Chat

High	**Client** - Implement Chat window UI
High	**Client** - Receive and log
High	**Client** - Send global message
High	**Client** - Send Private message
Low	**Server** - Message database

Inventory

High	**General** - **~20** item **.json** files and images
High	**Client** - Storage UI
High	**Client** - Item detail view UI
High	**Server** - Item Database
High	**Server** - Player Inventory Tracking

Trading

Player to Player

High	**Client** - Trading window UI
High	**Client** - Trading client/server API implementation
High	**Server** - Trading API implementation

Market

High	**Client** - Market UI
High	**Client** - Market server/client API implementation
Medium	**Server** - Calculate stock prices
High	**Server** - additional HTTP server implementation for markets
High	Server - Market purchase API
High	Server - Market Sell API

Flight

High	**Client** - Cockpit UI
High	**Client** - Display other player models
High	**Client** - Easy access to important UI's (Inventory, trading etc..)
High	**Client** - Movement Smoothness
High	**Server** - Better Movement algorithms