succeeds, its substitution is applied to subsequent subgoals.
- Thus, by the time FOL-BC-ASK gets to the last conjunct, originally Hostile(z), z is already bound to Nono.

#### **6.3 Resolution**

Full first-order version:

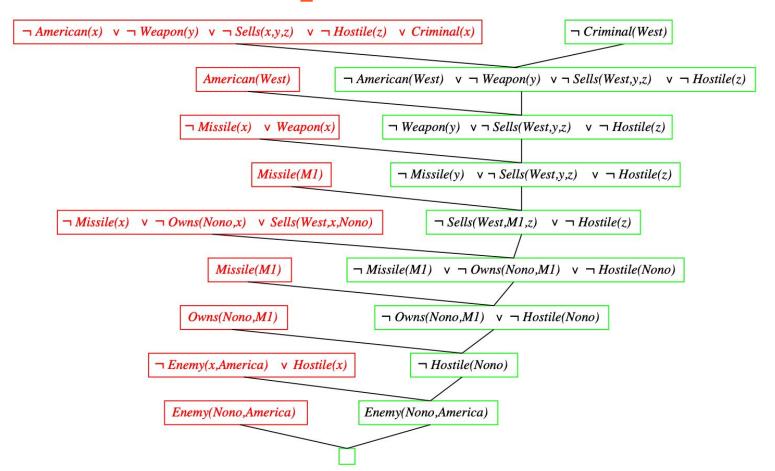
$$\frac{\ell_1 \vee \cdots \vee \ell_k, \quad m_1 \vee \cdots \vee m_n}{(\ell_1 \vee \cdots \vee \ell_{i-1} \vee \ell_{i+1} \vee \cdots \vee \ell_k \vee m_1 \vee \cdots \vee m_{j-1} \vee m_{j+1} \vee \cdots \vee m_n)\theta}$$

where Unify( $l_i$ ,  $\neg m_j$ ) =  $\theta$ .

with  $\theta = \{x/Ken\}$ 

Apply resolution steps to CNF(KB  $\land \neg \alpha$ ); complete for FOL

#### 6.3 Resolution proof: definite clauses



#### **6.3 Conversion to CNF**

1. Eliminate biconditionals and implications

$$S_1 \Rightarrow S_2 \equiv \neg S_1 \lor S_2 S_1 \Longleftrightarrow S_2 \equiv (S_1 \Rightarrow S_2) \land (S_2 \Rightarrow S_1)$$

2. Move ¬ inwards:

$$\neg \forall x,p \equiv \exists x \neg p, \neg \exists x,p \equiv \forall x \neg p$$

- 3. Standardize variables: each quantifier should use a different one
- 4. Skolemize: each existential variable is replaced by a Skolem function of the enclosing universally quantified variables
- 5. Drop universal quantifiers
- 6. Distribute  $\land$  over  $\lor$